

TEC Electronic Cash Register

# MA-1700A-100

# **Owner's Manual**



TOKYO ELECTRIC CO., LTD.

#### · NOTICE -

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

The product that you have purchased contains a rechargeable battery.

The battery is recyclable. At the end of it's useful life, under various state and local laws, it may be illegal to dispose of this battery into the municipal waste stream. Check with your local solid waste officials for details in your area for recycling options or proper disposal.

# **OPERATOR'S GUIDE**

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# 1. TO OUR CUSTOMERS

Thank you for choosing the TEC electronic cash register MA-1700A-100 series. This instruction manual provides a description of the functions and handling of this register and should be read carefully to ensure optimum performance. Since every consideration has been given to safety and reliability, there is no danger of damaging the machine by incorrect operation.

Please refer to this manual whenever you have any questions concerning the machine. This machine has been manufactured under strict quality control and should give you full satisfaction. However, if the machine is damaged during transit, or there are any unclear points in this manual, please contact your local TEC representative.

- The specifications described in this manual may be modified by TEC, if necessary.
- Be sure to keep this manual for future reference.

#### 2. PRECAUTIONS

The ECR is a precision machine. Please handle it carefully considering the following guidelines.

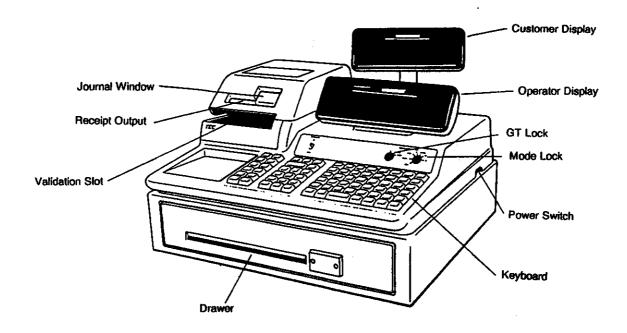
#### **REMARKS ON THE LOCATION**

- Place it where no unusual temperature changes are expected.
- Place it on a flat and level surface with little dust, humidity, vibration, etc.
- Keep it away from water sources.
- Do not use it in direct sunlight for a long time.
- Ensure proper ventilation so that the machine is not exposed to excessive heat.
- Be certain to connect a grounding wire to prevent the generation of static electricity and noise troubles. Never share the same power outlet with many other electric appliances.

#### REMARKS ON OPERATING THE ECR

- The keys on the keyboard function with a light touch. Avoid pressing the keys too hard.
- Do not handle the machine with wet hands, since this may cause electrical malfunctions and corrosion of parts.
- Do not apply thinner, benzine, or other volatile materials to the cabinet or other plastic parts.
   Such liquids will cause discoloration or deterioration of the cover. If dirty, wipe off with a piece of cloth soaked in a neutral detergent and wrung out thoroughly.
- Turn off the power switch when the operations are over for the day.
- Ask your TEC representative to provide periodical maintenance to ensure the optimum performance of the machine.
- As for other operations, follow the instructions in this manual.

# 3. APPEARANCE AND NOMENCLATURE



• Power Switch . . . . The power switch is provided at the right-hand side of the cabinet. The AC power is turned on when the switch is pushed to ON, and turned off when the switch is pushed to OFF.

# 4. CONTROL LOCKS AND MODE SELECTOR KEYS

# **MODE LOCK** 4.1 MGR

REG

SET

LOCK

(POSITION)

REG ...

MGR ...

Z .....

REG

Key

MGR Key

MA

Key

(FUNCTION)

SET . . . In this position, the register will allow programming operations. LOCK ..

The register operations are locked when the Mode Lock is in this position. Meanwhile, the current time is displayed.

Normal cash register operations are carried out in this mode. However, the operations requiring a Manager Intervention cannot be performed in this mode.

The sale totals in memory can be read and the programmed data can be verified in this position.

This position allows to register all normal cash register operations to be carried out in the "REG" mode and the operations requiring a Manager Intervention.

This is the "Negative Mode", which automatically processes all the entries in the reverse way, i.e. positive items into negative, and the negative into positive. It is usually used to return or cancel all the items once purchased in a sale in the "REG" or "MGR" mode.

All the resettable totals and their respective counters in memory will be read and reset in this position.



The REG Key is used by the cashier or clerk who operates the register. This key can access the positions of LOCK and REG.



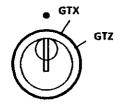
The MGR Key is used by the store manager or a person authorized by the manager. This key can access the positions of LOCK, REG, X, and MGR.



The MA Key is used by the store manager who will daily supervise the collection of money and the printout of transactions recorded by the register. It is also used by the programmer. access the positions of SET, LOCK, REG, X, MGR, E, and Z.

The keys may be inserted or pulled out at the "LOCK" or "REG" position.

#### 4.2 GT LOCK



This lock is provided to read or reset the accumulated sales totals not on the daily but on weekly or monthly basis. This lock will not be used for any other purpose than report takings.

GTX Position may be accessed by the GTX Key or GTZ Key.

GTZ Position may be accessed by the GTZ Key only.

(Further instructions as to the GT Lock are in the MANAGER'S GUIDE).

NOTE: Please set the GT lock to the neutral position (marked with ".") with the GTX or GTZ key removed when reports are not being taken.

#### 4.3 RECEIPT ON/OFF SWITCH

RECEIPT



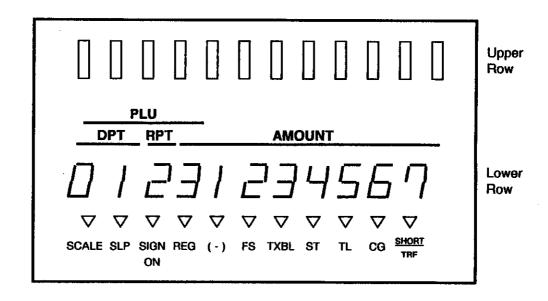


This switch has two positions available -- 'OFF' position and 'ON' position. When in the 'OFF' position, no receipt is issued from the register and sales are printed on the journal roll only. When the switch is set to the 'ON' position, sales are printed on both receipt roll and journal roll, then a receipt is issued which is automatically cut off and given to the customer.

# 5. DISPLAY

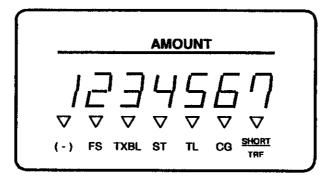
A tilt type is adopted for the operator display, which is adjustable in the up and down direction. The entered amounts and the obtained total are easy to see.

#### **OPERATOR DISPLAY (Front Display)**



The customer display can be fixed as a rear display or moved to form a remote display. It can be moved up, down, to the right, and to the left, and thus is fully adjustable according to the position of the customer.

#### **CUSTOMER DISPLAY (Rear or Remote Display)**



#### **5.1 UPPER ROW** (12-digit dot windows)

Alpha/numeric characters are displayed here as messages, sale item descriptors, prompts for the operator, etc. depending on the Mode Lock position and the operation sequence.

#### (1) Mode Indications

#### "LOCK" Mode

If the display store message is preprogrammed, the message is displayed. Whether the message scrolls with maximum 60 characters or non-scrolls with maximum 12 characters is a program option. At the same time the current time is displayed in the lowest 5 digits of the Lower Row (example: 14-52 for the time 14:52).

#### "REG", "MGR", or "□" Mode Initial Display

The message "LOG" is displayed in the lowest 3 digits of the Upper Row. It means that the cashier has signed OFF and thus the ECR is not operable for sales entries. A Sign-On is expected to operate through the [LOG] key in this case.

If your register has individual Cashier Keys (Push-stay Key Type) instead of the [LOG] key, no such indications will be displayed.

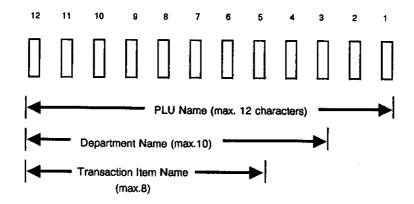
In the "□" mode, the "( - )" trimark flickers along with the above indication.

#### Other Mode Initial Display

The mode symbol of 1 to 3 characters are displayed in the lowest 3 digits:

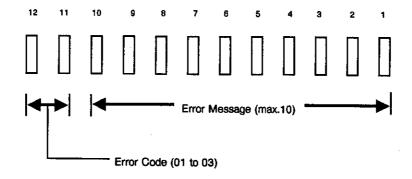
	4	3	2	1	<b>←</b> Digit No.
"SET" Mode:	$\Box$			į.	
"X" Mode:				X	
"Z" Mode:				7	
"GTX" Mode:		Ē		X	
"GTZ" Mode:		Ġ.		2	

#### (2) Digit Range for Various Sales Items ("REG", "MGR", "=")



#### (3) Error Messages (in any mode except "LOCK")

When an error occurs, a 2-digit error code and its message (programmable) is displayed, with an error buzzer (a long tone).



To cancel the error status and tone, depress the [C] key. After that, reoperate the procedure correctly.

NOTE: The following table shows the standard programmed error messages. When the change of them are needed, please inquire of your TEC representative.

Error Code	Cause of the Error		3333333	*******	888.X88	28383XX	22223333	m (i	****	20022200	
01	Key Sequence or Operation Procedure Error	E	R	R	0	R					
02	vacant										
03	On the power restoration from a power failure, the last item entry before the power failure is not completed (only a declaration key or numeric value was entered but not with a motorized key).	Р	0	W	E	R		F	Α	I	L
	Depress the [C] key and then start from the declaration or numeric entry again.								٠		

#### 5.2 LOWER ROW

#### (1) NUMERIC DISPLAY

AMOUNT (7 digits): Displays the numeric data, such as amount, quantity, etc.

DPT (2 digits): Displays the code which represents each Department key. It stays lit

when repeating the same department entry.

RPT (1 digit): Displays the repeat count of the same item. The count is indicated from

the second entry on, and only the last digit will be displayed even if the

count exceeds nine.

PLU (4 digits; the DPT, RPT and AMOUNT digits are commonly used for this purpose.);

Displays the PLU code when any PLU is entered. It goes out when

repeating the same PLU entry.

#### (2) MESSAGE DESCRIPTORS (TRIANGULAR INDICATORS)

SCALE: Lights up when Scale Entry has been executed. It flickers while ABC Analysis Read

Report is being issued.

SLP: Lights up when a slip has been properly inserted to allow validation. It flickers to

require a validation when validation compulsory status has been programmed on the

last operation.

SIGN: Lights up when a cashier signs ON, and goes out when the cashier signs OFF.

ON

REG: Lights up when a sale item has been entered.

(-): Lights up when a negative amount such as [RTN MDSE], [ITEM CORR], [DOLL

DISC], or [ %- ] key has been operated. It also lights up when the [ST], [TXBL TL] or one of the total keys has been depressed and the displayed amount is

negative.

It lights up also when an amount is entered in the " \( \sigma\) " mode.

FS: Light up when a department or PLU item with a food stampable status is entered.

TXBL: Lights up when a taxable item has been entered.

ST: Lights up when the subtotal amount is displayed after the [ST] key has been

depressed.

TL: Lights up on a finalizing operation with the total amount displayed when a sale is

finalized without any amount tendered.

CG: When an amount tendering operation has been performed, this lamp lights up with

the change due displayed.

SHORT: Lights up when the amount tendered is less than the sale total with the shortage

TRF amount displayed.

Lights up also when all the sale balance are transferred to the new sale balance for

charge posting.

#### 6. CASHIER-IDENTIFYING OPERATION

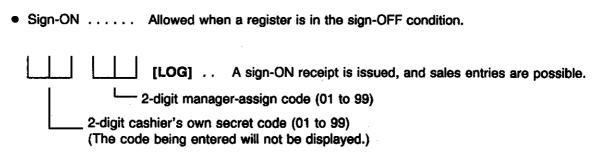
The MA-1700A adopts the following cashier-identifying operations.

- SIGNING METHOD, using the [LOG] key (standard)
- CASHIER KEY METHOD, using cashier keys (option)

No registering operations cannot be executed without cashier-identifying operation.

#### 6.1 SIGNING METHOD (Cashier Sign-ON/OFF)





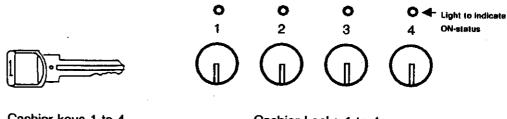
- Sign-OFF . . . . . Allowed when a register is in the sign-ON condition.
   [LOG] . . . . . A sign-OFF receipt is issued, and no sales entries will be accepted until a cashier signs ON.
- NOTES: 1. The entered 2-digit code after reset the daily cashier report will be programmed as the cashier's own secret code.
  - 2. A cashier's own secret code is cleared when a daily cashier report is reset.





# 6.2 CASHIER KEY METHOD (Push-stay Cashier Keys)

**Push-stay Cashier Keys** 



Cashier keys 1 to 4

Cashier Locks 1 to 4

Each key is assigned to each cashier. The register will not operate in the "REG", "MGR", or "\[ \]" mode unless one of these keys is inserted and pushed on or pushed-and-locked at the corresponding Cashier Lock. The light is lit when the key is in the ON-status.

Each of the keys may be inserted and pulled out in the neutral position marked with "1" to "4" in the above figure, and two ways are provided to set the Cashier Key to ON status:

#### **PUSH-ON**

When simply pushed on and released, the Cashier Key is set to ON status. This ON condition will be cleared by any of the following operations:

- 1) when no key-in operations follow in three seconds.
- 2) when the transaction is finalized.
- 3) when another Cashier Key is pushed-on when outside a sale.
- 4) when the Mode Lock is turned to another position.

#### **PUSH-AND LOCK**

When pushed and turned to the right, the ON status is locked until it is turned back to release and another Cashier Key is set to ON.

When another Cashier Key is attempted to push-and-lock, the register will entirely be locked.

If a Cashier Key has already been set to ON and a sale is under way, another Cashier Key will be disregarded of attempted to ON.

NOTE: To select the multi-drawer feature, the cashier key method must be adopted instead of the signing method.

# 7. KEYBOARD LAYOUT

The following are typical keyboard layouts for the MA-1700A-100 series. Since this series is designed to be capable of programming most of the keys to be placed in the desired place on the keyboard, these are merely examples. The keyboard of your register should have its own layout according to the store's requirements.

#### --- Ordinary Keyboard Layout ---

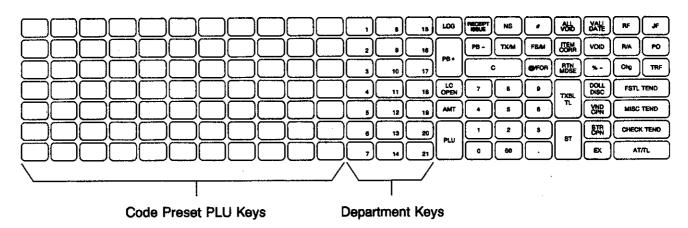
#	LOG	NS	RF	JF	1	6	11	16	21	26	VALI DATE	STOCK
SALES PERSON	SI/M			TX/M	2	7	12	17	22	27	CARD NO.	ALL VOID
LC OPEN	FS/M	7	8	9	3	8	13	18	23	28	VND CPN	DOLL
RTN MDSE	@/FOR	4	5	6	4	9	14	19	24	29	STR CPN	%-
VOID	AMT	1	2	3	5	10	15	20	25	30	SI/TL	EX
ITEM CORR	PLU	0	00	•	ST	TXBL TL	AT/	TL	CHK TND	Chg	FSTL TEND	MISC

Other keys not placed in the keyboard above :

Additional Department Keys (31 to 60)

[000]	[CPN]	[SI2/M]
[RPT]	[R/A]	[SI2/TL]
[PR OPEN]	[PO]	[PICK UP BAL]
[OPEN]	[CUR1] to [CUR4]	[CODE OPEN]
[% + ]	[RECEIPT ISSUE]	[SCALE]
[TAX]	[PB+], [PB-]	[TARE]
[TX 2/M], [TX 3/M]	[TRF]	[CHECK NO.]
	[BTL RTN]	[SHIFT]
		[CREDIT1], [CREDIT2]

#### --- Flat Keyboard Layout ---



Other keys not placed in the keyboard above :

Additional Department Keys (22 to 60)

[000]	[CPN]	[CODE OPEN]
[RPT]	[CUR1] to [CUR4]	[SCALE]
[PR OPEN]	[BTL RTN]	[TARE]
[OPEN]	[SALES PERSON]	[CARD NO.]
[% + ]	[SI1/M], [SI2/M]	[CHECK NO.]
[XAT]	[SI1/TL], [SI2/TL]	[SHIFT]
[TX 2/M], [TX 3/M]	[PICK UP BAL]	[CREDIT1], [CREDIT2]
		[STOCK]

The Nos. 1 to 21 of Department Keys are not actually printed on the keyboard sheet.

# 8. FUNCTIONS OF EACH KEY

This section briefly describes functions of each key for your quick reference purposes. See the reference pages in Section 9: REGISTERING OPERATIONS for detail operation sequences.

#### **TABLE OF KEY FUNCTIONS**

KEY	FUNCTIONS	REFERENCE PAGE
7 8 9 4 5 6 1 2 3 0 00 •	Numeric keys. Used to enter numeric values.  Depressing the [00] key once is the same as depressing the [0] key twice consecutively. Depressing the [000] key once is the same as depressing the [0] key three times consecutively. [.] key is used to designate the decimal point of a percentage rate or a quantity.	
RF	Receipt Feed Key. Used to advance the receipt roll and operated by holding it down until the paper has advanced to the required position.	
JF	Journal Feed Key. Used to advance the journal roll in the same fashion as the [RF] key is used to receipt roll.	
RECEIPT	Receipt Post-Issue key. Used to issue the receipt of a sale when the sale has already finalized with the [RECEIPT ON/OFF] Switch positioned to OFF.	38
1 to 60	<b>Department keys.</b> Used to enter each item, serving for classifying merchandise by department.	20, 21, 24
PLU	PLU (Price-Look-Up) key. Used to enter a PLU that is linked to a department.	20, 21, 24
AMT	Amount key. Used to enter a manual amount of PLU item.	20
NS	No-sale key. Used to open the cash drawer without relating to a sale.	19
# #/CID	Non-add Number Print key. Used to print a non-add numbers for future references.	27

KEY	FUNCTIONS	REFERENCE PAGE
%+	Percent Charge key. Used to add a percent rate to a sale.	25
%-	Percent Discount key. Used to subtract a percent rate from a sale.	25
DOLL	Dollar Discount key. Used to subtract an amount from the sale.	26
@/FOR	At/For key. Used to multiply a department or a PLU item entry by a quantity. Also used to auto-calculate and enter a split package price.	22
С	Clear key. Used to clear numeric entries or a declaration key entry.	
PR OPEN	Preset Open key. Used to release a preset-price department or PLU items for a manual price entry.	20
LC OPEN	Listing Capacity Open key. Used to release the listing capacity preprogrammed on each department or PLU.	27
OPEN	Preset and Listing Capacity Open key. This is a dual- function key that has both [PR OPEN] and [LC OPEN] functions.	20, 27
VND	Vendor Coupon key. Used to enter the amount of vendor coupons received from the customer.	28
STR CPN	Store Coupon key. Used to subtract a store coupon amount redeemed through a department.	28
RTN MDSE	Returned Merchandise key. Used to refund money to a customer who has returned items already purchased.	25
ITEM	Item Correct key. Used to delete the last item entered within the current transaction.	26

KEY	FUNCTIONS	REFERENCE PAGE
VOID	Void key. Used to delete an item entered previously (before the last item) in the current transaction.	28
ALL VOID	All Void key. Used to delete all items entered in the current transaction.	29
R/A	Received-on-Account key. Used to enter payments received on account, i.e. not relating to a sale.	36
РО	Paid-Out key. Used to record amounts paid out of the cash drawer not relating to a sale.	36
ST	Subtotal key. Used to obtain subtotal of the current transaction.	29
TXBL TL	Taxable Total key. Used to obtain taxable total (subtotal + taxes) of the current transaction.	29
AT/TL	Cash Amount Tendered/Cash Total key. Used to record all cash paid transactions, and will be able to finalize a sale operation.	32, 33
CHECK	Check Tendered key. Used to cash a check or to finalize the transaction as a check payment.	32~34
Chg	Charge Total key. Used to finalize the transaction for charge sale.	32, 33
CPN	<b>Media-Coupon key.</b> Used to finalize the transaction for media coupons.	32
MISC	Miscellaneous Media key. Used to finalize the transaction for other media.	32
FSTL TEND	Food Stamp Total Read/Tender key. Used to display the food-stampable total (maximum amount the customer may pay). Also used to enter the food stamp amount tendered by the customer.	30

KEY	FUNCTIONS	REFERENCE PAGE
VALI DATE	Validation key. Used to print a required item or finalizing a required sale on a validation slip.	37
PB+ PB-	Previous Balance keys. Used to enter a previous balance in a charge posting operation.	39, 40
TRF	Transfer key. Used to transfer the entire balance in a charge posting operation with no payment.	39
TX/M (TX1/M) TX2/M TX3/M)	Tax Modifier key(s). Used to reverse the taxable/non-taxable status on departments, PLUs, or other tax-status programmable keys.	27
FS/M	Food Stamp Modifier key. Used to reverse the food stampable/non-stampable status of a department, PLU, or other food stamp status programmable keys.	26
EX	Tax Exempt key. Used to declare the exemption of the taxes from the sale.	31
CUR 1 to CUR 4	Foreign Currency keys. Used in tendering or exchange with foreign currencies.	34
TAX	Manual Tax key. Used to enter an irregular tax amount that cannot be calculated on the basis of the programmed tax table, and to add it to the sale total.	29
LOG	Log key. Used for signing-ON and signing-OFF to identify which cashier is operating the register.	9
SALES PERSON	Salesperson key. Used for entering an individual code of each salesperson to obtain his or her individual sales data.	48
<b>STOCK</b>	Stock Read Key. Used to read the remaining stock quantity of the designated PLU from the memory.	MG 52, 63, 69

KEY	FUNCTIONS	REFERENCE PAGE
CARD NO.	Card No. key. Used to enter the code number (1 to 12) which classifies the credit card company, followed by the sale finalization with the [Chg] key.	45
RPT	Repeat key. Used to repeat a department or PLU item entry. This key enables to repeat entries not only for normal department or PLU items but also items modified with [PR OPEN].	21
BTL RTN	Bottle Return key. Used to enter a bottle return amount. The amount entered through this key will be negative.	44
PICK UP BAL	Pick Up Balance key. Used when the "Customer File" (Check Track) memory option is selected instead of the "Manual PB Entry" type.	41
CODE	Customer File Code Open key. The same as Pick Up Balance key.	41
SCALE	Scale key. Used to enter various scaled items.	46
TARE	Tare No. key. Used to enter the preset tare weight data prior to a scaled item entry.	47
CHECK NO.	Check No. and Endorsement Print key. Used to print the endorsement data with or without a check No. print after finalizing a sale with a non-cash media key.	49
CREDIT 1 CREDIT 2	Credit key. Used as the additional non-cash media key according to the requirements of each store. This key has exactly the same functions and programmabilities as other media keys.	32, 33, 34
SI/TL SI2/TL	Selective Itemizer Total key. Used to display (and print) the selective itemizer contents.	45

KEY	FUNCTIONS	REFERENCE PAGE
SI/M , SI2/M	Selective Itemizer Modifier key. Used to reverse the selective itemizer status programmed on each department or PLU.	27
SHIFT	Department Shift key. Used to shift two different departments from one to the other. For example, [DEPT1] can be used as [DEPT31] when the [SHIFT] key is depressed prior to [DEPT1].	20

#### 9. REGISTERING OPERATIONS

The following pages are registering operation patterns and actual operation samples. In the patterns, "I \_\_\_\_\_I " indicates an input through the numeric keys, "[ ]" indicates a depression of the transaction key. In referring to the sample operations, please note that the programmed data on some keys or items (such as Department keys) may be different from those programmed for your store.

#### **CONDITION SETTING TO START REGISTERING**

GT Lock: Be certain to set the key in the neutral position marked "."

Mode Lock: Insert the "REG" key and set it to the "REG" position.

Cashier-identifying operation:

You must sign-ON, or when selected the cashier key method, you

must set your cashier key to the ON status.

#### No-sale

The no-sale transaction is used to open the cash drawer without relating to any sales, such as for giving change, testing the receipt/journal print condition, etc.



(must be operated outside a sale)

[NS]

........... The drawer opens and a No-sale receipt is issued.

-- Receipt Print Sample --

TEC STORE

1343 PEACH DRIVE

PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

\*NO SALE >

JONES 0013 13:29TM

#### **Department Entry**

Each department key is preprogrammed as the "PRESET" type (with a price programmed on the key) or "OPEN" type (with no price programmed on the key). Perform operation depending on the type selected.



Open Department Type

I <u>Price</u> I ([SHIFT]) [Open DEPT]

.....for the shifted depts.

Preset Department Type

• ([SHIFT]) [Preset DEPT]
.....for the shifted depts.

• [PR OPEN] | Price | ([SHIFT]) [Preset DEPT]
(or [OPEN])

for the shifted depts.



#### **PLU Entry**

Each PLU key is preprogrammed as the "PRESET" type (with a price programmed on the key) or "OPEN" type (with no price programmed on the key). Perform operation depending on the type selected.

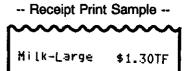
# OPERATION

Open PLU Type

- I PLU Code I [PLU] I Price I [AMT]
- | Price | [PLU Preset-code Key]

Preset PLU Type

- | PLU Code | [PLU]
- [PLU Preset-code Key]
- [PR OPEN] | <u>PLU Code</u> | [PLU] | <u>Price</u> | [AMT] (or [OPEN])
- [PR OPEN] | Price | [PLU Preset-code Key] (or [OPEN])
- \* [PLU Preset-code Key] may be provided on the ECR keyboard or on the PK-2 (hardware option; PLU keyboard)



#### **Sub-link Department Entry**



Head-link Dept Entry

Sub-link Dept Entry

(compulsory)

- NOTES: 1. Entry of each declaration key (such as [RTN MDSE], [PR OPEN], etc.) or Quantity Extension for a Head-link department do not affect a Sub-link department.
  - 2. When [ITEM CORR] is depressed after a Head-link department Entry, the compulsion of a Sub-link department Entry will be canceled.
  - 3. The % operations may be operated on the Sub-link item as well as the Head-link item. However, the amount discount may be operated only after the Sub-link item is entered.

-- Receipt Print Sample --

DRINK \$3.00T BTL DEPO \$0.50

#### **Sub-link PLU Entry**



Head-link PLU Entry

Sub-link PLU Entry
(automatically entered)

NOTE:

The item correction, the repeat entry, and the % operations are not available for the Sub-link PLU Entry. However, the returned merchandise and the void are available for this entry.

-- Receipt Print Sample --

Coke Small-B \$0.60T Small-B Depot\$0.05

#### Repeat Entry

To repeat the same item as the last entry, simply depress the last key of the department and PLU entry sequence, or depress [RPT] key.

- NOTES: 1. If the first item of those repeated is modified with [LC OPEN], [TX/M], [SI/M] or [FS/M], the modified status will be effective through the last item of the repeated.
  - 2. The operation sequence including [PR OPEN], [OPEN], or [SHIFT] can be repeated with only [RPT].

-- Receipt Print Sample --

CAN FOOD \$2.50TF CAN FOOD \$2.50TF

#### **Quantity Extension (Multiplication)**

#### OPERATION )

#### (1) Department

- I Quantity I [@/FOR] I Price I ([SHIFT]) [[Open DEPT]

#### (2) PLU

• I Quantity I [@/FOR] [PLU Preset-code Key]

may be omitted if the Quantity is one digit.

- I Quantity I [@/FOR] I PLU Code I [PLU]
- | Quantity | [@/FOR] | Price | [PLU Preset-code Key]
- I PLU Code I [PLU] I Quantity I [@/FOR] I Price I [AMT]
- ! Quantity ! [@/FOR] [PR OPEN] ! Price ! [PLU Preset-code Key] (or [OPEN])
- [PR OPEN] | PLU Code | [PLU] | Quantity | [@/FOR] | Price | [AMT] (or [OPEN])

NOTE: Quantity ..... Max. 3 integral + 3 decimal digits Price (Unit Price) .... Max. 6 digits

Product ..... Must not exceed 8 digits.

-- Receipt Print Sample --

. 3X 1.90 @ Kiwi Jam \$5.70TF

#### **Split Package Pricing**

# OPERATION

- (1) Department
  - Preset Dept

· Furchased Q ty · [@/FOR]	Vnoie Package Q'ty   [@/FOR] → ([SHIFT])
	for the shifted depts.
[Preset DEPT]	
Open Dept	
Purchased Q'ty I [@/FOR]	Whole Package Q'ty   [@/FOR]

→ I Whole Package Price I ([SHIFT]) [Open DEPT]

for the shifted depts.

- (2) PLU
  - Preset PLU

| Purchased Q'ty | [@/FOR] | Split-Price Type PLU Code | [PLU]

| Purchased Q'ty | [@/FOR] | Split-Price Type PLU Preset-code Key]

Open PLU

NOTES: 1. Purchased Q'ty ..... max. 3 digits integral only. Whole Package Q'ty ...... 3 digits integral only. Whole Package Price ...... max. 6 digits

- 2. Usually the fraction of the result is rounded up in split package pricing. However, it is programmable to rounded up the fraction of each item price.
- 3. Only the Split-Price Type PLUs (i.e. with Whole Package Quantity programmed) allow split package pricing operations using PLUs.

-- Receipt Print Sample --

6X 1.00/ 6
Tomato \$1.00TF

#### Single-Item Department or Single-Item PLU

If a department (or PLU) is programmed as Single-item, the department (or PLU) entry sequence will immediately finalized the sale as cash sale when outside a sale.

# **OPERATION**

Same as

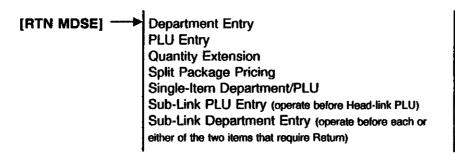
Department Entry
PLU Entry
Quantity Extension
Split Package Pricing

-- Receipt Print Sample --

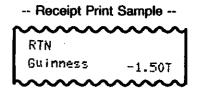
TEC STORE 1343 PEACH BRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 CIF 14 \$3.50 \$3.50 CASH ITEM 1 JONES 0010 14:18TM

#### **Returned Merchandise**



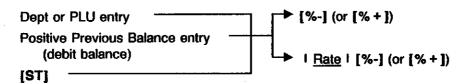


NOTE: The [RTN MDSE] key can be used outside as well as inside a sale.



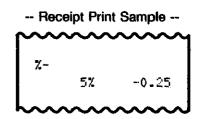
#### **Percent Discount, Percent Charge**





NOTES: 1. Rate ...... 0.001 to 99.999 (%).

- 2. When the Dept or PLU item entry is modified with [RTN MDSE] or [VOID], the following % entry will also be modified with [RTN MDSE] or [VOID].
- 3. Usually a % key operation after [ST] once obtained is allowed only once. However, it may be programmed to allow more than once.



#### **Dollar Discount**



#### ! Amount to be discounted! [ DOLL DISC ]

NOTE: An amount exceeding the sale total cannot be entered

unless the "Credit Balance" option is selected.

-- Receipt Print Sample --DISC -1.00TAX \$0.50

#### **Item Correct**



**Department Entry PLU Entry** Repeat Entry **Quantity Extension** Split Package Pricing [ITEM CORR] Percent Discount/Charge Store Coupon Vendor Coupon **Charge Posting** Received-on-Account Paid-Out Manual Tax Entry Returned Merchandise Bottle Return **Dollar Discount** 

- NOTES: 1. When [ITEM CORR] is depressed after a Repeat Entry, only the last item of those repeated will be deleted.
  - 2. When [ITEM CORR] is depressed after a Quantity Extension, the entire product (result of multiplication) will be deleted. The same is applied to the Split Package Pricing sequence.

-- Receipt Print Sample --FRUIT--

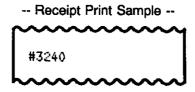
#### Non-add Number Print

Non-add numbers can be entered and printed for future references, to indicate codes or numbers of customers, media checks, credit cards, etc. The entered numbers do not affect any sale total data.



| Number | [#] Max. 8 digits.

- NOTES: 1. It is programmable whether a No-sale operation is allowed after a Non-add Number entry.
  - 2. It is also programmable whether Non-add Number can only be entered once or any number of times within a transaction.



#### **Listing Capacity Open**

#### For Departments and PLUs

Depress [LC OPEN] (or [OPEN]) prior to or any time during an entry of an open-department, open-PLU, or preset-open department or PLU sequence (including REPEAT and QUANTITY EXTENSION entries). Please note that the [LC OPEN] or [OPEN] key must be pressed, at latest, before the final key of the entry sequence. The HALC (High Amount Listing Capacity) for the department or PLU will be extended with two higher digits, and the LALC (Low Amount Listing Capacity) will be extended with one lower digits. For entering an amount still exceeding these limits, you must call for a Manager Intervention.

#### For Amounts through [DOLL DISC], [VND CPN], [STR CPN], [BTL RTN]

To exceed their limits, you must call for a Manager Intervention. The [LC OPEN] key will not effective.

# Modification of Tax Status, Food Stamp Status, or Selective Itemizer Status

Depress [TX/M] ([TX1/M], [TX2/M] or [TX3/M]) in the same way as [LC OPEN] is operated, prior to or any time during the entry sequence of the required Department, PLU, or any tax-status-programmable item. The taxable status is reversed to non-taxable, and vice versa. The [FS/M] key operates the same to reverse from the food stampable status to non-stampable, and vice versa, of the required item.

The [SI/M] ([SI1/M], or [SI2/M]) key also has the same function as the above modifier keys. (i.e. the function to reverse from the SI-net status to the non-net status, and vice versa, of the required item.)

#### **Vendor Coupon**



#### I Coupon Amount I [VND CPN]

**NOTE:** 

The coupon amount to be entered must not exceed the sale total unless the "Credit Balance" option is selected. -- Receipt Print Sample -V.CPN -5.00

#### **Store Coupon**

# **OPERATION**

[STR CPN]

**→** Follow

**Department Entry** 

**Quantity Extension for Depts** 

NOTE: The store coupon amount to be entered must not

exceed the sale total unless the "Credit Balance"

option is selected.

-- Receipt Print Sample --

S.CPN

BAKERY

-2.00TF

#### Void

#### (OPERATION

[VOID]

Department Entry

PLU Entry

Quantity Extension Split Package Pricing

Single-Item Department/PLU

Sub-link PLU Entry

**Sub-link Department Entry** 

NOTE: An amount exceeding the sale total cannot be entered unless the "Credit Balance" option is

selected.

-- Receipt Print Sample --

VOID

BTL FOOD

-2.00TF

#### All Void (Cancel)



[ALL VOID] → [ITEM CORR]

NOTES: 1. Pressing the [ALL VOID] key, followed by the [C] key will result in all void cancellation.

2. It is inoperable if 31 items or more are entered.

-- Receipt Print Sample --

11-20-9	90 #3001
CAN FOOL	9 \$2.50TF
SNACK	\$1.00T
2>	< 1.20 a
Pickles	\$2.40TF
ALL VD	<b>\$5.90</b>
JONES	0027 15:12TM

### **Manual Tax Entry**



Irregular Tax Amount to be Added | [TAX]

-- Receipt Print Sample --



#### Subtotal



[ST]

NOTE: A program option provides the selection not to print but only display the subtotal even on the first depression of the [ST] key.

-- Receipt Print Sample -SUBTL \$5.45

#### **Taxable Total Read**

The sale total including tax due of the items so far entered is displayed, but not printed.



[TXBL TL]

#### Food Stampable Total Read, Food Stamp Tendering



Display the Food
Stampable Total

Tendering in Food Stamp
(This must be operated first of all the payments in finalizing the sale if food stamps are part of the payment.)

NOTE: When the Food stamp tendered amount is less than the sale total, the sale is not finalized with the balance still due is displayed. Then it will be finalized with cash or other media total or tendering operations.

SAMPLE OPERATION	PEN OPERATION	DISPLAY		
CONTENTS	KEY OPERATION	PLU DPI RFT AMOUNT		
Sale items have been entered. Food Stampable total is read. Tenders \$10.00 in food stamps.	[FSTL TEND]	80 SI SI SI		
The sale is finalized, change is displayed.	[FSTL TEND]	1		
	Receipt Print Sample	Change in Change in cash. Food Stamps (unit dollar)		
	FS/TL \$8.24 F-STMP \$10.00 CHANGE \$0.76 FS CHG \$1.00			
	ITEM 1 JONES 0033 15:25TM			

#### Tax Exempt



Selective Tax Exemption

[TX1/M] [EX] Sale Finalization --- to exempt Tax 1 only

[TX2/M] [EX] Sale Finalization --- to exempt Tax 2 only

[TX3/M] [EX] Sale Finalization --- to exempt Tax 3 only

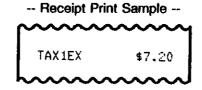
All Tax Exemption

[EX] → Sale Finalization

[TX1/M] [TX2/M] [TX3/M] [EX] → Sale Finalization

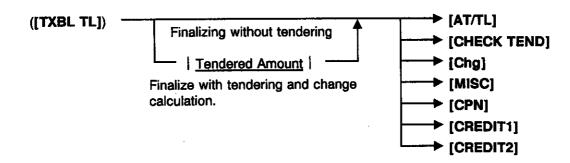
to exempt all taxes.

NOTE: On depressing [EX], the sale total excluding the exempted-tax(es) is displayed and pre-taxed amount of the sale portion subject to the tax exemption is printed.



### Sale Finalization by Media Keys

## OPERATION )



- NOTES: 1. Whether each Media Key is depressed with a prior Tendered Amount entry or not is determined by the key status selections programmed for each media key.
  - 2. If the sale total is "0" or negative, any media key must be depressed without a tendered amount entry even if it is programmed as a "Tender" Key.
  - 3. If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash total or tendering operations.



~~~~	<b>~~</b>	~~~
CATEND		\$6.00
CHANGE		\$0.24
ITEM	12	
JONES	0035	15:34TM

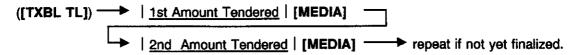
#### -- Charge Total Sample --

~~~	~~~~~~
Chg	\$6.65
ITEM	3
JONES	0036 15:36TM

#### **Multi-Tendering**

Short-tendering repeated multiple times by the same media (allowed only when the media key is programmed to allow short-tendering).





NOTE: If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash tendering operations.

^
\$9.16
<b>\$5.00</b>
\$5.00
\$0.84
13
0037 15:37TM

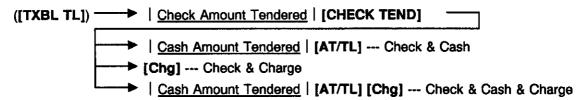
-- Receipt Print Sample --

#### **Split-Tendering**

Short-tendering repeated multiple times by the different media keys (allowed only when the media keys are programmed to allow short-tendering).

## OPERATION )

#### Example 1)



#### Example 2)

NOTE: If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash tendering operations.

TOTAL CHECK CATEND Chg	\$ 1	\$5.00 \$5.00 \$5.31
ITEM JONES	17 0038	15:39TH

-- Receipt Print Sample --

#### Check Cashing (No-sale cashing of a non-cash media)

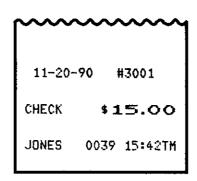
## OPERATION

(must be operated outside a sale)

Check Amount to be Cashed [CHECK TEND] --- The drawer opens to enable the exchange.

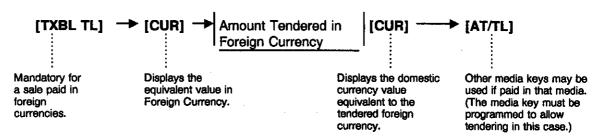
**NOTE**: Other non-cash media keys may be used for this purpose if programmed to allow no-purchase cashing.

-- Receipt Print Sample --



#### Sale Paid in Foreign Currencies





#### **NOTES**

- 1. When a tendering by a foreign currency occurs during a short tendered condition, the [TXBL TL] key will not be mandatory.
- 2. The sale is finalized if over-tendered, with change due displayed in the domestic currency.

  If short-tendered, the balance due is displayed in the domestic currency value.
- 3. A sale of negative balance cannot be finalized using any of the foreign currency keys.
- 4. The foreign currency keys cannot be used to finalize Received-on-Account payments, Paid-out items, or charge posting.
- 5. If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash tendering operations.

SAMPLE OPERATION CONTENTS	KEY OPERATION	DISPLAY  PLU  DET RET AMOUNT  SUITS AND TO SEE TO S
Sale items have been entered.  Obtain subtotal.  The customer wants to pay in Foreign Currency. (Reading the displayed amount in CUR, you tell the amount to the customer.)  The customer tenders an amount of F50.00 in CUR.	[TXBL TL] [CUR1] (The CUR value equivalent to the above subtotal amount is displayed.)  5000 [CUR1] (The amount tendered is displayed in the domestic currency.)	▼ ▼ ▼ 6 3 8 ▼ ▼ ▼ 6 3 8 ▼ ▼ ▼ 5 0 0 0 ▼ ▼ ▼ 9 3 1
Since paid in cash, use [AT/TL].  The sale is over-tendered and finalized. Give the change (displayed in the domestic currency value) to the customer in the domestic currency.	[AT/TL]  CATEND \$9.31 CHANGE \$2.93  ITEM 2 JONES 0051 16:02TM	2. 9 3

## No-sale Exchange from a Foreign Currency to the Domestic Currency

OPERATION)

(must be operated outside a sale)

[CUR] Amount of Foreign Currency to be exchanged | [NS]

The drawer opens to enable exchange. Displays the domestic currency amount equivalent to the entered foreign currency amount.

-- Receipt Print Sample --

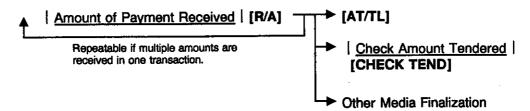
CUR2 20.00 CHANGE \$11.35 JONES 0052 16:06TH

#### Received-on-Account

A received-on-account transaction is used to identify money which is in the drawer but not from the daily business.



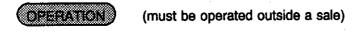
(must be operated outside a sale)

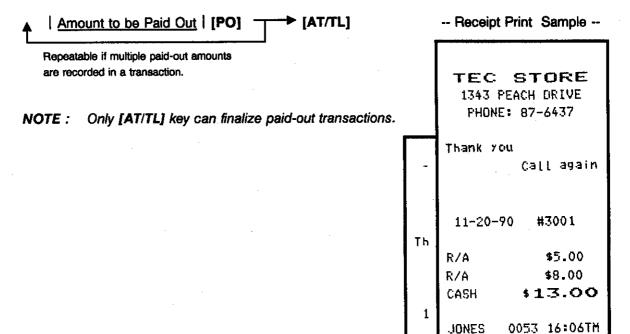


- NOTES: 1. Media Keys to finalize R/A entries must be programmed with the status "R/A operation allowed".
  - 2. If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash total or tendering operations.

#### **Paid-Out**

A paid-out transaction is used when money is removed from the drawer without totaling to a sale.





PO FO TOTAL

JONES

\$5.00

0054 16:07TH

#### **Validation Print**

### OPERATION

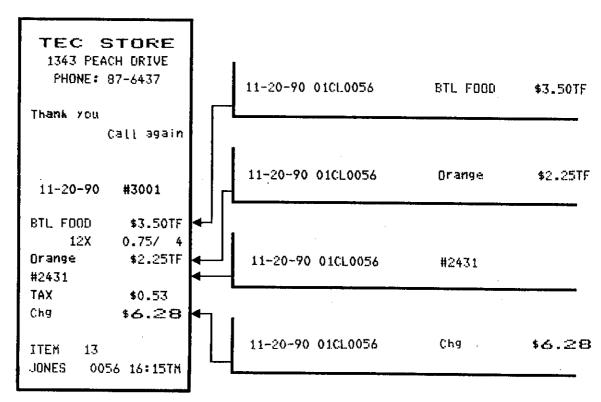
After entering the required item through a transaction key or media key (NOTE 3)

► Insert a validation slip into the validation slot. Make sure that the "SLP" lamp is steadily lit.

- NOTES: 1. No other operations can follow until the validation slip once printed is withdrawn.
  - 2. Because printing occurs on the bottom side of the paper, please be certain to insert the slip into the validation slot with the printing side downward.
  - 3. If the "SLP" lamp flickers during registrations, it indicates that the last item just registered has been programmed to require validation print. In this case, no other operations can follow until the validation print of the item is executed.
  - 4. The following are the programmable selections relating to validation:
    - (1) PRINT FORMAT
      - a) Date Print/Non-print
      - b) Consecutive No. Print/Non-print
    - (2) MULTI- or SINGLE-VALIDATION (Number of times of validation print allowed for the same item)
    - (3) VALIDATION COMPULSORY status on the following keys:
      [AT/TL], [CHECK TND], [Chg], [MISC], [CPN], [TRF], [RTN MDSE],
      [PO], [R/A], [VOID], [ITEM CORR], [DOLL DISC], [VND CPN], [STR
      CPN], [FSTL TEND], [%-], [BTR],[CREDIT1],[CREDIT2],Negative
      Departments and PLUs.

#### RECEIPT PRINT

#### VALIDATION PRINT



#### **Receipt Post-Issue**

## OPERATION)

(must be operated outside a sale)

(A sale is finalized) ------ [RECEIPT ISSUE]

#### Programmable options:

- Post-issue receipt is available only when the sale has been finalized with the sale has been finalized with [RECEIPT ON/OFF] switch positioned to "OFF".
- Available regardless of the switch position (in this case two receipts may be obtained for one sale.)
- Post-issue receipt is itemized receipt for a sale of maximum 30 lines. Exceeding 30 lines, the post-issue receipt is total-only receipt.
- Post-issue receipt is always total-only receipt regardless of the number of lines of a sale.
- NOTES: 1. The post-issue receipt operation is not effective for a charge posting.
  - 2. The post-issue receipt content will not be printed on the Remote Slip Printer.
  - 3. The post-issue receipt is not available for Received-on-Account or Paid-Out transactions.

Post-issue Receipt

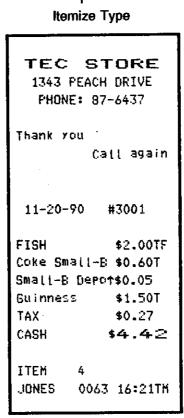
#### **Ordinary Receipt**

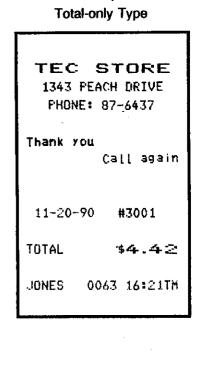
#### TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again #3001 11-20-90 \$2,00TF FISH Coke Small-E \$0.60T Small-B Deport0.05 \$1.50T Guinness \$0.27 TAX \$4.42 CASH

0063 16:21TM

ITEM

JONES



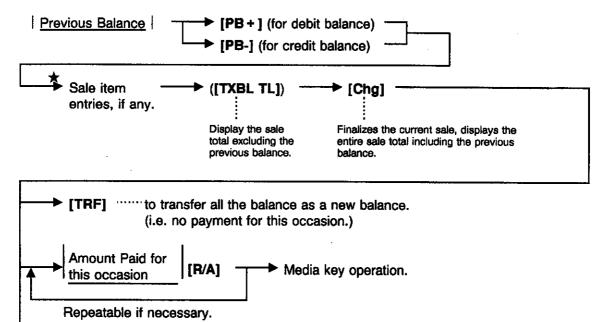


### **Charge Posting: Previous Balance Manual Entry Type**

### **OPERATION**

(1) To initiate charge posting for a new customer

(2) Charge posting with a previous balance first entered (pre-select) with or without PAYMENT



(3) Charge posting with a previous balance entered during a sale (post-select)

back to the customer in cash now.

A previous balance may be entered not only before sale items but also after or between them if the [Chg] key has not been depressed. Multiple previous balance entries are possible within a sale (for the purpose to sum up multiple accounts into one, etc.)

[PO] ......when the balance is negative (credit balance) and must be paid

(4) Percent charge/discount on a previous balance

| Previous Balance | [PB+] → (| Rate | ) [%+]

NOTES: 1. The [%-] key operates the same for percent discounting.

- 2. The previous balance entered through [PB-] (credit balance) will not allow % + or %- operation.
- 3. If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash total or tendering operations.

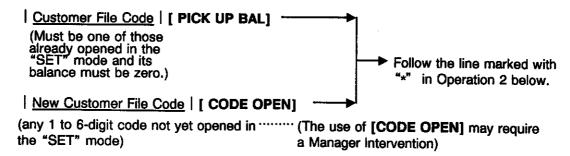
SAMPLE OPERATION CONTENTS	KEY OPERATION	<b>3</b> 2	XXXXX		9000000		\$88XXX	1110	300000	200 000	ce	**
A customer has come. This customer has a previous balance of \$4.00.	400 [PB+]				▼						0	
Ten items of PLU No. 121 All his balance is read.	10 [@/FOR] 121 [PLU] [Chg]	0	1	2 ▼ ▼	1 ▼ ▼		▼	•		9.	0 5	5
He will pay \$5.00 in cash. Then the balance was carried forward to the next time.	500 [R/A] [AT/TL]		**************************************	<b>▼</b>	▼					;	0	
The customer comes again. Then he said he would pay all the previous balance.	455 <b>[PB+</b> ]			▼	▼					4.	5	5
·	[Chg] 455 [R/A]			: `	<b>▼</b>	· · · · · · · · · · · · · · · · · · ·					5 5	
He pays the exact amount in cash.  The balance of the customer is zero.	[AT/TL]			•		, , , , , , , , , , , , , , , , , , ,				<b>4</b> . ▼	5	5

PE+	\$4.00
10X	0.50 a
Tuna Can	\$5.00TF
TAX	\$0.55
Chg	\$9.55
R/A	\$5.00
CASH	\$5.00
NEW BAL	\$4.55
ITEM 10	•
JONES	0074 16:42TM

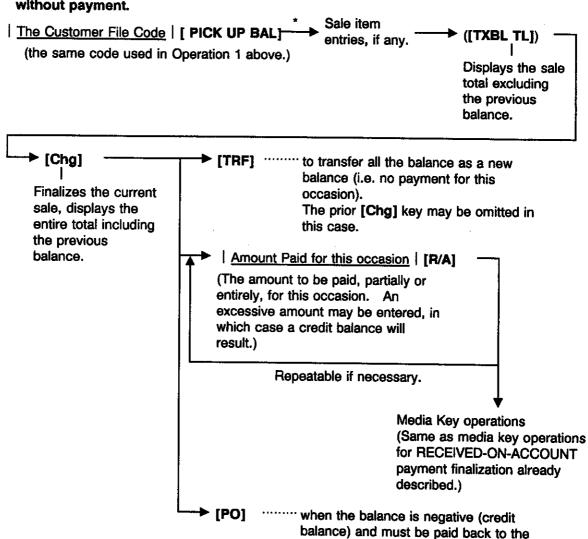
~~~	^~~~
PB+	\$4.55
Chg	\$4.55
R/A	\$4.55
CASH	\$4.55
NEW BAL	\$0,00
ITEM	0
JONES	0078 16:47TM

## **Charge Posting : Customer File Type (Check Track Memory Option)**

### (1) To initiate charge posting for a new customer



## (2) Charge posting with a previous balance first entered (pre-select) with or without payment.



customer in cash now.

#### (3) Charge posting with a previous balance entered during a sale (Post-select)

A previous balance recalled through [PICK UP BAL] (or a zero balance by [PICK UP BAL] or [CODE OPEN]) may be entered not only before sale items but also after or between them if the [Chg] key has not been depressed. But, this operation is allowed only once in a sale.

#### (4) Percent rate addition to a previous balance

| Customer File Code | [ PICK UP BAL] ---- ( | Rate | )[% +] ---

NOTES: 1. The [%-] key operates the same for percent discounting.

- 2. When the balance recalled is negative (credit balance), neither % + nor %- can be operated.
- 3. If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during cash total or tendering operations.

SAMPLE OPERATION CONTENTS	KEY OPERATION	PLI DPT		(XXXX)		2888	A MC	******	.8888.89		
A customer who has the customer file No. 105 comes to purchase the following item.	105 [PICK UP BAL]	SC Si.	<b>V</b>	▼						0	
\$ 2.00 [DEPT 3]	200 [DEPT 3]		_	•		•	_		2.	0	0
Finalize this sale. She says that she pays \$5.00 in advance, which is more the current balance. She tenders \$2.88 is a credit balance.	[Chg] 500 [R/A] [AT/TL]		<b>v</b>	<b>V</b>	5				: :	0 0	:
She comes again to close her account.	105 [PICK UP BAL]		•	▼	▼				2.	8	8
The final balance is read.	[Chg]			_	_				2.	8	8
[PO] is depressed to clear the credit balance. The "CHANGE" amount is the cash amount to be refunded to her.	[PO]		<b>V</b>	# P P P P P P P P P P P P P P P P P P P					2.	8 ▼	8

	-
#000105	\$0.00
MEAT	\$2.00TF
TAX	\$0.12
Chg	\$2.12
R/A	\$5.00
CASH	\$5.00
NEW BAL	-2.88
ITEM	1
JONES	0068 16:28TM
1	

#000105	-2.88
Chg	-2.88
CHANGE	\$2.88
CHHROE	¥2.88
NEW BAL	\$0.00
ITEM	0
JONES	0069 16:36TM

#### **Other Income Entry**

Used to enter items which do not directly become sales for the store, such as lottery, postage, gift wrapping fee, size adjustment fee, utility (payment of electricity and gas), and donation.

## OPERATION)

- | Price | [Other Income Dept] [Same Dept] Sale Finalization
- - -- Receipt Print Sample --

DP 13	\$5.00
CASH	\$5.00
ITEM JONES	1 0079 16:57TM

**NOTE**: When Other Income Dept is programmed on Dept No.31 or more, refer to the followings.

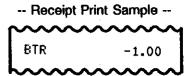
- The [SHIFT] key must be depressed before the [Other Income Dept] key.
- For the Repeat Entry, the [RPT] key must be depressed instead of the [Same Dept] key.

#### **Bottle Return**



- I Bottle Return Amount I [BTL RTN]
- I Quantity I [@/FOR] I Unit Amount I [BTL RTN] ----- Quantity Extension

NOTE: An amount exceeding the sale total cannot be entered unless the "Credit Balance" option is selected.



#### Selective Itemizer Total Read

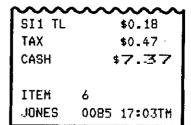
The selective itemizer total is displayed and printed on the journal.



[SI/TL]

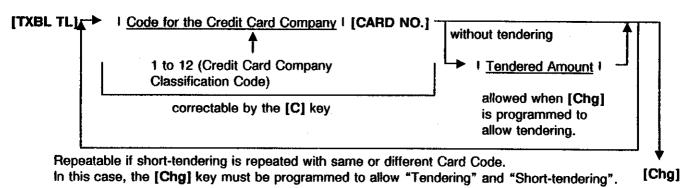
- NOTES: 1. It may be programmed to print the total on the receipt.
  - 2. The content of the selective itemizer is cleared with the depression of [SI/TL].
  - 3. When a preset % rate is programmed on [SI/TL], the amount calculated with the rate is displayed and printed. Whether the calculated amount is added to or subtracted from the subtotal can be programmed.



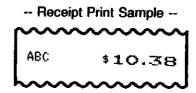


#### Sale Finalization by Credit Card



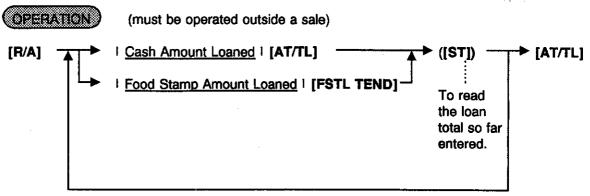


- NOTES: 1. If the option "[CARD NO.] key compulsory" is selected, the [Chg] key must always be operated with a prior code and [CARD NO.] key entry sequence.
  - 2. The above sequence from "I <u>Code</u> I "portion up to "[Chg]" key may be used to finalize received-on-account payments if the [Chg] key is programmed to allow received-on-account entries.



#### Loan

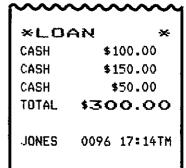
This operation is used to record the cash amount loaned from the store as the change reserve in the drawer. Food Stamps may also be loaned in this operation.



Repeatable to add up amounts.

**NOTE**: If programmed cash-in-drawer limit amount, the buzzer beeps when cash total in the drawer reaches the limit amount during the cash loan operation.

#### -- Receipt Print Sample --



#### **Scale Entry**



- (1) Auto Scale Entry
  - Through Dept:

for the shifted depts.

Through Preset-PLU:

● Through Open-PLU:

- (2) Auto Scale with Tare
  - Through Dept:

for the shifted depts.

• Through Preset-PLU:

• Through Open-PLU:

- NOTES: 1. When depressed [TARE] after entered the tare table, the tare weight is automatically subtracted from the scaled weight, and thus only the net weight is processed.
  - 2. Manual entry of tare weight is not available.
- (3) Manual Scale Entry (It may be prohibited by a program option.)
  - Through Dept:

Through Preset-PLU:

```
| Net Weight | [SCALE] | PLU Code | [PLU] | 1 to 9999 | - 1/100 LB | 1 to 99999 | - 9
```

#### (4) Return or Void Scale Entry

| Net Weight | [SCALE] | PLU Code | [PLU] [RTN MDSE] 11-20-90 #3001 (or [VOID]) 1 to 9999 - 1/100 LB MANUAL 1 to 99999 - g 8.00LE@ 2.00/LB Pork\* \$16.00TF TAX \$0.96 Chg \$16.96

### Salesperson Entry (Salesperson Sign-ON)

1 Salesperson Code | [SALES PERSON] --- The name of the person is displayed, and printed on both the journal and the receipt.

Programmable options relating to Salesperson Entries:

- Salesperson's name non-print on receipt (print on journal only)
- Salesperson Entry compulsory before sale item entries.

#### -- Receipt Print Sample --

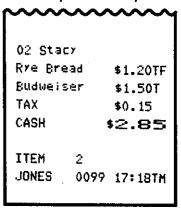
-- Receipt Print Sample --

1

0097 17:16TM

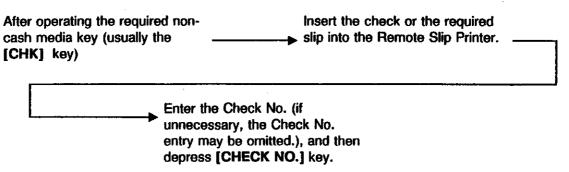
ITEM

JONES



#### **Endorsement Print**

## OPERATION.

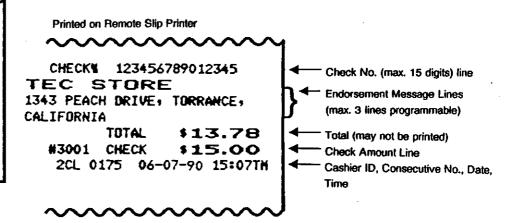


NOTE: The Check No. entry prior to the [CHECK NO.] key may be programmed to be compulsory.

#### Receipt Print Sample

-				
FRUIT	\$6.50 TF			
MEAT	\$4.00 TF			
TAX	\$0.78			
TOTAL	<b>\$13.78</b>			
CHECK	\$15.00			
CHANGE	\$1.22			
ITEH	3			
SHITH	0175 15:07TH			

#### **Endorsement Print Sample**



#### Remote Slip Printer (hardware option) Operation

The TEC Remote Slip Printer DRS-107 may be connected to the MA-1700A series ECR as an optional device.

- 1. The remote slip printer will automatically activate printing when the slip has properly been set to the printer table.
- 2. The gap of the slip inlet is usually opened, and the slip may be inserted or withdrawn freely outside a receipt/journal print sequence.
- 3. The EJECT key on the DRS-107 may be used to open the closed gap in order to withdraw the slip and skip unnecessary item print. The EJECT key will be disregarded if the slip is set and the ECR receipt/journal printer is in a printing action.
- 4. Printing on the remote slip printer will be performed alternately with printing on the receipt/journal printer is in a printing action.

#### RECEIPT PRINT REMOTE SLIP PRINT Coke Small-B \$3.60 T 6X. 0.050 0.609 \$3.60 T **6X** Coke Small-B Small-Btl Depot 0.050 \$0.30 Small-Btl Depot 6X \$0.30 \$5.20 SUBTL SUBTL \$5.20 \$0.52 10% 2+ 7+ \$0.65 TAX 10% \$0.52 **56.37** Ch9 TAX \$0.65 ITEM 13 SHITH 0177 15:13TH 06-07-90 #3001 Chg \$6.37 ITEH 13 SHITH 0177 15:13TK

### 10. POWER FAILURE PROCESS

If a power failure occurs, the sales memory is protected by the back-up battery; registration and printing will normally be performed on regaining the power. However, please note the following cases:

- (1) The printer will work to print the entered data without failure after the power recovery if any data was being printed. However, one extra line may be fed on the power recovery depending on the power failure timing.
- (2) The following are displayed indications on the power recovery:

ECR (	CONDITION at the time of Power Failure	DISPLAY INDICATION on the Power Recovery
	No Key-in has been operated.	Displays zero. Operations may go on.
OUTSIDE A SALE.	Numeric or Declaration Keys (such as [RTN MDSE], [PR OPEN], etc) have been entered but not motorized keys.	Displays "FAIL". Depress [C] to clear the error condition, and re-start the operation from the numeric or declaration key entry.
DURING A SALE.	No Numeric or Declaration keys have been entered.	Regains the display content that was obtained just before the power failure. The operations may be continued.
	Numeric or Declaration keys have been entered.	Displays "FAIL". Depress [C] to clear the error condition, and re-start the operation from the numeric or declaration key entry.

If a power failure occurs, it is recommended to check the receipt print content before the receipt is handed to the customer.

## 11. JOURNAL AND RECEIPT PAPER-END DETECTOR

- (1) This detects when either the journal or receipt paper is running out. It is provided to prompt the operator to replace the old paper roll with a new one.
- (2) When the paper roll is running out (or the paper has not been set properly), no key operation is accepted and the AMOUNT portion of the display keeps flickering.
- (3) When a new paper roll is set, only the [RF] and [JF] keys are allowed to operate. Next, when the [C] key is depressed, the display flickering will be cleared and normal key-in operations will be accepted. When any printing has been suspended, it will continue printing.
- (4) If this detector senses a paper-end condition during printing, the printing stops after the current line printing is completed.
- (5) If the [C] key is depressed in the paper-end condition, it is ignored. The [C] key depression will clear the display flickering only after the new paper roll is set.

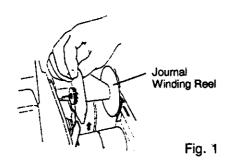
## 12. ECR PRINTER MOTOR LOCK DETECTOR

- (1) This detects the printer motor lock condition caused by some trouble, such as paper jamming.
- (2) When such a condition is detected, the front display indicates "Error" and none of the keys (including [RF] and [JF]) will be accepted.
- (3) To regain the normal condition, turn the power of the ECR to OFF, remove the cause of the motor lock, and then turn the power to ON again.

# 13. REMOTE SLIP PRINTER MOTOR LOCK DETECTOR

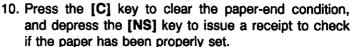
- (1) This detects the remote slip printer motor lock condition caused by some trouble, such as paper jamming.
- (2) When such a condition is detected, the front display indicates "Error" and none of the keys (including [RF] and [JF]) will be accepted.
- (3) To regain the normal condition, turn the powers of the ECR and the remote slip printer to OFF, remove the cause of the motor lock, and then turn the powers to ON again.
- \* If the cause cannot be found in the remote slip printer and only the ECR may be required to work temporarily without the remote slip printer, remove the remote printer cable from the ECR, and turn the power of the ECR to ON.

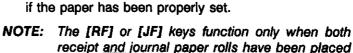
# 14. PAPER ROLL REPLACEMENT AND OTHER MAINTENANCE OPERATIONS



## 14.1 INSTALLING THE RECEIPT PAPER

- Turn the Mode Lock to the "REG" position with the power ON.
- 2. Remove the Paper Cover, and remove the Journal Winding Reel (Fig. 1).
- 3. Before you install a new paper roll, the paper end should be cut with a knife or scissors for easy insertion (Fig. 2).
- 4. Hold a new paper roll in the direction shown in Fig. 3 so that the paper end will be fed from the bottom.
- 5. Place the paper roll in the outer holder of the two roll holders (Fig. 4).
- Insert the paper end into the Receipt Inlet, feed the paper in while pressing down the Free Lever (or feed the paper in while pressing the [RF] key). (Fig. 5)
- 7. When the whole folded portion has come out, tear off the unnecessary part with an appropriate end length remaining (approx. 5 cm or 2 inches). (Fig. 6)
- 8. Go on to INSTALLING THE JOURNAL PAPER steps if necessary, or go on to Step 9 below if not.
- 9. Attach the Paper Cover. Please note the paper end must be seen outside the cover.





in their respective holders.

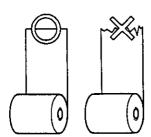


Fig. 2



Fig. 3

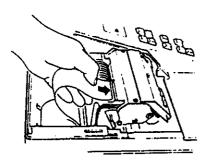
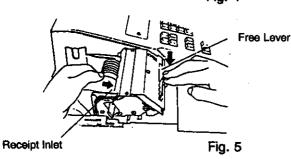


Fig. 4



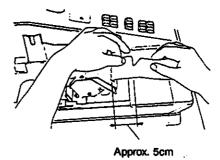
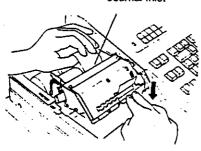
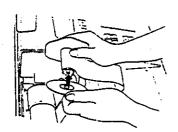


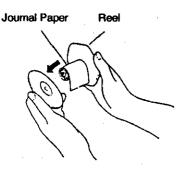
Fig. 6











## 14.2 REMOVING THE RECEIPT PAPER

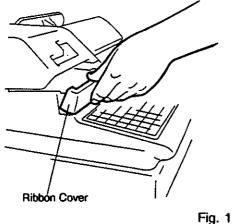
- 1. Remove the Paper Cover.
- Tear the paper end off the paper core, pull the paper end out while depressing the Free Lever. (Fig. 7)
- Fig. 7 3. Remove the paper core.

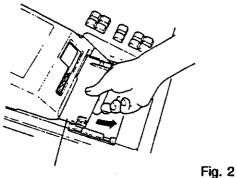
## 14.3 INSTALLING THE JOURNAL PAPER

- 1. Turn the Mode Lock to the "REG" position with the power on.
- 2. Remove the Paper Cover by pulling it upward, and remove the Journal Winding Reel. (Fig. 1)
- 3. Follow Steps 3 and 4 of INSTALLING THE RECEIPT PAPER procedure on the previous page.
- Fig. 8 4. Place the paper roll in the inner roll holder of the two holders. (Fig. 8)
  - 5. Insert the paper end into the Journal Inlet, feed the paper in while pressing down the Free Lever (or feed the paper in while pressing the [JF] key). (Fig. 9)
  - When a sufficient amount of paper comes out, wind the paper around the Journal Winding Reel two or three times, and set the Journal Winding Reel into the Reel Holder. (Fig. 10)
  - 7. Attach the Paper Cover.
- Fig. 9
  8. Press the [C] key before starting operation.

## 14.4 REMOVING THE JOURNAL PAPER

- 1. Remove the Paper Cover.
- 2. Press the [JF] key to wind up enough of the journal paper, and then tear off the paper, holding the Journal Winding Reel.
- Fig. 10
- The wound-up portion of the paper can easily be removed from the Reel by pulling it sideways. (Fig. 11)
- If enough paper remains on the roll, follow Steps 6 through 8 above; if the paper is running out, follow Steps 1 through 8 above.
- Fig. 11 NOTE: The [JF] or [RF] keys function only when both journal and receipt rolls have been placed in their respective holders.





Ribbon Cartridge

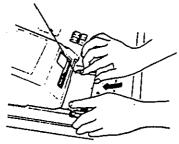


Fig. 3

#### 14.5 REPLACING THE RIBBON CARTRIDGE

When the receipt and journal print is too light, replace the Ribbon Cartridge in the following manner:

- 1. Remove the Ribbon Cover (Fig. 1).
- 2. Remove the old Ribbon Cartridge by pulling it toward you (Fig. 2).
- 3. Install a new Ribbon Cartridge in the reverse order to Step 2 above (Fig. 3).
- 4. The Ribbon Cartridge is a consumable product. certain to use a genuine Ribbon Cartridge supplied by your TEC representative.

#### REPLENISHING THE STORE 14.6 NAME STAMP WITH INK

When the store name stamp is printed too lightly, replenish the ink in the following manner:

- 1. Turn the Power Switch to OFF. Remove the Paper Cover.
- 2. Withdraw the store name stamp with the protruding part pinched between your fingers (Fig. 4).
- 3. Apply ink to the pad on the rear side of the Store Name Stamp. The amount applied should be adjusted according to the desired darkness of the printed message, but the limit of 2 cc should not be exceeded. (The ink bottle supplied contains 5 cc of ink.) (Fig. 5)
- 4. Follow the reverse order of the instructions in Step 2, and then attach the cover.



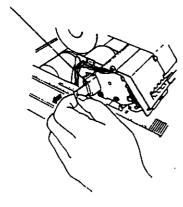


Fig. 4

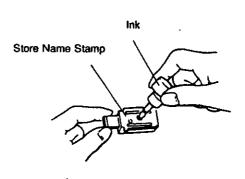
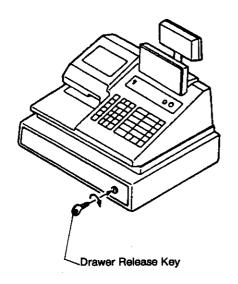


Fig. 5



#### 14.7 MANUAL DRAWER RELEASING

The drawer opens automatically when a registration is performed. In the event of a power failure or other trouble, the drawer can be opened manually in the following manner:

- Insert the Drawer Release Key into the drawer release lock and turn the key clockwise. The drawer will then open. (Fig. 1)
- 2. The Drawer Release Key can be taken out by returning it to the original position.
- 3. When the drawer is closed, it is automatically locked and will not open without the Drawer Release Key or a normal registering operation.



### 14.8 REMOVING THE DRAWER

- 1. Pull the drawer out, and when it stops at the stopper, lift the drawer up and pull it further out (Fig. 2). When it stops again at the roller fixed in the drawer housing, lift it and pull it out (Fig. 3).
- To return the drawer, follow the reverse procedure for removing.



Locking (Fig. 4)

- 1. Push the Cash Drawer Cover to the back of the drawer.
- Press the cover lightly, insert the key into the key-hole on the cover, and turn it to lock.



1. Unlock the cover using the key, and lift the front end.

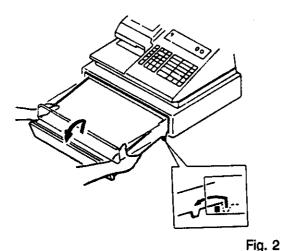


Fig. 3

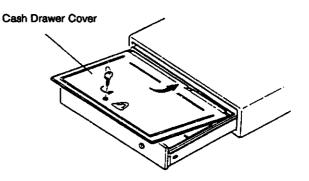


Fig. 4

## 15. SPECIFICATIONS

itze ...... 460mm (width) x 400mm (depth) x 281mm (height)

(height including rubber feet)

(or 305mm-height when Customer Display is

popped up.)

Weight ..... 17.5kg

Power Required ..... AC100V, 110V, 117V, 220V, 240V; 50/60Hz

(varies depending on the destination)

Power Consumed . . . . . . . . . 0.7A (117V)

Ambient Temperature ..... 0°C to 40°C

Relative Humidity . . . . . . . . . . . . 10% to 90%

Size of Receipt and Journal Tape . . 45mm (width) x 80mm (diameter)

**VALIDATION SLIP SPECIFICATIONS** 

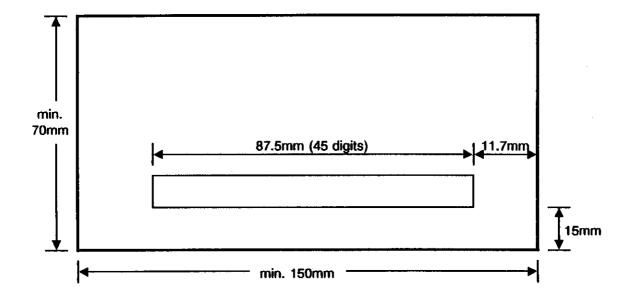
Type of Paper ..... Non-carbon Paper, or Ordinary Paper + Carbon

Sheet

Thickness ...... 0.06mm to 0.2mm (total thickness)

Max. Number of Duplicates .... 2 sheets (including the original sheet)

Size of Slip ...... Min. 150mm (width) x min. 70mm (height)



# MANAGER'S GUIDE

	A PARTY CONTRACTOR	
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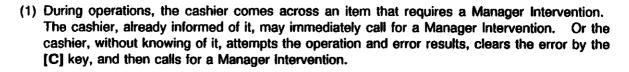
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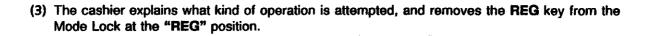
### 1. MANAGER INTERVENTION

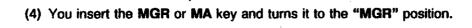
## 1.1 ITEM PROGRAMMED TO REQUIRE MANAGER INTERVENTIONS

During daily sale entry operations, the cashier may call for Manager Interventions. The following is the operation flow of a Manager Intervention.















The following are the tables of the keys and operations that are programmable with Manager Intervention. Fill in the table by marking in the "Not Required" or "Required" column of each item, referring to the documents, etc. listed in the table.

Table 1: KEYS AND MANAGER INTERVENTION STATUS

	Manager I	ntervention	
KEY	Not required	Required	Reference
[DOLL DISC]			Ask your TEC
[VND CPN]			representative as to
[STR CPN]			information or changes of
[BTL RTN]			KEY STATUSES.
[%+] (or [% I ])			
[% - ] (or [% !I])	·		
[RTN MDSE]			
[VOID]			
[PO]			
[CODE OPEN]			•
[EX]			
[ALL VOID]	<u> </u>		

Table 2: OPERATIONS AND MANAGER INTERVENTION STATUS

OPERATION	Manager II Not required	Hervention Required	Reference
Negative-balance Sale Finalization by Media Keys except [AT/TL] or [FSTL TEND]		-	Ask your TEC representative as to information or changes of PROGRAM OPTIONS.
Negative Department or negative PLU Entries			

## 1.2 LISTING CAPACITY OR AMOUNT LIMIT RELEASE BY MANAGER INTERVENTION

Listing Capacities (LC) or Amount Limits may be programmed on Departments/PLUs, Tender Medias, [DOLL DISC], [VND CPN], [STR CPN], [BTL RTN]. These LC's and limits are programmed to check an excessively high or low amount entry by cashier's mistake at the earliest stage. The procedure of operators and Manager Intervention for LC release is same as described in 1.1.

## 2. MANAGER'S OWN OPERATIONS IN "MGR" MODE

The following are operations possible only in the "MGR" position of the Mode Lock, which are performed by the manager or by a person under the manager's control.

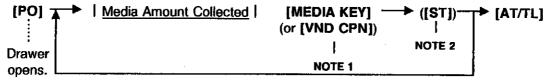
#### 2.1 PICK UP OPERATION

This operation is used when you collect money from the ECR drawer, during the day, for the banking purpose, etc. In order to record the money amounts collected and to subtract the amounts from the In-drawer Totals memory, this operation is necessary.

Any time outside a sale (Sign-ON or Cashier Key ON is required.)

OPERATION

Mode Lock: MGR / GT Lock: Neutral



Repeat until all the collected media amounts are recorded.

- NOTE 1: Depress the media keys or the [VND CPN] key corresponding to the collected media ([AT/TL] for cash). The media keys that can be operated here are those programmed to printed their medias-in-drawer amounts in reports.
- NOTE 2: Depress [ST], if necessary, to obtain the subtotal amount of the medias so far collected.

-- Receipt Print Sample --

TEC STORE

1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

11-20-90 #3001

\*PICK UP \*
CASH \$150.00
TOTAL \$150.00

JONES 0107 17:54TM

#### 2.2 TRAINING MODE START AND END

When you have newly employed cashiers, you may provide the opportunities for them to train their skills of operating the MA-1700A. You are to start and end the Training Mode. Once entering the Training Mode, a cashier may operate just as ordinary sale entry operations. The data in the Training Mode are processed into Training Mode Total memory but not affect any actual sales data in business.

CONDITION )

Outside a sale, in Cashier Signed-OFF condition (or no Cashier Keys to ON status)

OPERATION FOR TRAINING MODES START

Mode Lock: MGR / GT Lock: Neutral

Programmed Training Mode Sign-ON/OFF Code | [#]

01 to 99 (must be a 2-digit value)

▼ (The Mode Lock may be turned to the "REG" position now.)

Registering operations are allowed by the trainees:

- No Cashier Sign-ONs are necessary. (The Training Mode Start itself is a kind of sign-ON.)
- All registering operations are possible in the Training Mode

except: 1) The drawer will not open.

- 2) The Consecutive No. on the receipt will not be increased.
- 3) Customer File entries (under Check Track Memory option) are not accepted.
- 4) Print occurs on receipt and journal with the Training Header message.

#### OPERATION FOR TRAINING MODE END

Operate the same as the TRAINING MODE START.

Now the register is in a Signed-OFF condition. You may turn the Mode Lock to any position for its corresponding operations. To start sale entries, a cashier's sign-ON or a Cashier Key to ON status is again necessary.

**NOTE**: When operated Validation or Endorsement print in this mode, the printing action will take place, but nothing will be printed.

-- Refer to the sample receipts relating to the Training Mode, on the next page. --

TEC STORE

1343 PEACH DRIVE PHONE: 87-6437

Thank you

(all again

11-20-90 #3001

\*TRAINING\* ON

0110 09:02TM

Training Start (Training Sign-ON) Receipt

TEC STORE

PHONE: 87-6437

Thank you

Call again

A receipt issued in the Training Mode

the "E" mode.)

Registering Contents

(Operations are allowed in the

"REG" or "MGR" mode, but not in

VEGETABLE

Milk-Large \$1.30TF

CASH

\*TRAINING\*

0110 09:03TM

1343 PEACH DRIVE

11-20-90 #3001

\*TRAINING\*

\$2,50TF

TAX

\$0.23 \$4.03

ITEM 2

Thank You

Call again

#3001 11-20-90

TEC STORE 1343 PEACH DRIVE

PHONE: 87-6437

\*TRAINING\* OFF

0110 07:05TM

Training End (Training Sign-OFF) Receipt

#### 3. OPERATIONS IN "E" MODE

Instead of using the [RTN MDSE] or [VOID] keys in the "REG" or "MGR" mode for deleting individual items, the "\(\beta\)" mode automatically processes positive items into negative and negative into positive. To operate, turn the Mode Lock to the "\(\beta\)" position using the MA key, and enter the items, one by one, just as in the "REG" mode, as reading the sale receipt (issued at the time of the purchase) or tracing the returned items as if in the "REG" mode. A positive balance resulted in the "\(\beta\)" mode indicates the amount to be paid back to the customer.

The "\(\subseteq\)" mode operation may occur from time to time during day, on the cashier's request, just as in the case of ordinary Manager Interventions, when a customer comes to the cashier counter to return or cancel all the items that he once purchased. In using this mode, please be certain to read the following three cases of operation patterns. If you only turn the Mode Lock to the "\(\subseteq\)" position and let the cashier operate the actual item entries in this mode, you should also inform the cashier of these three cases.

#### 3.1 ORDINARY OPERATIONS IN "□" MODE

Except those described in the next sections 3.2 and 3.3, all the sale items that were entered in "REG" or "MGR" at the time of purchase may be entered in the " \bullet" mode in the same way as operated at the time of purchase.

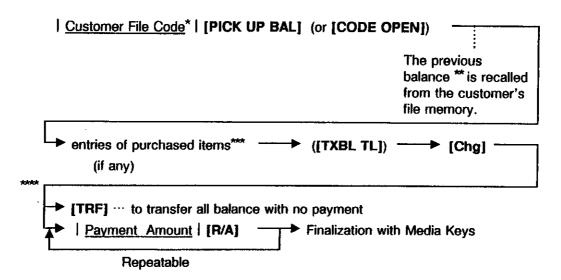
#### **OPERATION AND RECEIPT SAMPLE**

CEIPT ISSUED IN "REG" or "MGR"	MODE	RECEIPT ISSUED IN "E" MODE
TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again	These two receipts contain the same sale items and media finalization. The operations are also the same except the Mode Lock position.	TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again
11-20-90 #3001  BAIRY \$3.50TF  HANUAL 1.00LEW 0.75/LE  Salmon* \$0.75TF  KIWI Jam \$1.90TF  TAX \$0.47  CASH \$6.62  ITEH 3 JONES 0113 09:07TH	The cashier merely follows the purchase receipt (on the left) and enters the same items in the  position, finalizing with the same media, in case a customer has returned or canceled the entire sale after the cashier had finalized that sale.  The  mode header (*REG-* in this example ) is printed at the top and bottom of the sale contents in the  mode receipt.	11-20-90 #3001  *RES- *  DAIRY \$3.50TF  MANUAL  1.00LBa 0.75/LB  Salmon* \$0.75TF  Kiwi Jam \$1.90TF  TAX \$0.47  CASH \$6.62  ITEM 3  *RES- *  JONES 0117 10*20TM

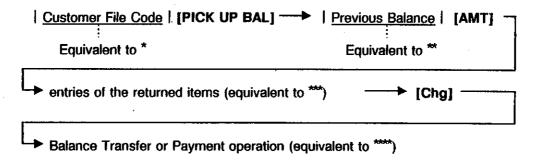
# 3.2 CHARGE POSTING WITH CUSTOMER FILE (CHECK TRACK MEMORY) IN "E" MODE

When your register adopts the Customer File Memory type (instead of the PB Manual Entry type), the previous balance entry is different from that operated in the "REG" or "MGR" mode. Due to the memory process, this special operation is required. In case a customer cancels the entire sale once purchased in the charge posting mode, please be certain to operate as instructed below.

(1) Operation in "REG" or "MGR" mode (at the purchase; refer to the OPERATOR'S GUIDE.)

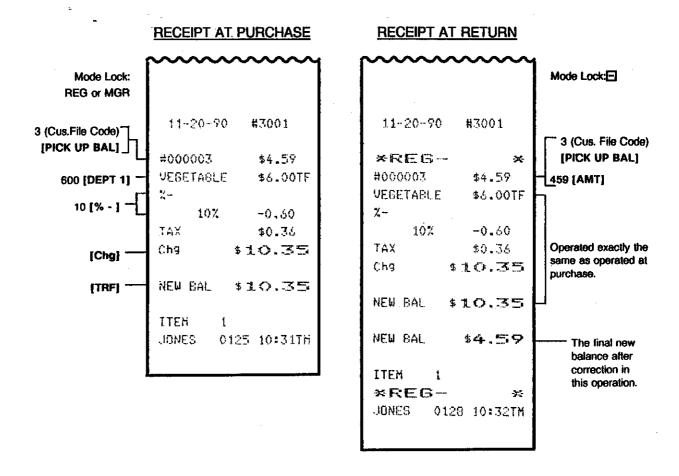


(2) Operation in "I" mode (at the cancel or return of the above sale)



NOTE: Only the previous balance that was automatically recalled from memory in the "REG" or "MGR" mode must be entered manually through the [AMT] key in the "P" mode. Other operations are identical to those operated in the "REG" or "MGR" mode. (Such items as % + and %- are also operated the same as entered at the time of purchase.)

-- Refer to the operation sample on the next page. --



As shown in the sample above, the previous balance \$4.59 is entered manually through the [AMT] key on the righthand side receipt, while the same previous balance is automatically recalled by merely designating the Customer File Code through the [PICK UP BAL] key on the lefthand side receipt.

The print formats in both receipts are designed to be the same from Customer File Code down to the "NEW BAL" amount (resulting balance at the time of purchase.), except that the final new balance at the time of return is additionally printed (which will be the same amount of the balance before the purchase) and the " $\square$ " mode header is printed on the righthand side receipt.

#### 3.3 SCALE ITEM ENTRY IN "□" MODE

Any scale item entered in the "REG" or "MGR" mode at the time of purchase must be entered manually (Manual Scale Entry but not Auto Scale) in the "E" mode at the time of return or cancel.

That is, for entering a scale item (once purchased) in the "E" mode, you must read the written net weight on the item (if any) or read the net weight in the scale display panel by placing it on the scale platter, then enter the net weight value, manually in the procedure described as Manual Scale Entry operation in the OPERATOR'S GUIDE.

#### 3.4 AMOUNT LIMIT RELEASE IN "□" MODE

Amount limits programmed on [DOLL DISC], [VND CPN], [STR CPN], and [BTL RTN] may be released in the "\(\overline{1}\)" mode, i.e. the same handling as in the "MGR" mode.

### 4. READ (X) AND RESET (Z) REPORTS

The following table shows the key operation to take each report. The "X" and "Z" reports have exactly the same print content if both are available, except that:

- 1. The "X" reports allow to read the sales data but not clear memories, while the "Z" reports allow to read the sales data and at the same time all the resettable memories will be cleared when the reports have been issued.
- 2. The symbol "Xnn" is printed on the top line of an "X" report, while "Znn" is printed on a "Z" report. ("nn" is the Report No.)
- 3. A reset count is printed on the bottom of a "Z" report only.

#### TABLE OF OPERATIONS FOR X AND Z REPORTS

Daily Reports (GT Lock: Neutral Position)

REPORT HEADER	REPORT NAME	MODE:	KEY OPERATION	GAMPLE PAGE
X03 Z03	FINANCIAL READ AND RESET  Financial Read Financial Reset	X Z	3 [AT/TL] (Drawer opens.)	16
X04 Z04	CASHIER READ AND RESET  X04 • Individual Cashier Read		With CASHIER SIGNING Method:  I Cashier ID Code   [LOG] (2-digit manager-assign code) With CASHIER KEY Method: Set the Cashier Key of the required cashier, 4 [AT/TL]. (Drawer opens.)	19
X05 Z05	SALESPERSON READ AND RESET  • All Salesperson Read • All Salesperson Reset	X Z	] 5 [AT/TL]	20
X06	CREDIT CARD COMPANY SALES READ	×	6 [AT/TL]	20
X07	DEPARTMENT GROSS PROFIT READ	х	7 [AT/TL]	·21
X08	DEPARTMENT GROUP READ	х	8 [AT/TL]	21
X09	MEDIA SALES AND IN- DRAWER TOTAL READ	х	9 [AT/TL] (Drawer opens.)	22
X10 Z10	HOURLY RANGE READ AND RESET  Hourly Read Hourly Reset	X Z	] 10 [AT/TL]	22

<sup>--</sup> To be continued --

	REPORT NAME	MODE Loleik	KEY OPERATION	SAMPLE PAGE
X11	DEPARTMENT READ AND RESET  Individual Department Read	x	Depress the required Dept Keys, one by one, [ST] may be used to obtain sub-total, [AT/TL] to end.	23
X11 Z11	All department Read     All department Reset	X Z	11 [AT/TL] (Drawer opens.)	24
X12	ALL MEDIA SALES TOTAL AND CASH-IN-DRAWER READ	×	[#] (Drawer opens)	20
X13	PLU READ AND RESET  Individual PLU Read	x	PLU Code   [PLU] ([ST]) [AT/TL]   Repeatable	26
X13 Z13 X13	<ul> <li>Zone PLU Read</li> <li>Zone PLU Reset</li> <li>All PLU Read</li> </ul>	x z x z	Zone- [@/FOR] Zone-end [PLU] start PLU Code [PLU]	26 26
Z13 X14	All PLU Reset  PLU STOCK READ     Individual PLU Stock     Zone PLU Stock	x x	[STOCK] → Indiv. PLU Read [STOCK] → Zone PLU Read	27 27
X15	All PLU Stock  CUSTOMER FILE READ (for Check Track Memory type only)     All Files     Individual File	×	[STOCK] → All PLU Read  [PICK UP BAL]    Customer File Code   [PICK UP BAL]	27 28 28
	<ul> <li>Zero-balance Files</li> <li>Debit-balance Files</li> <li>Credit-balance Files</li> </ul>	X X X	0 [CODE OPEN] 1 [CODE OPEN] 2 [CODE OPEN]	28 28 29
X16	PLU GROUP READ AND RESET  PLU Group Read  PLU Group Reset	X Z	] 16 [AT/TL]	29
X20	INACTIVE PLU READ	х	0 [#] → [PLU]	29

<sup>--</sup> To be continued --

HEADER	REPORT NAME	MODE Leek	KEY OPERATION	SAMPLE PAGE
	DEPARTMENT AND PLU ABC ANALYSIS READ			
X21	<ul> <li>Best Selling Departments in Quantity</li> </ul>	х	1 [#] (   Ending Rank No.   ) [AT/TL]	30
X21	<ul> <li>Best Selling PLUs in Quantity</li> </ul>	×	1 [#] →(([SHIFT]) [DEPT])→ (   <u>Ending Rank No.</u>   ) [PLU]	30
X22	Worst Selling Departments     in Quantity	x	3 [#] (   Ending Rank No.   ) [AT/TL]	31
X22	Worst Selling PLUs in Quantity	x	3 [#] → (([SHIFT]) [DEPT])→ (   Ending Rank No.   ) [PLU]	31
X23	Best Selling Departments in Amount	х	2 [#] (   Ending Rank No.   ) [AT/TL]	30
X23	<ul> <li>Best Selling PLUs in Amount</li> </ul>	х	2 [#] → (((SHIFT)) [DEPT])→ (   Ending Rank No.   ) [PLU]	30
X24	<ul> <li>Worst Selling Departments in Amount</li> </ul>	х	4 [#] (   Ending Rank No.   ) [AT/TL]	31
X24	<ul> <li>Worst Selling PLUs in Amount</li> </ul>	х	4 [#] → (([SHIFT]) [DEPT])→ (   Ending Rank No.   ) [PLU]	31

# GT Reports — to be taken on weekly or monthly basis — (Mode Lock: any position)

REECOES	REPORT NAME	CT EOGIS	KEY OPERATION	SANIPIE PAGE
	, ,	positions, the key operations for sponding daily report, except for	32	
GTX03 GTZ03	FINANCIAL GT READ AND RESET  Financial GT Read Financial GT Reset	GTX GTZ	3 [AT/TL] (Drawer opens)	32
GTX04 GTZ04	CASHIER GT READ AND RESET  • All Cashier GT Read • All Cashier GT Reset	GTX GTZ	4 [AT/TL] (Crawer opens)	32
GTX06	CREDIT CARD COMPANY SALES GT READ	втх	6 [AT/TL]	32
GTX07	DEPARTMENT GROSS PROFIT GT READ		7 [AT/TL]	32
GTX08	DEPARTMENT GROUP GT READ	дтх	8 [AT/TL]	32
	DEPARTMENT GT READ AND RESET			
GTX11 GTZ11	All Department GT Read     All Department GT Reset	GTX GTZ	11 [AT/TL]	32
GTX13 GTX13 GTX13 GTX13 GTX13	PLU GT READ AND RESET  Individual PLU GT Read  Zone PLU GT Read  Zone PLU GT Reset  All PLU GT Reset  All PLU GT Reset	GTX GTX GTZ GTX GTZ	Same as its daily report  Same as its daily report  Same as its daily report	32
GTX20	INACTIVE PLU GT READ	дтх	Same as its daily report	32

<sup>--</sup> To be continued --

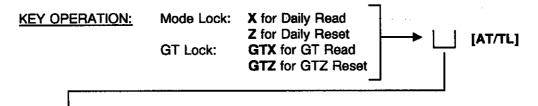
REPORT HEADER	REPORT NAME	GI	KEY OPERATION	Sample Page
	DEPARTMENT AND PLU ABC ANALYSIS GT READ			
GTX21	Best Selling PLUs in     Quantity	GTX	Same as its daily report.	32
GTX21	<ul> <li>Best Selling PLUs in Quantity</li> </ul>	gтx	Same as its daily report.	į
GTX22	<ul> <li>Worst Selling Departments in Quantity</li> </ul>	GTX	Same as its daily report.	
GTX22	<ul> <li>Worst Selling PLUs in Quantity</li> </ul>	GTX	Same as its daily report.	
GTX23	<ul> <li>Best Selling Departments in Amount</li> </ul>	GTX	Same as is daily report	
GTX23	<ul> <li>Best Selling PLUs in Amount</li> </ul>	GTX	Same as is daily report	
GTX24	<ul> <li>Worst Selling Departments in Amount</li> </ul>	GTX	Same as is daily report	
GTX24	<ul> <li>Worst Selling PLUs in Amount</li> </ul>	GTX	Same as is daily report	

#### **Combination Reports**

Multiple reports can be programmed to be issued in one operation sequence. The following are reports programmable for combinations (max. 5 reports in one table, max. 3 tables).

Please inquire this report programming of your TEC representative.

REPORT NO.	REPORT NAME	AVAILABLE MODE			
3	Financial Report	<u></u>	Z,	GTX, GTZ	
4	All Cashier Report (GT only)	·	,	GTX, GTZ	
5	All Salesperson Report	Χ,	Z,	•	
6	Credit Company Sales Report	Χ,		GTX	
7	Department Gross Profit Report	Χ,		GTX	
8	Department Group Report	Χ,		GTX	
9	Media Sales and In-drawer Report	Χ,			
10	Hourly Range Report	Χ,	Z,		
11	All Department Report	Χ,	Z,	GTX, GTZ	
16	PLU Group Report	Χ,	Z,		



Enter the Report Combination-ID No.:

None (simply depress [AT/TL]): Combination Report Table No. 1

- 1: Combination Report Table No. 2
- 2: Combination Report Table No. 3

**NOTE:** When the mode set for taking combination reports does not match the mode of a report contained in the table, that report will be skipped.

If no combination reports data have been programmed, Combination Report Table No. 1 (which is issued by depressing the [AT/TL] key alone) is auto-preset with Report No. 11 (All Depts) and Report 3 (Financial). It will be active as Table No. 1 content unless no data are programmed for Table No. 1.

The report output order is determined by the order programmed in each table.

The drawer will open when a contained report is ruled to open the drawer.

#### **GENERAL NOTES ON REPORT TAKINGS**

- 1. In the CASHIER KEY Method, no Cashier Keys are necessary to issue reports except Individual Cashier Read or Reset Reports (daily).
- 2. In the CASHIER SIGNING Method, the cashier signed-OFF condition is required for taking any X or Z reports. (Otherwise, an error will result when the Mode Lock is turned to the "X" or "Z" position or when the GT Lock is turned to the "GTX" or "GTZ" position.)
- 3. Reset reports will be printed on the receipt roll as well as on journal, and issued, regardless of the [RECEIPT ON/OFF] switch position.
- 4. The [ITEM CORR] key may be depressed halfway during printing a report, for the purpose to abort the receipt issuance (except for some short reports). When a report-abort has been operated for a reset report, the memory of the report data will not be cleared.
- The drawer will open at the starting of printing the reports which are stated with "(Drawer opens)" in the Daily and GT report table. However, the drawer may remain closed if so selected by a program option.
- 6. The sales data of the following read reports will be cleared when the relevant reset reports are cleared. If those read reports are necessary, please be certain to take them before the relevant reset reports are taken:

#### FINANCIAL READ AND RESET

	IANCIAL REA	AD AND KESE	i i
	TEC STORE 1343 PEACH DRIVE		Mode Lock: X for read Enter 3, depress [AT/TL]
l	PHONE:	87-6437	
1	Thank you		
ı	India / ou	Call again	
ı		Call again	
l			
	11-20-90	#3001	
ŀ	×	:03	
ı	GT		Grand Total
1		\$437.18	
	NET GT		Net GT
ı		\$385.19	
	TRAINING		Training Mode Gross Sale
ı		\$4.03	
1	6S	283	Gross Sale Item Count
		\$437.18	" " Amount
ı	<b>%</b> +	1	Precent Charge Count (on Subtotal and Line Items)
1		\$0.62	" " Amount
	TAX1	\$18.20	Tax 1 Amount
	TAX2	\$6.08	Tax 2 Amount
1	TAX3	\$0.00	Tax 3 Amount
	TAX4	\$1.30	Manual Tax Amount
-	NS	271	Net Sale With Tax
	%-	\$389.37 1	Item Count, Amount Percent Discount Count
	/ <sub>4</sub> -	\$0.18	" " Amount on Subtotal
	V.CPN	2	Vendor Coupon Count
	V 8 01 11	\$6.00	" " Amount
	DISC	2	Dollar Discount Count
		\$2.00	" " Amount on Subtotal
	BTR	1	Bottle Return Item Count
		\$1.00	" " Amount
	TOTAL	57CU	All-media Sales Customer Count/Amount
		\$385.19	
	CASH	27CU	Cash Sales Customer Count/Amount
		\$155.31	
	CHECK	300	Check Sales Customer Count/Amount
		\$31.50	
	-		-

<sup>--</sup> To be continued --

#### FINANCIAL READ AND RESET

-- Continued --

Conti	1464	_
Chg	17CU	Charge Sales Customer Count/Amount
	\$129.93	
MISC	1CU	Misc. Sales Customer Count/Amount
	\$12.16	
CPN	ocu	Media-Coupon Sales Customer Count/Amount
	\$3.00	
FS TL	200	Food Stamp Sales Customer Count/Amount
	\$32.60	-
R/A	2	Received-on-Account Count
	\$13.00	" Amount
FO .	2	Paid-Out Count
	\$5.00	" Amount
LOAN	\$50.00	Loan Amount
PICK UP	2	
	\$50.5 <b>0</b>	Pick Up Amount
CASH ID	\$130.25	Cash-in-drawer Amount
CHECK ID	6	Check-in-drawer Count
	\$53.00	" Amount
MISC ID	2	Misc-in-drawer Count
	\$15.00	" Amount
CPN ID	1	Media-Coupon-in-drawer Count
	\$3.00	" Amount
FSID	4	Food Stamp-in-drawer Count
	\$35.00	" " Amount
FS C6	\$2.40	Food Stamp Change Amount
CORR	1	Item Correct Count
	\$2.50	" " Amount
VOID	2	Void Count
	\$22.00	" Amount
MISC VD	0	Misc. Void Count
	\$0.00	" Amount
ALL VD	1	All Void Count
	\$5.90	" Amount
<b>%</b> -	2	Percent Discount Count
	\$0.85	" " Amount
S.CPN	1	Store Coupon Item Count
	\$2.00	" " Amount
RTN	1	Returned Merchandise Item Count
	\$1.50	" " Amount
-TAX	\$0.08	Negative Tax Amount
REG-	2	Negative Mode (⊟) Count
	\$12.98	Total Amount
-	'	

<sup>--</sup> To be continued --

#### FINANCIAL READ AND RESET

-- Continued --

ı		1	Transfer OT Delegas (see seesti-bi-)
1	TRF TL	\$5.85	Transfer GT Balance (non-resettable)
ı	TRF+ GT	\$5.85	Transfer + GT (non-resettable)
ı	TRF- GT	\$0.00	Transfer - GT (non-resettable)
ı	TRF+	\$5.85	Transfer + Daily
ł	TRF-	\$0.00	Transfer - Daily
	PB TL	7CU	Previous Balance Sales Customer Count/Amount
1		\$20.69	·
ı	PB R/A	\$17.72	Previous Balance Payments Amount Received
ı	PB PO	\$2.88	Previous Balance Refunded to Customers
	TXBL1	\$302.52	Taxable Total 1 (Sale Amount Portion subject to Tax 1 taxation)
1	TXBL2	\$120.40	·
ļ	TXBL3	\$0.00	
ı	SI1 TL	1	Selective Itemizer 1 Count
ı		\$0.18	" " Amount
ı	TAX EX	1CU	Tax Exempted Customer Count
ı	TAX1EX	\$7.20	Sale Portion subject to Tax 1 Exemption
ı	TAX2EX	\$0.00	
ı	TAX3EX	\$0.00	
ı	CUR1	1	Foreign Currency 1 -in-drawer Count
l		50.00	" " Amount
ı	CUR2	1	
		20.00	
	CUR3	0	
ļ		0.00	
ı	ITEM/CUS	4.75	Sales Item Count per Customer
	NS /CUS	\$6.83	Net Sale Amount per Customer
	NO SALE	1	No-sale Count
	VALI CTR	7 -	Validation Count
ı			
	015	5 20:30TM	·
			·

#### CASHIER READ AND RESET

ASHIER READ	AND RESE	,
	STORE CH DRIVE 87-6437	Mode Lock: X for read CASHIER SIGNING Method:  Mode Lock: Z for reset Enter the 2-digit Cashier ID Code, (manager-assigned portion), depress [LOG].
Thank you	Call again	CASHIER KEY Method: Set the Cashier Key of the required cashier, 4 [AT/TL].
11-20-90	#3001	
×	04	
01 JONES		Cashier ID Code, Cashier's Name
GS	283	Gross Sale Item Count
	\$437.18	" " Amount
TAX	\$25.58	Tax Amount
NS	271	Net Sale With Tax Item Count
	\$389.37	" " Amount
V.CPN	2	Vendor Coupon Count
	\$6.00	" " Amount
TOTAL	57CU	All-media Sales Customer Count/Amount
	\$385.19	
R/A	2	Received-on-Account Count
	\$13.00	" Amount
۴0	2	Paid-Out Count
	\$5.00	" Amount
LOAN	\$50.00	Loan Amount
PICK UP	2	
	\$50.50	Pick Up Amount
CASH ID	\$130.25	Cash-in-drawer Amount
CHECK ID	6	Check-in-drawer Count
	\$53.00	" Amount
MISC ID	2	Misc-in-drawer Count
C.P. M. T. P.	\$15.00	" Amount
CFN ID	1	Media-Coupon-in-drawer Count
5075	\$3.00	" Amount
FSID	4	Food Stamp-in-drawer Count
11504	\$35.00	Amount
NEG1	\$47.81	Negative Data 1
NEG2 CUR1	\$3.18	Negative Data 2
COVI	1	Foreign Currency 1-in-drawer Count
CUR2	50.00	" " Amount
CURZ	1 20.00	
CUR3	20.00	
00110	0.00	
ITEM/CUS	4.75	Salas Itam Count per Customer
NS /CUS		Sales Item Count per Customer  Net Sale Amount per Customer
NO SALE	1	No-sale Count
to the the Place State	•	110 odo Court
015	7 20:37TM	
		- 10 -

#### SALESPERSON READ AND RESET

#### **CREDIT CARD COMPANY SALES READ**

Mode Lock: X for read 5 [AT/TL] Mode Lock: Z for reset .

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437

Thank you

Call again

Salesperson Code, Name

Item Count, Amount

Net Sale With Tax

11-20-90 #3001

X05 01 Whit≘ NS 9 \$6.06 02 Stacy NS 2 \$2.85 03 Mehi NS 2 \$5.30

0159 20:46TH

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437

Mode Lock: X, 6 [AT/TL]

Thank you

Call again

11-20-90

#3001

XO6 01 ABC 1 \$10.38 02 LMN 1 \$8.45 03 OPQ 1 \$5.80 04 XYZ 1 \$5.33 0160 20:47TM Individual

Company Code, Name

Sales Count, Sales Amount

**ALL MEDIA SALES TOTAL AND CASH-IN-DRAWER READ** 

> TEC STORE 1343 PEACH DRIVE

PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

X12

TOTAL 57CU

\$385.19 CASH ID

Mode Lock: X, [#]

All-media Sales Cus. Count/Amount Cash-in-drawer Amount

0161 20:48TM

\$130.25

#### **DEPARTMENT GROSS PROFIT READ**

#### **DEPARTMENT GROUP READ**

Mode Lock: X,8 [AT/TL]

Mode Lock: X, 7 [AT/TL]

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank rou Call again 11-20-90 #3001

**X07** MEAT 20% \$18.40 DRINK 15% \$9.81 BAKERY 22.Z \$7.38 BTL FOOD 12% \$3.87 FRUIT 127 \$3.49 FISH 15% \$2.85 VEGETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.34 SNACK 8% \$0.68 SPICE 117 \$0.66 O ₽ 14 8% \$0.28 TOTAL

15,07%

**\$54.73** 

0162 20:49TM

Gross Profit Rate, Amount

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 X08 VE & FR 82 14.74% \$54,26 ME & FI 17

30.15% \$111.02 DAIRY 18 8.37% \$30.80 BAKERY 25 9.12% \$33.59 CA & BT 30 12.30% \$45.30 DRINK 89 19.07% \$70.20 SN & SP 9 3.94% \$14.50 OTHERS 1 2.31% \$8.50 TOTAL 271 \$368.17 0163 20:51TM

Group Name, Item Count Sales Ratio, Amount

Total Count, Amount

Average Gross Profit Rate, **Total Gross Profit Amount** 

#### **MEDIA SALES AND IN-DRAWER TOTAL READ**

#### Mode Lock: X, 9 [AT/TL] TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 XQ9 TOTAL 57CU \$385.19 CASH 27CU \$155.31 CHECK 30U \$31.50 Chg 17CU \$129.93 MISC 100 \$1...16 CPN 000 \$3.00 FS TL 200 \$32.60 CASH ID \$130.25 CHECK ID 6 \$53.00 MISC ID 2 \$15.00 CPN ID 1 \$3.00 FSID \$35.00 FS 06 \$2.40 PB TL 70U \$20.69

CUR 1

CUR2

**CUR3** 

#### **HOURLY RANGE READ AND RESET**

Mode Lock: X for read Mode Lock: Z for reset \_\_\_ 10 [AT/TL]\_\_\_

TEC :	STC	RE
1343 PEA	CH DE	RIVE
PHONE:	87-6	437
Thank you	Cali	again

11-20-90 #3001

×	10
08:00TM	52
10CU	\$87.00
12:00TM	34
1200	\$45.58
15:00TM	185
35CU	\$256.79
19:00TH	

0165 20:53TH

Up to 8:00 No sales data is recorded. 8:00 to 12:00 Customer Count, Sales Amount 12:00 to 15:00 Customer Count, Sales Amount 15:00 to 19:00 Customer Count, Sales Amount 19:00 to 24:00 No. sales data is recorded.

All-media Sales

Amount

Amount

Amount

Amount

Amount

**Amount** 

Amount

Amount

1 50.00

1 20.00

0164 20:52TM

0.00

Cus. Count, Amount

Cash Sales Cus. Count.

Check Sales Cus. Count.

Charge Sales Cus. Count,

Misc Sales Cus. Count,

Media-Coupon Sales

Cus. Count, Amount

Cus. Count, Amount

Cash-in-drawer Amount

Check-in-drawer Count,

Misc-in-drawer Count,

Media-Coupon-in-drawer Count.

Food Stamp-in-drawer Count,

Food Stamp Change Amount

Foreign Currency 1-in-drawer Count

Food Stamp Sales

Previous Balance Sales Customer Count/Amount

Amount

# DEPARTMENT READ AND RESET Individual Department Read

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again #3001 11-20-90 × VEGETABLE 36 \$25.14 80U MEAT 9 1000 \$92.02 DAIRY 18 14CU \$30.80 TOTAL 63 \$147.96 0168 20:56TM

Mode Lock: X

Depress the required Dept Keys, one by one, [ST] may be used to obtain sub-total, [AT/TL] to end.

Department Name, Item Count Customer Count, Amount

Total Count Amount

#### All Department Read and Reset

	W= · ·	Mode Lock: X for read 7
1	TOPE	Mode Lock: Z for reset 11 [AT/TL]
TEC S		
PHONE: 8	37-6437	
Thank you		
•	Call again	
}	22(1 232	
11-20-90	#3001	
×	11	
VEGETABLE	36	Department Name, Item Count
8¢U	\$25.14	Customer Count, Amout
FRUIT	46	
10CU	\$29.12	
MEAT	9	·
10CU	\$92.02	
FISH	8	
acn	\$19.00	
DAIRY	18	
14CU	\$30.80	
BAKERY	25	
15CU	\$33.59	
CAN FOOD	14	
300	\$13.00	
BTL FOOD	16	
1000	\$32.30   59	
DRINK 25CU	\$65.40	
BTL DEPO	30	
16CU	\$4.80	
SNACK	6	
6CU	\$8.50	
SPICE	3	
3CU	\$6.00	
DF-13	1	
100	\$5.00	
DP 14	1	
1CU	\$3.50	
DF:15	0	
ocn	\$0.00	
TOTAL	271	Item Count
	\$363.17	Amount of all the departments total
-TOTAL	0	Item Count
1	\$0.00	Amount of all the negative departments total
1		1

14.74% \$54.26 ME & FI 17	VE & FR	82	Circus Nama Harri Carret
ME & FI 17 30.15% \$111.02 DAIRY 18 8.37% \$30.80 BAKERY 25 9.12% \$33.59 CA & BT 30 12.30% \$45.30 DRINK 89 19.07% \$70.20 SN & SP 9 3.94% \$14.50 OTHERS 1 2.31% \$8.50  TOTAL 271 Total Count, Amount  MEAT 20% \$18.40 DRINK 15% \$9.81 BAKERY 22% \$7.38 BTL FOOD 12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VESETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.46 CAN FOOD 18% \$2.34 SNACK \$0.68 SPICE 11% \$0.66 DIF*14 8% \$0.28  TOTAL \$54.73 Average Gross Profit Rate, Total Gross Profit Rate, Amount			Group Name, Item Count,
DAIRY 18 8.37% \$30.80 BAKERY 25 9.12% \$33.59 CA & BT 30 12.30% \$45.30 DRINK 89 19.07% \$70.20 SN & SP 9 3.94% \$14.50 DTHERS 1 2.31% \$8.50  TOTAL 271 \$368.17  MEAT 20% \$18.40 DRINK 15% \$9.81 BAKERY 22% \$7.38 BTL FOOD 12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VESETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.34 SNACK \$0.68 SPICE 11% \$0.66 EF 14 8% \$0.28  TOTAL 450.000 TOTAL \$54.73  Average Gross Profit Rate, Total Gross Profit Rate, Average Gross Profit Amount			Sales Ratio, Amount
DAIRY			
B.37% \$30.80 BAKERY 25 9.12% \$33.59 CA & BT 30 12.30% \$45.30 DRINK 89 19.07% \$70.20 SN & SF 9 3.94% \$14.50 DTHERS 1 2.31% \$8.50  TOTAL 271 Total Count, Amount \$368.17  MEAT 20% \$18.40 DRINK 15% \$9.81 BAKERY 22% \$7.38 BTL FOOD 12% \$3.87 FRUIT 12% \$3.49 FISH \$2.85 VEGETABLE 10% \$2.51 DAIRY \$2.46 CAN FOOD 18% \$2.51 DAIRY \$2.46 CAN FOOD 18% \$2.34 SNACK 8% \$0.68 SPICE 11% \$0.66 CSF-14 8% \$0.28  TOTAL 15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Rate, Average Gross Profit Rate, Total Gross Profit Amount			
BAKERY 25			
9.12% \$33.59 CA & BT 30 12.30% \$45.30 DRINK 89 19.07% \$70.20 SN & SF 9 3.94% \$14.50 DTHERS 1 2.31% \$8.50  TOTAL 271 Total Count, Amount \$368.17  MEAT 20% \$18.40 DRINK \$9.81 BAKERY 22% \$7.38 BTL FOOD 12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VEGETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.34 SNACK 8% \$0.68 SPICE 11% \$0.66 DF-14 8% \$0.28  TOTAL 15.07% \$54.73 Average Gross Profit Rate, Amount			
CA & BT			
12.30% \$45.30 DRINK 89 19.07% \$70.20 SN & SF 9 3.94% \$14.50 OTHERS 1 2.31% \$8.50  TOTAL 271 Total Count, Amount \$368.17  MEAT 20% \$18.40 DRINK 59.81 BAKERY 22% \$7.38 BTL F00D 12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VEGETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN F00D 18% \$2.34 SNACK 8% \$0.68 SPICE 11% \$0.66 DF-14 8% \$0.28  TOTAL 15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Rate, Amount			
DRINK 89 19.07% \$70.20 SN & SP 9 3.94% \$14.50 OTHERS 1 2.31% \$8.50  TOTAL 271 Total Count, Amount \$368.17  MEAT 20% \$18.40 DRINK \$9.81 BAKERY 22% \$7.38 BTL FOOD 12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VEGETABLE 10% \$2.51 DAIRY \$2.46 CAN FOOD 18% \$2.51 DAIRY \$2.46 CAN FOOD 18% \$2.34 SNACK \$0.68 SPICE 11% \$0.66 DF-14 8% \$0.28  TOTAL 15.07% \$54.73  Average Gross Profit Rate, Average Gross Profit Amount	· ·	30	]
19.07% \$70.20 SN & SP	12.30%	\$45.30	
SN & SP	DRINK	89	
3.94% \$14.50  OTHERS 1 2.31% \$8.50  TOTAL 271 \$368.17  MEAT 20% \$18.40  DRINK 15% \$9.81  BAKERY 22% \$7.38  BTL FOOD 12% \$3.87  FRUIT 12% \$3.49  FISH 15% \$2.85  VE6ETABLE 10% \$2.51  DAIRY 8% \$2.46  CAN FOOD 18% \$2.34  SNACK 8% \$0.68  SPICE 11% \$0.66  □ F-14 8% \$0.28  TOTAL 15.07% \$54.73  Average Gross Profit Rate, Amount  Average Gross Profit Rate, Amount  Average Gross Profit Rate, Average Gross Profit Amount	19.07%	\$70.20	
DTHERS       1         2.31%       \$8.50         TOTAL       271         \$368.17       Total Count, Amount         MEAT       20%       \$18.40         DRINK       49.81         BAKERY       22%       \$7.38         BTL F00D       12%       \$3.87         FRUIT       12%       \$3.49         FISH       15%       \$2.85         VESETABLE       10%       \$2.51         DAIRY       8%       \$2.46         CAN F00D       18%       \$2.34         SNACK       8%       \$0.68         SPICE       11%       \$0.66         DF-14       8%       \$0.28         TOTAL       \$54.73       Average Gross Profit Rate, Amount	SN & SP	9	ĺ
DTHERS       1         2.31%       \$8.50         TOTAL       271         \$368.17       Total Count, Amount         MEAT       20%       \$18.40         DRINK       49.81         BAKERY       22%       \$7.38         BTL F00D       12%       \$3.87         FRUIT       12%       \$3.49         FISH       15%       \$2.85         VESETABLE       10%       \$2.51         DAIRY       8%       \$2.46         CAN F00D       18%       \$2.34         SNACK       8%       \$0.68         SPICE       11%       \$0.66         DF-14       8%       \$0.28         TOTAL       \$54.73       Average Gross Profit Rate, Amount	3.94%	\$14.50	
TOTAL 271 \$368.17  MEAT 20% \$18.40  DRINK 15% \$9.81  BAKERY 22% \$7.38  BTL F00D 12% \$3.87  FRUIT 12% \$3.49  FISH 15% \$2.85  VEBETABLE 10% \$2.51  DAIRY 8% \$2.46  CAN F00D 18% \$2.34  SNACK 8% \$0.68  SPICE 11% \$0.66  DF-14 8% \$0.28  TOTAL 15.07% \$54.73  Total Count, Amount  Total Count, Amount  A		1	
TOTAL 271 \$368.17  MEAT 20% \$18.40  DRINK 15% \$9.81  BAKERY 22% \$7.38  BTL F00D 12% \$3.87  FRUIT 12% \$3.49  FISH 15% \$2.85  VEBETABLE 10% \$2.51  DAIRY 8% \$2.46  CAN F00D 18% \$2.34  SNACK 8% \$0.68  SPICE 11% \$0.66  DF-14 8% \$0.28  TOTAL 15.07% \$54.73  Total Count, Amount  Total Count, Amount  A	2.31%	\$8.50	
\$368.17  MEAT  20% \$18.40  DRINK  15% \$9.81  BAKERY  22% \$7.38  BTL FOOD  12% \$3.87  FRUIT  12% \$3.49  FISH  15% \$2.85  VEGETABLE  10% \$2.51  DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Amount  Amount  Average Gross Profit Rate, Amount  Average Gross Profit Rate, Amount  Average Gross Profit Rate, Average Gross Profit Rate, Total Gross Profit Amount		40.50	
\$368.17  MEAT  20% \$18.40  DRINK  15% \$9.81  BAKERY  22% \$7.38  BTL FOOD  12% \$3.87  FRUIT  12% \$3.49  FISH  15% \$2.85  VEGETABLE  10% \$2.51  DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Amount  Amount  Average Gross Profit Rate, Amount  Average Gross Profit Rate, Amount  Average Gross Profit Rate, Average Gross Profit Rate, Total Gross Profit Amount	TOTAL	271	Tatal Causet America
MEAT  20% \$18.40 DRINK  15% \$9.81 BAKERY  22% \$7.38 BTL FOOD  12% \$3.87 FRUIT  12% \$3.49 FISH  15% \$2.85 VESETABLE  10% \$2.51 DAIRY  8% \$2.46 CAN FOOD  18% \$2.34 SNACK  8% \$0.68 SPICE  11% \$0.66 DIP 14  8% \$0.28  TOTAL  15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount	10,1112		Total Count, Amount
### STATE ST		#300.17	
### STATE ST	MEAT		
DRINK  15% \$9.81  BAKERY  22% \$7.38  BTL FOOD  12% \$3.87  FRUIT  12% \$3.49  FISH  15% \$2.85  VESETABLE  10% \$2.51  DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF14  8% \$0.28  TOTAL  15.07% \$54.73  Amount  Amount  Amount  Amount  Amount  Amount  Amount  Amount  Average Gross Profit Rate, Total Gross Profit Amount	•	440 (0	Gross Profit Rate
15% \$9.81 BAKERY 22% \$7.38 BTL FOOD 12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VESETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.34 SNACK 8% \$0.68 SPICE 11% \$0.66 DIF14 8% \$0.28  TOTAL 15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount		\$18 <sub>40</sub>	ł
BAKERY			Aniount
### ### ##############################		\$9.81	
BTL F00D			
12% \$3.87 FRUIT 12% \$3.49 FISH 15% \$2.85 VEGETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.34 SNACK 8% \$0.68 SPICE 11% \$0.66 DIF-14 8% \$0.28  TOTAL 15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount		\$7.38	
FRUIT  12% \$3.49  FISH  15% \$2.85  VEGETABLE  10% \$2.51  DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount			
12% \$3.49  FISH  15% \$2.85  VEGETABLE  10% \$2.51  DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF*14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount		\$3.87	
### 15% \$2.85  VEGETABLE 10% \$2.51  DAIRY 8% \$2.46  CAN FOOD 18% \$2.34  SNACK \$0.68  SPICE 11% \$0.66  DIF-14 8% \$0.28  **TOTAL 15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	FRUIT		
15% \$2.85 VESETABLE 10% \$2.51 DAIRY 8% \$2.46 CAN FOOD 18% \$2.34 SNACK 8% \$0.68 SPICE 11% \$0.66 DIF-14 8% \$0.28  TOTAL 15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount	12%	\$3.49	
VEGETABLE  10% \$2.51  DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	FISH		
10% \$2.51 DAIRY  8% \$2.46 CAN FOOD  18% \$2.34 SNACK  8% \$0.68 SPICE  11% \$0.66 DIF-14  8% \$0.28  TOTAL  15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount	15%	\$2.85	
DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	VEGETABLE		
DAIRY  8% \$2.46  CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	10%	\$2.51	
CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	DAIRY		
CAN FOOD  18% \$2.34  SNACK  8% \$0.68  SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	8%	\$2.46	
SNACK	CAN FOOD		
SNACK	18%	\$2.34	
SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	SNACK		
SPICE  11% \$0.66  DIF-14  8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	8%	\$0.68	
11% \$0.66  EF-14  8% \$0.28  TOTAL  15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount	SPICE		
TOTAL 15.07% \$54.73 Average Gross Profit Rate, Total Gross Profit Amount		\$0_66	
8% \$0.28  TOTAL  15.07% \$54.73  Average Gross Profit Rate, Total Gross Profit Amount	_	, 0 100	
TOTAL Average Gross Profit Rate, 15.07% \$54.73 Total Gross Profit Amount		\$A 20	
15.07% \$54.73 Total Gross Profit Amount		<b>≁V•</b> ≤Q .	
15.07% \$54.73 Total Gross Profit Amount	ומדחד		A
Total Gross Front Amount		<b>4</b> 54 77	-
0176 21:09TM	1.0 a V ( /a	#J#+/⊅	Total Gross Profit Amount
V170 Z1=V71N	017/	21.0074	
	01/0	£1.0717	

#### PLU READ AND RESET

#### All PLU Read and Reset

#### Mode Lock : X TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 [PLU] Thank you Call again 11-20-90 #300 t X13 0003 Tomato 18 \$3.00 Item Count, Amount 0005 Potato 14 \$1.75 0012 Orange 31 \$5.82 0020 Lemon \$0.80 0033 Beef 10.00% \$25.00 0037 Pork 18.00% \$36.00

for read, or Mode Lock : Z for reset

PLU Code, Name

#### **Zone PLU Read and Reset**

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 X130001-0015 0003 Tomato 18 \$3.00 0005 Potato \$1.75 0012 Orange 31 \$5.82 TOTAL 63 \$10.57

Mode Lock: X for read, or Mode Lock : Z for reset

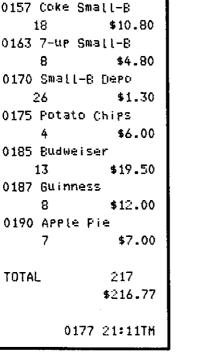
> Zone-start [@/FOR] PLU Code

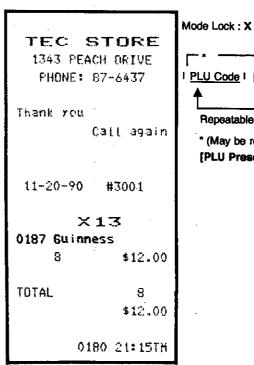
Zone-end [PLU] PLU Code

Zone-start PLU Code ~Zone-end PLU Code

#### Individual PLU Read

0179 21:14TM





PLU Code | [PLU] ([ST]) [AT/TL] Repeatable \* (May be replaced by [PLU Preset-code Key])

#### **PLU STOCK READ**

#### All PLU Stock Read

# TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again

#3001

11-20-90

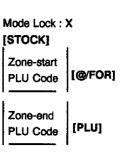
X14 0121 Tuna Can 71 50 0125 Soup Can 0 32 0133 Plum Jam 95 0141 Kiwi Jam 45 0150 Pickles 59 0157 Coke Small-B 0 0163 7-up Small-B 0175 Potato Chips 96 0 0183 Nutmeg 120 0 0185 Budweiser 0 42 0187 Guinness 0 25 0185 21:23TM

# Mode Lock : X [STOCK] [PLU]

PLU Code, PLU Name Stock Minimum ,Stock Q'ty

#### Zone PLU Stock Read

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 X14 0120~0150 0121 Tuna Can 71 0125 Sour Can 32 0133 Plum Jam 95 0141 Kiwi Jam 45 0150 Pickles

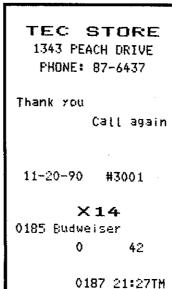


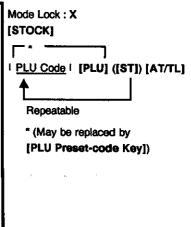
Zone-start PLU Code~ Zone-end PLU Code

#### Individual PLU Stock Read

59

0186 21:25TM





#### **CUSTOMER FILE READ (for Check Track Memory type only)**

#### All Files Read

# Mode Lock: X [PICK UP BAL] 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 X.15 #000001 \$5.26 #000003 \$4.59 #000324 \$0.00

\$0.00

0190 21:29TM

#### Zero-balance Files Read

TEC ST 1343 PEACH PHONE: 87	1 DRIVE	Mode Lock: X 0 [CODE OPEN]
Thank you Ca	a[[ again	
11-20-90	#3001	
×1	.5	•
#000324	\$0.00	File Code, Balance
#001031	\$0.00	
019	1 21:30TM	·

#### Individual File Read

#001031

	Mode Lock: X
TEC STORE	[PICK UP BAL]
1343 PEACH DRIVE	
PHONE: 87-6437	
Thank you (:all again	
11-20-90 #3001	
×15	
#000003 \$4.59	File Code, Balance
. 0192 21:31TM	

#### **Debit-balance Files Read**

Debit-balant	e i lies nead	
1343 PE	STORE ACH DRIVE 87-6437	Mode Lock: X 1 [CODE OPEN]
Thank you	Call again	
11-20 <b>-9</b> 0	#3001	
×	(15	
#000001	\$5.26	File Code, Balance
#000003	\$4.59	
0	193 21:31TM	

#### Credit-balance Files Read

#### Mode Lock: X 2 [CODE OPEN]

TEC STORE 1343 PEACH DRIVE

PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

X 15

0195 21:32TM

In this case, no

credit-balance files exist.

#### Inactive PLU Read

Mode Lock: X 0 [#] → [PLU] TEC STORE 1343 PEACH DRIVE PHONE: 87-6437 Thank you Call again 11-20-90 #3001 X20 #0 PLU Code 0125 Sour Can PLU Name 0183 Nutmeg 0194 21:32TM

#### PLU GROUP READ AND RESET

Mode Lock: X for read Mode Lock: Z for reset

16 [AT/TL]

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

X16 PERISHAS 75

\$81.37 37.54% DAIRY 1 9 2.91% \$6.30 DAIRY 2

8.53% \$18.50

PASTRY 11 \$11.80 5.447 TABLE BR 11

4.98% \$10.80 JAK 10

8.53% \$18.50 CA-ATE D 52

7.80% \$16.90 FRUIT D 8 2.21% \$4.80

BEER 21 \$31.50 14.53%

OTHERS 19 7.52% \$16.30

TOTAL 223

\$216.77

0196 21:33TM

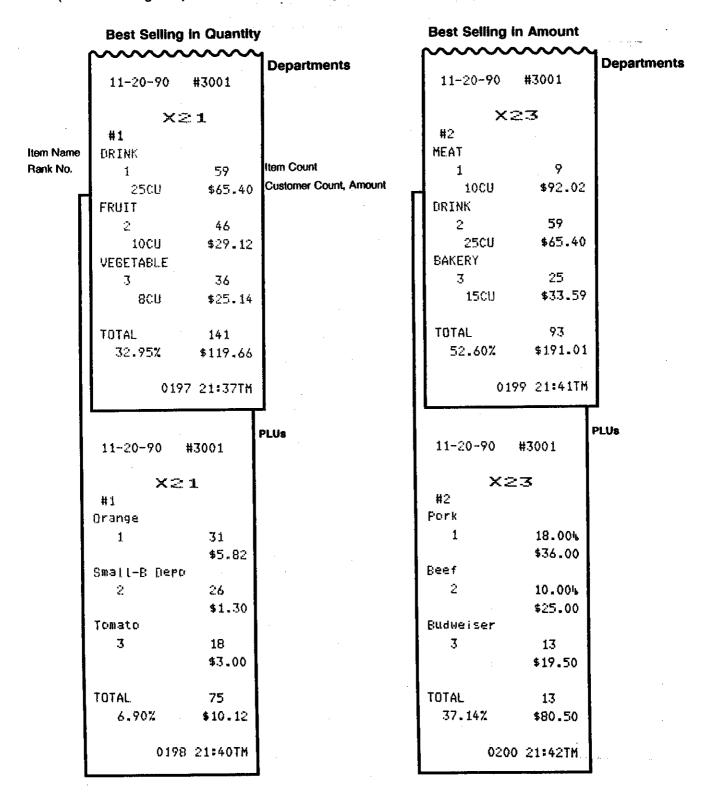
Total Count

Amount

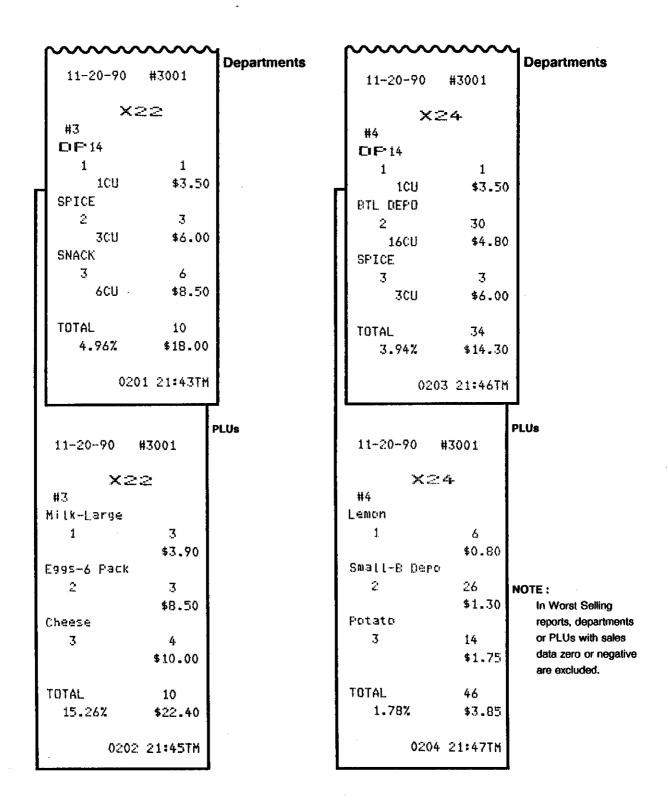
Group Name, Item Count, Sales Ratio, Amount

#### **DEPARTMENT AND PLU ABC ANALYSIS READ** (Read only)

(In the following samples, Rank No.3 are designated.)



#### **Worst Selling in Amount**



#### **GT REPORTS**

As for GT reports, refer to the TABLE OF OPERATIONS FOR  ${\sf X}$  AND  ${\sf Z}$  REPORTS, GT Reports.

In GT reports, the contents and print formats are the same as their corresponding daily reports, except that:

- In some GT reports, some total memories are not provided.

Please determine the timing of each GT reset report takings. If the store wants, for example, a monthly data report, operate the required GTZ report once a month on a certain data designated by the store, while GTX reports for the same data may be taken any number of times.

#### **5.PROGRAMMING OPERATIONS**

This chapter is provided for the store programmer or the store manager who may have to change the programmed data of the MA-1700A series ECR on a daily, weekly, or monthly basis. Usually, all the basic program data required for your store should be set before delivering the product by your local TEC representative. However, to change or add program data, please refer to this chapter.

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# BASIC KEY FUNCTIONS AND KEYBOARD VARIATIONS IN PROGRAMMING OPERATIONS

#### **Basic Key Functions**

1. The following are main keys and their functions to be used in programming operations:

[X] or [@/FOR]	Used to enter the program Submode No.
[ST]	Used to enter the Address No. or Item Code. Also used to end the item data entries.
[#]	Used to enter data for the address or item. Each character code is also entered through this key.
[AT/TL]	Used to end the entire program Submode sequence.

- 2. Functions of the [C] key:
  - When an entered program data is already printed, the [C] key cannot clear it any longer.
     To correct the data, re-enter it.
  - Before the entered data is printed, the data may be cleared by the [C] key.

#### **Keyboard Variations in Programming operations**

The MA-1700 provides several keyboards for programming operations. Depending on which keyboard is used, the key layout and the character entry method will vary.

#### Case 1: When the ECR Keyboard is Ordinary Keyboard Type:

- 1-1. When the Ordinary Keyboard alone is used for programming, follow the instructions as they are described in this manual. For character settings, use the CHARACTER CODE TABLES (later stated). None of the DIRECT CHARACTER ENTRY methods are possible.
- 1-2. When the Programming Keyboard TKB-1 (hardware option) is connected:
  - Character Keys provided on the TKB-1 keyboard may be used to directly enter the characters. (DIRECT CHARACTER ENTRY method). Any characters not provided on the TKB-1 keyboard (and those provided as well) may be entered through the Numeric Keys and the [#] key on the ECR keyboard, referring to the CHARACTER CODE TABLES.
  - 2) Basic Function Keys ([C], [@/FOR] (=[X]), [ST], [AT/TL]) may be depressed either on the TKB-1 or the ECR keyboard. If any other keys not provided on the TKB-1 are required in programming operates, operate them on the ECR keyboard (such as Department Keys, [PLU], etc.).

- 1-3. When the PLU Keyboard PK-2 (hardware option) is connected:
  - 1) Character Keys provided on the PK-2 Character Setting Sheet may be used to directly enter the characters (DIRECT CHARACTER ENTRY method). Any characters not provided there (and those provided as well) may be entered, in the CHARACTER CODE ENTRY method, through the Numeric Keys and the [#] key on the ECR keyboard.
  - 2) All function keys ([C], [@/FOR], [ST], [AT/TL], etc.) must be operated on the ECR keyboard.
  - 3) In the following operations, however, the Character Setting Sheet should be removed and the keys on the PK-2 are used as PLU Preset-code Keys:
  - PLU PRESET-CODE KEY SETTING (Submode 27)
  - PLU PRESET PRICE CHANGING (no submode) ··· (This may be operated on the ECR Keyboard as well.)

#### Case 2: When the ECR Keyboard is Flat Keyboard Type:

The Flat keyboard will be set with the "Setting Mode Key Layout" in the programming operations including the character entries. On this keyboard, functions and locations of keys required in various programming operations are fixed. Most characters may also be entered directly through this keyboard. The Character Code Entry method is also allowed.

The following operations may be executed with the "Setting Mode Key Layout".

- STORE NAME/MESSAGE AND COMMERCIAL MESSAGE PROGRAMMING (Submode1)
- CASHIER CODE AND NAME PROGRAMMING (Submode 2)
- DEPARTMENT TABLE PROGRAMMING (Submode 3)
- PLU TABLE PROGRAMMING (Submode 4)
- SALESPERSON CODE AND NAME PROGRAMMING (Submode 20)

NOTE: The TKB-1 is not connectable to an ECR with Flat Keyboard.

#### **CHARACTER ENTRIES**

As already stated, there are two methods of operations for character settings for names or messages: CHARACTER CODE ENTRY Method and DIRECT CHARACTER ENTRY Method.

#### CHARACTER CODE ENTRY Method

This method is to set a character by entering a Character Code and depressing the [#] key. This method is allowed in all cases, but is operated only on the ECR Keyboard (Ordinary Type or Flat Type).

#### **DIRECT CHARACTER ENTRY Method**

This method is to set a character by directly depressing the Character Key on any of the following keyboard:

- Flat Keyboard (ECR Keyboard Flat Type) with "Setting Mode Key Layout" sheet (refer to Case 2)
- TKB-1 Keyboard (Programming Keyboard; hardware option)
- PK-2 Keyboard (PLU Keyboard; hardware option)

By using those character keys, the characters are directly entered. In this manual, sample operations are attached to most of the programming operations. And at name or message programming portions, characters are entered by the CHARACTER CODE ENTRY method. Instead of this, you may depress the Character Keys. For example, instead of entering 401 [#] (to enter character "A"), you may simply depress Character Key "A" on any of the above keyboards.

On the following pages, Character Code Tables under the CHARACTER CODE ENTRY Method and two different keyboards under the DIRECT CHARACTER ENTRY Method are shown. These pages are to be referred to, every time the "Character Entries" sequence is contained in various programming operations in this manual.

Read through these pages at least once first, so that you may know the appropriate method of character entries using the ECR keyboard and/or option keyboards.

#### **Character Code Entry Method**

#### Character Code Table

COL/ ROW	2	3	4	5	6	7	8	9	10	11	12	13	14	15
00		0	@	Р	`	р	Ä	ú		-	タ	11		ø
01	l	1	Α	Q	а	q	Ö	ß	0	ア	チ	4	-	=
02	19	2	В	R	b	r	Ü	æ		1	ツ	У	*	Ξ
03	#	3	С	S	С	s	ä	œ	]	ウ	テ	Ŧ	$\Diamond$	22
04	\$	4	D	Т	d	t	ö	Æ	1	I.	۲	ヤ	kg	五
05	%	5	Е	U	е	u	ü	Œ	+	才	ナ	ュ		六
06	&	6	F	٧	f	٧	ç	¢	Ŧ	カ	=	3	L <sub>b</sub>	七
07	,	7	G	W	g	w	é	£	ア	+	ヌ	ラ	II	Л
08	(	8	Н	Х	h	х	è	Σ	1	ク	ネ	IJ	Ш	九
09	)	9	I	Υ	i	у	â	+	ゥ	ケ	7	ル	IV	+
10	х	:	J	Z	j	z	ê	1	н	□	/\	レ	VI	No.
11	+	;	К	[	k	{	Ñ	<b>+</b>	オ	サ	٤		VII	Å
12	1	٧	L	¥	1	1	ñ	1	ヤ	シ	フ	ワ	IX	å
13	-	=	U	]	m	}	á	1	ュ	ス	^	ン	II	D
14	•	^	N	^	n		Ó	1/2	3	t	ホ	'n	Ш	ð
15	1	?	0		0		í	1/4	ッ	ソ	₹	٥	_	

#### Character Setting Operations:

• To set a regular-sized character, enter the COL code and then the ROW code, followed by the [#] key.

ex.) To set "%", enter 205, and depress [#].
To access "kg", enter 1404, and depress [#].

- To set a space of regular-sized width, simply depress [#] without a prior code entry, or enter 200 and depress [#].
- Depress the [@/FOR] key once prior to a regular-sized character entry, and it will be a double-sized character.

ex.) To set "GROUP", "G" in double-sized, and "ROUP" in regular-sized:

## [@/FOR] 407 [#] 502 [#] 415 [#] 505 [#] 500 [#] G R O U P

• Depress [@/FOR] key twice prior to all the character code entries to set the entire message line or entire name with all double-sized characters.

ex.) To set "GROUP" all in double-sized:

[@/FOR]	[@/FOR]	<u>407 [#]</u>	502 <b>[#]</b>	<u>415 [#]</u>	<u>505 [#]</u>	500 [#]
		G	R	0	U	P
;			ouble-siz	ed Decla	ration	

#### **Direct Character Entry Method**

Using Flat Keyboard (installed as the ECR Main Keyboard):

-- Setting Mode Key Layout --

(Use the special sheet for this purpose and insert it between the film layers covering the Flat Keyboard. This key layout is applicable to only certain submodes.)

Character Ke	Function Keys in programming	
1		RF JF FSAM S11AM NS S12AM DPe ST AT/TL

Character Keys:

Simply depress the key to enter the character. (The [#] key should not be followed.) The numerics 1 to 0 as the portion of character keys are entered as characters 1 to 0 but not as codes for Department Codes, PLU Codes, etc.

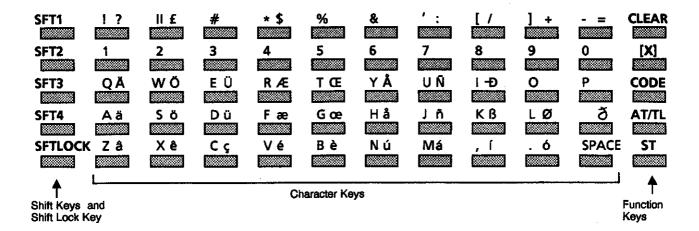
The One Double-sized Declaration (by depressing [X] (=[@/FOR] once prior to the required character) and the All Double-sized Declaration (by depressing [X] twice before all the characters) are the same as in the CHARACTER CODE ENTRY method.

Function Keys:

These are function keys to be used in programming operations with the Setting Mode Key Layout. The Numeric Keys here are used to enter Department Codes, PLU Codes, etc. or numeric values as program data, but not to enter the numerics as characters.

(Also refer to "Case 2: When the ECR Keyboard is Flat Keyboard Type" already stated.)

#### Using TKB-1 (Programming Keyboard; hardware option)



#### Shift Keys (1 to 4), Shift Lock Key

Used to designate the shift of the character keys. Each character has three different characters, each of which is designated by the Shift Key 1 to Shift Key 3. (The Shift Key 4 is not used for the MA-1700 series models.)

Shift Key 2 and Shift Key 3 are effective for one following character only. After that, the Shift 1 mode is automatically regained.

#### Character Keys

Used to enter alpha/numerics as characters. In setting a name or message, simply depress the corresponding character key here, instead of a character code and the [#] key combination on the ECR keyboard.

ex.)

A ä

Operate: ([SFT1]) → [A ä]

"a" is entered in the Shift 2 mode.

Operate: [SFT2] → [A ā]

"ä" is entered in the Shift 3 mode.

Operate: [SFT3] → [A ā]

The numeric keys [1] through [0] (on the second row from the top) are used as character keys (i. e. the entered number will be part of the name or message to be printed), and also used together with the [CODE] key to enter Department/PLU codes, etc.

Each of the numeric keys is available only in Shift 1 or 2 mode.

#### **Function Keys**

Except the [CODE] key, each of the function keys corresponds to the identical key installed on the ECR keyboard as to the function in programming operations. ([CLEAR] = [C])

The [CODE] key is provided to enter the following codes.

- Department/PLU codes
- Line number for Store Name/Message and Commercial Message Programming (Submode 1)
- Cashier code for Cashier Code and Name Programming (Submode 2)
- Salesperson code for Salesperson Code and Name Programming (Submode 20)

### **Operation Examples**

To set the Item name "COFFEE" for Dept. 2:

### ON ECR KEYBOARD ONLY

ON TKB-1 KEYBOARD ONLY

3 [X] 2 [CODE] COFFEE [ST] [AT/TL]

USING ECR AND TKB-1 KEYBOARD TOGETHER

([@/FOR], [ST], and [AT/TL] may be operated on ECR or on TKB-1. Code entries such as "3" in the above example must be entered on ECR.)

The "One Double-size Declaration" (by depression [X] once prior to the required character) and the "All Double-size Declaration" (by depressing [X] twice before the entire descriptor) are the same as in setting characters on the ECR keyboard.

NOTE: When the code or the line No. is entered with the [CODE] key on the TKB-1, refer to the followings.

When programmed the sequential codes, the code designation can be skipped.

```
ex.) 1 [CODE] ABCD [ST]
(2 [CODE]) 1234 [ST]
(3 [CODE] ) EFGH [ST]
```

 When programmed the codes individually, the code designation and the depression of the [C] key are necessary.

```
ex.)1 [CODE] ABCD [ST] [C] 3 [CODE] EFGH [ST]
```

#### Using PK-2 (PLU Keyboard; hardware option):

The PK-2 (hardware option PLU Keyboard) is used to enter the required PLU code by simply depressing the PLU Preset-code Key on the PK-2 keyboard in the "REG", "MGR", or "\bullet" mode. In addition, the PK-2 can be used to enter characters directly during the programming operations that require character settings, such as STORE NAME/MESSAGE AND COMMERCIAL MESSAGE PROGRAMMING, DEPARTMENT TABLE PROGRAMMING OR CHANGING, etc.

The figure below shows the key indications of the PK-2 keyboard. (A sheet of these character indications is attached to the PK-2 unit. Insert it between the film layers that cover the PK-2 keyboard for using the keyboard for this purpose.)

Instead of entering a 3- or 4-digit character code and depressing the [#] key on the ECR keyboard, a simple depression of the appropriate key on the PK-2 keyboard will be the character entry.

Unlike the TKB-1, all the function keys, such as [X] (=[@/FOR]), [ST], [#], [AT/TL], etc. must be operated on the ECR side. Any characters not listed on the inserted sheet may be entered by the CHARACTER CODE ENTRY method on the ECR keyboard (the characters even listed on the inserted sheet may be entered as well by that method.)

Please note also that the keys "0" to "9" in the figure below function as character keys but do not function for code entries. Any code entries, for Department Codes, PLU Codes, Address Nos, etc. must be entered through the Numeric Keys on the ECR keyboard.

The One Double-sized Declaration (by depressing [@/FOR] once prior to the required character) and the All Double-sized Declaration (by depressing [@/FOR] twice before all the characters are the same as in the CHARACTER CODE ENTRY method.

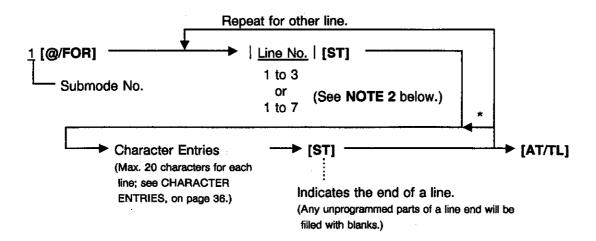
### PK-2 KEYBOARD WITH CHARACTER-SHEET INSERTED

<b></b>		<b>***</b>												
		1	11	21	31	41	51	61	71	81	91	7 101	8 111	9 121
<b></b>		2	12	22	32	42	52	62	72	82	92	4 102	5 112	6 122
		3	13	23	33	43	53	63	73	83	93	1 103	2 113	3 123
	1	4	@ <sub>14</sub>	# 24	\$ 34	% 44	¢ 54	& 64	* 74	( <sub>84</sub>	) 94	104	0 114	124
	q	5	w 15	ө 25	r 35	t 45	y 55	ս 65	i 75	o 85	р 95	~ 105	115	125
	a	6	s 16	d 26	f 36	g 46	h 56	j 66	k 76	86	<b>"</b> 96	106	+ 116	126
	Z	7	х 17	c 27	v 37	b 47	n 57	m 67	77	87	, 97	- 107	= 117	127
*	Q	8	W 18	E 28	R 38	T 48	Y 58	ე 68	78	O <sub>88</sub>	P 98	108	] 118	128
	Α	9	S 19	D 29	F 39	G 49	H 59	J 69	K 79	L 89	; 99	: 109	' 119	129
	Z	10	X 20	C 30	V <sub>40</sub>	B 50	N 60	M <sub>70</sub>	80	. 90	100	? 110	120	130
*		XXX												

# STORE NAME /MESSAGE AND COMMERCIAL MESSAGE PROGRAMMING OR CHANGING (Submode 1)

OPERATION

Mode Lock: SET / GT Lock: Neutral



For sequentially programming lines, the line number specification can be skipped.

- NOTES: 1. For each line, a maximum of 20 regular-sized characters or 10 double-sized characters may be entered. A combination of both types is also available.
  - 2. If the option "Store Name Print by RUBBER STAMP" is selected, no data can be programmed for the store name/message. Therefore, enter 1 to 3 as Line No. for the commercial message data only. If the option "Store Name Print by DOT PRINTER" is selected, use 1 through 4 for the store name/message and 5 through 7 for the commercial message data. as Line No.
  - 3. If no commercial message is required on the receipt, program blanks for all three As a result no extra lines will be fed. If any one of the three lines is programmed, the two other lines will cause line feeds.
  - 4. The 4-line range assigned for the store name/message will be either printed or fed, as long as the option "Store Name print by DOT PRINTER" is selected.
  - 5. If any incorrect characters have been programmed, depress the [C] key to clear all the characters on a line and then re-enter characters from the beginning, or end the line with an [ST] and re-program the entire line. The new data will be active.
  - 6. When all the lines have been programmed, do a check by issuing a receipt. Only the lines with errors need to be re-programmed; other lines will not be affected.

To program the following draft as the Store Name/Message and Commercial Message (under the "Store Name by DOT PRINTER" option):

### **OPERATION:**

Presumed that nothing has been programmed on each line.

Mode Lock to SET, GT Lock to Neutral, enter 1, depress [@/FOR].

(The example below uses the CHARACTER CODE ENTRY method; the DIRECT CHARACTER ENTRY method will be easier if you have any of FLAT KEYBOARD, PLU KEYBOARD (PK-2), or PROGRAMMING KEYBOARD (TKB-1.)

1 <b>[ST]</b> (Li	ne No. 1)	3 <b>[ST]</b> (Li	ne No.)
	[#] (space)	[#] three	times (space)
[@/FOR] 504	[#] (T)	500	[#] (P)
[ <b>@/FOR</b> ] 405			[#] (H)
[@/FOR] 403			[#] (O)
	[#] (space)		[#] (N)
	[#] (space)		[#] (E)
[@/FOR] 503		310	[#] (:)
[@/FOR] 504			[#] (space)
[@/FOR] 415		308	[#] (8)
[@/FOR] 502 [@/FOR] 405			[#] (7)
[@/FUR] 405	' '		[#] (-)
	[ST]		[#] (6)
2 [ST] (	Line No. 2)		[#] (4)
	[#] (space)		[#] (3)
	[#] (space)	307	[#] (7)
301	[#] (1)		[ST]
	[#] (3)	c (OT) ()	
	[#] (4)	5 <b>[ST]</b> (Li	•
303			[#] (T)
	[#] (space)	608	
500	[#] (P)		[#] (a)
	[#] (E)		[#] (n)
401	\ /	611	[#] (k)
403	` '	700	[#] (space)
408	\ /		[#] (y)
	[#] (space)	1	[#] (o) [#] (u)
	[#] (D)	703	
502			[ST]
409	'	6 [ST] (Li	ne No. )
	[#] (V)	[#] ten tin	nes (space)
405	[#] (E)	1	
	[ST]	403	E- 4 (-)
	- <b>-</b>	וטס	[#] (a)

```
612 [#] (I)
612 [#] (I)
[#] (space)
601 [#] (a)
607 [#] (g)
601 [#] (a)
609 [#] (i)
614 [#] (n)
[ST]
[AT/TL]
```

```
12-28-90 #0

PO 1

TEC: STORE

2
  1343 PEACH DRIVE

3
  PHONE: 87-6437

5
 Thank you

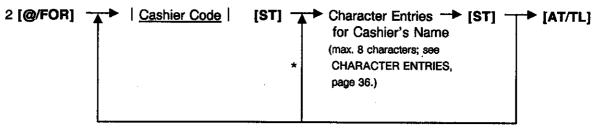
6
  Call again

0006 05:06TM
```

# **CASHIER CODE AND NAME PROGRAMMING (Submode 2)**

### ■ Programming.

OPERATION Mode Lock: SET / GT Lock: Neutral



Repeat for other cashier codes and name settings.

### NOTE: 1. Cashier Code: Push-stay-key Type:

1 to 4

### Sign ON/OFF type:

1 to 99 (max. 15 cashiers) (The code set here will be the manager-assign portion of the entire 4-digit cashier code for cashier sign-ON.)

2. For the name of each cashier, a maximum of 8 regular-sized or 4 double-sized characters may be entered. A combination of both types is also available. (At least one character must be entered here.)

<sup>\* (</sup>When the code is sequential from the previous-set code, the Cashier Code entry may be skipped.)

ex.) To program Cashier Code 1 with name "JONES", Cashier Code 2 with name "SMITH":

Mode Lock to **SET**, GT Lock to Neutral Enter 2, depress [@/FOR].

Enter 1, depress [ST] (Cashier Code)

Enter 410, depress [#] (J)

Enter 415, depress [#] (O)

Enter 414, depress [#] (N)

Enter 405, depress [#] (E)

Enter 503, depress [#] (S)

Depress [ST] (to end Cashier 1)

Enter 2, depress [ST] (Cashier Code)

Enter 503, depress [#] (S)

Enter 413, depress [#] (M)

Enter 409, depress [#] (1)

Enter 504, depress [#] (T)

Enter 408, depress [#] (H)

Depress [ST] (to end Cashier 2)

Depress [AT/TL] to end this programming.

TEC STORE

1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

12-28-90 #0

FOE
01 JONES
02 SMITH

0007 05:09TM

#### Deletion

CONDITION)

After the Cashier's Daily and GT Resets and in his/her Signed-OFF condition



Mode Lock: SET / GT Lock: Neutral



Repeatable for other cashiers to be deleted.

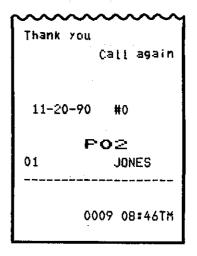
- NOTES: 1. The Cashier Reset Report Count of the deleted cashier will be cleared.
  - The cashier key or cashier code of the deleted cashier cannot be used or signed-ON for sales entries.
- ex.) To delete Cashier Code 1 with name "JONES" that has been programmed in the previous page:

Mode Lock to SET, GT Lock to Neutral Enter 2, depress [@/FOR]

Depress [ITEM CORR]

Enter 1, depress [ST] (Cashier Code)

Depress [AT/TL] to end this program.



# **DEPARTMENT TABLE PROGRAMMING OR CHANGING (Submode 3)**

OPERATION

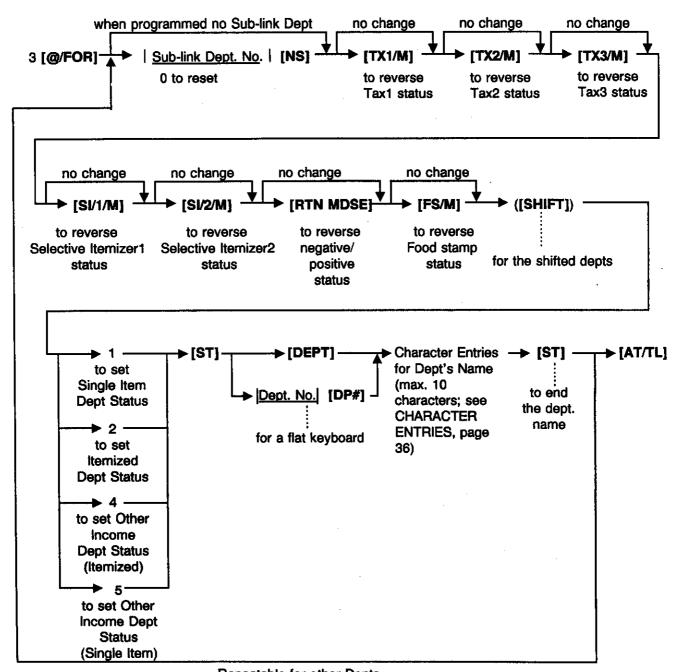
To change the Positive/Negative status :

After Department Daily and GT Resets and PLU Reset

To change any other programmed data or to program new depts. : Any time outside a sale

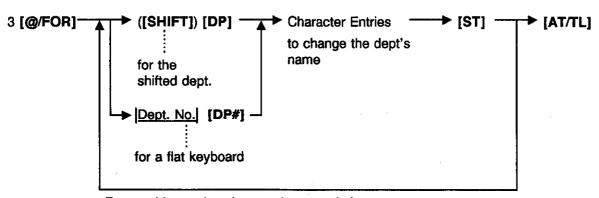
OPERATION )

Mode Lock: SET / GT Lock: Neutral



Repeatable for other Depts.

- NOTES: 1. Depress only the key(s) for the required status change(s). [RTN MDSE], [TX 1/M], [TX2/M], [TX3/M], [SI1/M], [SI2/M], and [FS/M] keys will function to reverse from the current status to the other.
  - 2. For the name of each department, a maximum of 10 regular-sized or 5 double-sized characters may be entered. A combination of both types is also available. If no name is programmed for a department, the Department No. (ex. "DP01") will be printed on the receipt and reports as the Department name.
  - 3. If only a department name is set or changed, refer to the following operation sequence.



Repeatable another dept to change only its name.

ex.)	To program	the following	status and	name for eac	h department :
------	------------	---------------	------------	--------------	----------------

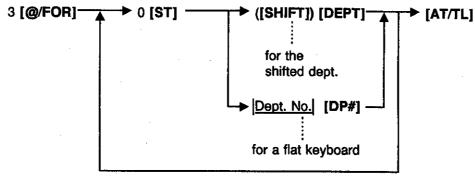
Г	·····	I						
	DEPT CODE	Sub-link Dept. No.	Tax Status	Selective Itemizer Status	Negative/ Positive Status	Food Stamp Status	Dept. Status	Dept. Name
	1		Tax 1		Positive	Stampable	Itemized	VEGETABLE
	2		Tax 1		Positive	Stampable	Itemized	FRUIT
	3		Tax 1		Positive	Stampable	Itemized	MEAT
	4		Tax 1		Positive	Stampable	Itemized	FISH
	5		Tax 1	Net to SI1	Positive	Stampable	Itemized	DAIRY
	6		Tax 1	Net to SI1	Positive	Stampable	Itemized	BAKERY
	7		Tax 1 & 2	Net to SI1	Positive	Stampable	Itemized	CAN FOOD
	8		Tax 1 & 2	Net to SI1	Positive	Stampable	Itemized	BTL FOOD
	9	10	Tax 1 & 2	Net to SI1	Positive		Itemized	DRINK
	10				Positive	·	Itemized	BTL DEPO
	11		Tax 2	Net to SI1	Positive		Itemized	SNACK
	12		Tax 2	Net to SI1	Positive		Itemized	SPICE
	13			•	Positive		Other Income	no name
	14				Positive		Single Item	no name
	15				Negative		Itemized	no name

Mode Lock to SET, enter 3, depress [@/FOR] PO3 01 2 F [TX1/M] [FS/M] 2 [ST] [DEPT1] 1 01 VEGETABLE 506 [#] 405 [#] 407 [#] 405 [#] 504 [#] 401 [#] 402 [#] 412[#] 405 [#] [ST] 02 2 F 1 (E) (G) . (V) (E) (T) (A) (B) (L) (E) 02 FRUIT 03 2 F 1 03 MEAT 04 2 F 1 [RTN MDSE] 2 [ST] [DEPT 15] 04 FISH [AT/TL] to end the programming 05 2 F I 1 12 I 2 12 SPICE 13 14 1 15 0011 05:15TM

# Reset the programmed department status

OPERATION After Department Daily and GT Resets, Financial Daily and GT Resets and PLU Reset

OPERATION Mode Lock : SET / GT Lock : Neutral

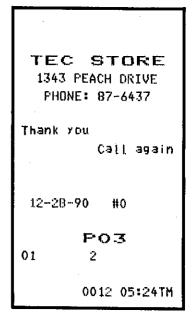


Repeatable for other depts to reset the programmed status.

ex.) To reset the programmed status of Dept 1:

Mode Lock to SET, enter 3, depress [@/FOR].

0 [ST] [DEPT 1] [AT/TL].

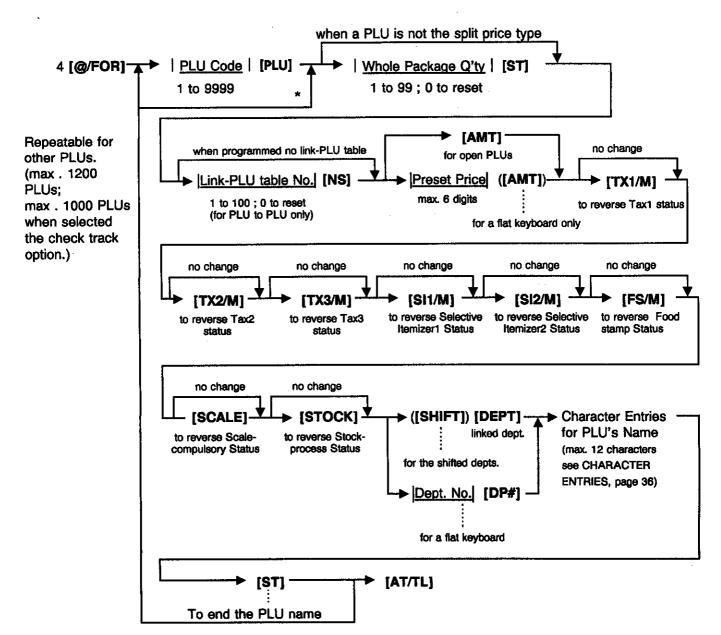


# PLU TABLE PROGRAMMING OR CHANGING (Submode 4)

# To program new PLUs: To change any programmed contents of PLUs (except the following case): To change the Linked Department of a PLU with sales data not "0": Any time outside a sale. After PLU Reset

**OPERATION** 

Mode Lock: SET / GT Lock: Neutral



<sup>\* | &</sup>lt;u>PLU Code</u> | **[PLU]**' entry may be skipped if the PLU Code is sequential from that of the PLU just set.

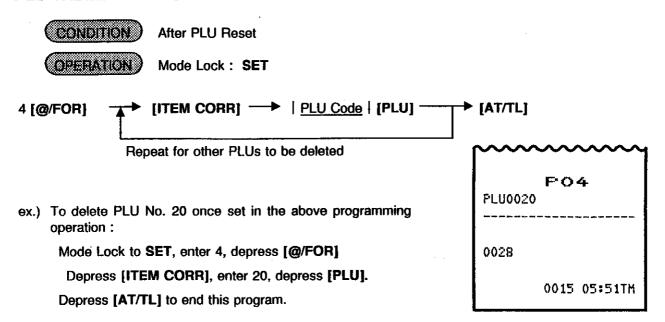
If this PLU code entry is skipped at very first PLU, the PLU code will automatically programmed as PLU No.1.

- NOTES: 1. The Positive / Negative and Single-item / Itemized status are determined by those of the department to which each PLU is linked.
  - 2. If no name is set for a PLU, the PLU Code (such as "PLU 0001") will be printed as the PLU name on sales receipts.
  - 3. No PLU may be linked to an other income department.
  - 4. The Stock-process status and the Scale-compulsory status cannot be combined for a PLU.
  - 5. When programmed the Scale-compulsory status to a negative PLU, a sale entry of this PLU is not available.
  - 6. If only a PLU name is set or changed, the Character Entry may be executed immediately after the depression of [PLU] in the above operation sequence.
  - 7. The Head to Sub linkage is effective for only one step.
  - 8. The Head-link PLU Entry will cause an error when programmed its Sub-link PLU as an open-price PLU.

ex.) To program the following status and name for each PLU:

		1	n =	<del>r,</del>		· · · · · · · · · · · · · · · · · · ·		· · · · · · · · · · · · · · · · · · ·		·
PLU	Whole	Link-	Preset	Tax	Selective	Food	Scale-	Stock-	Linked	PLU
CODE	Package	PLU	Price	Status	Itemizer	Stamp	Compul-	process	depart-	name
	Quantity	Table			Status	Status	sory	Status	ment	}
		No.	<u> </u>				Status			
3	6		\$1.00	Tax1		Stampable			Dept. 1	Tomato
5	6		\$0.80						Dept. 1	Potato
12	4		\$0.75			1			Dept. 2	Orange
20	4		\$1.00	İ		ł	***		Dept. 2	Lemon
33			\$2.50			İ	Compulsory		Dept. 3	Beef
37			\$2.00						Dept. 3	Pork
52			\$0.75		* * *				Dept. 4	Salmon
63 72			\$0.60 \$1.30	ľ	Net to SI1		▼		Dept. 4 Dept. 5	Shrimp Milk-Large
72 79			\$0.40		ואפנ נט אוו	1			Dept. 5	Milk-Large Milk-Small
83			\$0.40		i	•			Dept. 9	Apple. Jui
88			\$2.50			Stampable			Dept. 5	Cheese
95			open						Dept. 5	Eggs-6 Pa
97			\$1.20						Dept. 6	Donuts-
102			\$1.20						Dept. 6	Rye Bre
111			\$0.80	. ↓					Dept. 6	Hard Rolls
121			\$0.50	Tax1&2	:			Process	Dept. 7	Tuna Ca
125			\$0.45	1					Dept. 7	Soup Ca
133			\$1.80			l			Dept. 8	Plum Ja
141			\$1.90						Dept. 8	Kiwi Jan
150			\$1.20		1	<b>▼</b>			Dept. 8	Pickles
157		1	\$0.60					Ţ	Dept. 9	Coke Small
163		1	\$0.60	•	₩			•	Dept. 9	7-up Smal
170		1	\$0.05	Tax2	Net to SI1			Dunnan	Dept.10	Small-B De
175 183			\$1.50 \$0.60	I axz	Net to SH			Process	Dept.11 Dept.12	Potato Chi Nutrneg
185			\$1.50	ļ	- 1				Dept. 12	Budweis
187			\$1.50	1	ł				Dept. 9	Guinnes
190			\$1.00	Tax1	Ţ	Stampable		<b></b>	Dept. 6	Apple Pi
			·		•	•		~~~	~~~	$\sim\sim$
Mode	Lock to \$	SET ent	er 4. deni	'മട [ <i>@</i> /F	ORI				P04	
			•		_			PLU000	3 /06	1.00
3[PLI	J] 6[ST]	100 [TX1	1/M] [FS/	M] [DEP	Г1]				01	000
504 [	#] 615	[#] 61	3 [#] 6	801 [#]	704 [#]	615 [#] [	ST]		F	1
_	_						U1 j	PLU000	3 Tomato	.
(T)	(o)	)	(m)	(a)	(t)	(o)		PLUCO		0.80
									01.	000
190 [	<b>PLU]</b> 100	[TX1/M	] [SI1/M]	[FS/M] [	DEPT 61				F.	1
		•	•••					RUHOOO	95 Potato	_
401 [	#] 700	[#] 70	00 [#] 0	312 [#]	605 [#] [i	<b>#</b> ] 500 <b>[#</b> ]	•	``لي	ro ( with the	
(A)	(p	1	(p)	(l)	(e) (	sp.) (P)		Tot HA16	١٨.	1.00
			(P)	117	(0) (	ор.) (г)		PLU019		000
609 [	#] 605	[#]							96	
(i)	(e)	)								I 1
			=					PL.U019	O APPLE	L, 1 <del>1</del> 5
[AT/	TL] to en	d this pro	ogrammin	g.						
								0029		
					p= 4				0014 (	)5:27TM
					- 54	-		L	<del></del>	

### **PLU TABLE DELETION**



# TIME SETTING OR ADJUSTMENT (Submode 5)

CONDITION Any time outside a sale

OPERATION ) Mode Lock: SET

5 [@/FOR] — [AT/TL]

Hour
0 to 23

[AT/TL]

NOTES: 1. "If an hour value of more than 23 or a minute value of more than 59 is entered, no errors will result. However, in this case, set the time again with correct values.

2. The date will not be changed by setting or adjusting the time.

ex.) To set the time to "10:58" (10:58 a.m.)

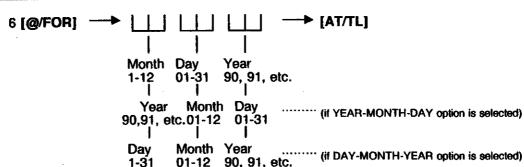
Mode Lock to **SET**, enter 5, depress [@/FOR] Enter 1 0 5 8, depress [AT/TL].



# **DATE SETTING OR ADJUSTMENT (Submode 6)**

CONDITION Any time outside a sale

OPERATION Mode Lock: SET



ex.) To set the date to "November 20 1990":

Mode Lock to SET, enter 6, depress [@/FOR]

Enter 1 1 2 0 9 0, depress [AT/TL].

NOTE: The extra day of a leap year is also computed automatically by the clock circuitry.

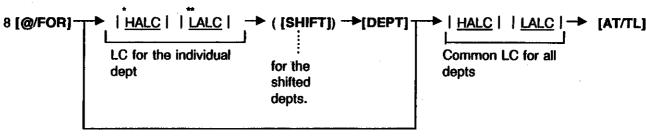
12-28-90 #0
FO 6
11-20-90
0019 10:58TM

# **DEPARTMENT LISTING CAPACITY SETTING (Submode 8)**

The LC (Listing Capacity) setting is used to check an amount limit error. By setting the LC, an amount entry (due perhaps to a mistake by the operator) will be prevented at the earliest stage (i.e. an error will result on entering an excessive amount through the department key).

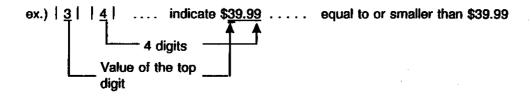
CONDITION Any time outside a sale

OPERATION Mode Lock: SET / GT Lock: Neutral

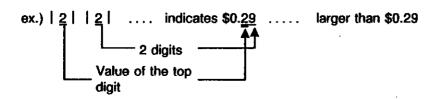


Repeatable for other departments

\* HALC .... High Amount Listing Capacity (to be set in a 2-digit code.)



\*\* LALC ..... Low Amount Listing Capacity (to be set in a 2-digit code.)

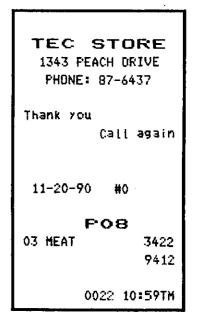


ex.) To set the following LCs.
Individual LCs (HALC \$39.99, LALC \$0.29) for Dept. 3.
Common LCs (HALC \$99.99, LALC \$0.19).

Mode Lock to SET, enter 8, depress [@/FOR], 3422 [DEPT 3] 9412 [AT/TL].

NOTES: 1. If the individual LC of a department is set, it prevails over the common listing capacity.

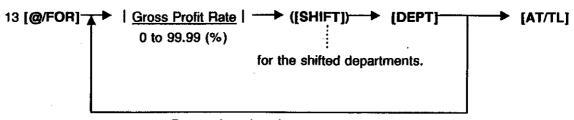
To reset a listing capacity, enter 00 before the [DEPT] key or the [AT/TL] key in the above operation.



# DEPARTMENT GROSS PROFIT RATE PROGRAMMING OR CHANGING (Submode 13)

CONDITION Any time outside a sale

OPERATION Mode Lock : SET / GT Lock : Neutral



Repeat for other departments

NOTES:

- 1. The fraction resulted from the rate calculation will be discarded.
- 2. To cancel the gross profit once set, enter zero as department gross profit rate.
- ex.) To set following Gross Profit Rate

Dept 1 10%

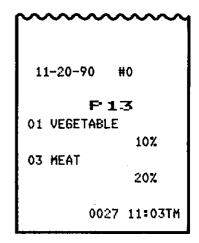
Dept 3 20%

Mode Lock to SET, enter 13, depress [@/FOR]

Enter 10, depress [DEPT 1]

Enter 20, depress [DEPT 3]

[AT/TL] to end this program.



# CUSTOMER FILE CODE (CHECK TRACK NO.) OPENING OR CLOSING (Submode 15)

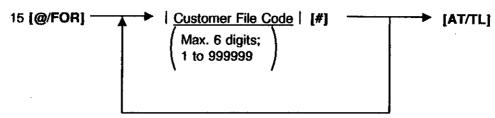
CONDITION

This program is available only when the "Check Track" option is selected. Programming is allowed any time outside a sale.

**OPERATION** 

Mode Lock: SET / GT Lock: Neutral

# Opening:



Repeatable for different codes to be opened

- NOTES: 1. The Customer File codes that have been opened in this program will be accessed by entering the code and depressing the [PICK UP BAL] key for sale entry in a charge posting operation in the "REG" or "MGR" mode. At this time, the balance of the new customer assigned with the code will show zero which will be printed as the previous balance line item. On finalizing the sale, the new balance will be printed at the bottom of the receipt, which will be stored in the same Customer File
  - Code memory area. Thus the operator always uses the [PICK UP BAL] key for both starting a new customer's account and recalling the customer's balance.
  - 2. If all the opened Customer File codes are used up and a new customer file code is required to be opened during the business hours, the [CODE OPEN] key may be used. When a new code is entered, followed by [CODE OPEN], the code is printed as the previous balance line item with the balance zero on the receipt, and at the same time, the code is added to the list of the Customer File Codes opened in the above "SET" mode operation. However, the use of the [CODE OPEN] key can be programmed to require Manager intervention, which can control the operator's opening of a new customer file code outside the list of Customer File Codes pre-opened in the "SET" mode.

3. A maximum of 1000 Customer File Codes may be opened (max. 1000

fixed).

ex.) To open the folloeing customer file codes.

Code to be opened	Mode Lock to SET
1	15 [@/FOR]
104	1 [#]
105	104 [#]
	105 [#]
	[AT/TL]

#000001 #000104 #000105 0003

# ■ Closing:

Repeatable for other codes to be closed.

15 [@/FOR] 

[ITEM CORR] 

| Customer File Code | [#] 

[AT/TL]

NOTE: If the balance of the closed is nor zero, the Transfer memory of the code will automatically be adjusted to zero. In this case, the previous balance to be reset will be printed at the same time.

ex.) To close the following Customer File Code that have once been opened:

Code to be closed

Mode Lock to SET

15 [@/FOR]

104

[ITEM CORR] 104 [#]

[AT/TL]

TEC STORE

1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

11-20-90 #0

P15
#000104 \$0.00

0002

0031 11:11TM

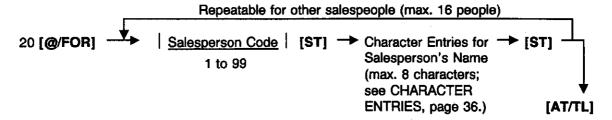
# SALESPERSON CODE AND NAME PROGRAMMING AND DELETION (Submode 20)

By programming Salesperson Codes here, those codes may be used in sales entries. In addition, the name of each salesperson can be programmed in maximum 8 characters.

# Programming

CONDITION Any time outside a sale (for programming a new code and name, or for only changing the name)

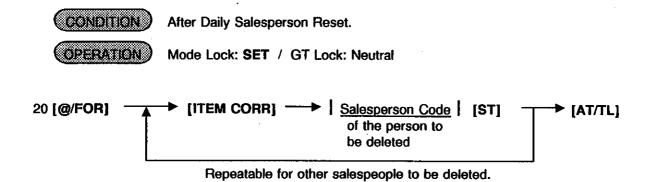
OPERATION Mode Lock: SET / GT Lock: Neutral



- NOTES: 1. A maximum of 8 regular-sized or 4 double-sized characters may be programmed for a name. A combination of both types is also available.
  - 2. If no name is programmed (i.e. skipping the Character Entries before the second [ST] key) for a Salesperson Code, that code may be used in sales entries. However, auto-preset ID symbol "SPxx" (xx is the Salesperson Code) will be printed instead of a name in this case, for his/ her ID in receipt print, etc.

ex.)	To program and names	n the following Salesperson Codes ::	
<u>Code</u>	<u>Name</u>	Mode Lock to SET.	TEC STORE
1	White	20 [@/FOR]. 1 [ST] (Salesperson Code 1) 507 [#] (W)	1343 PEACH DRIVE PHONE: 87-6437
÷		608 [#] (h) 609 [#] (i) 704 [#] (t) 605 [#] (e) [ST]	Thank you Cail again
2	Stacy	2 [ST] (Salesperson Code 2) 503 [#] (S) 704 [#] (t)	11-20-90 #0
3	Mehl	601 [#] (a) 603 [#] (c) 709 [#] (y) [ST]	F'≥O 01 White 02 Stacy
3	MAIN	3 [ <b>ST]</b> (Salesperson Code 3) 413 [#] (M) 605 [#] (e) 608 [#] (h)	03 Mehl 0034 11:13TM
		<sup>[</sup> 612 [#] (l) [ST] [AT/TL]	·

### **■** Deletion



NOTE: When a Salesperson Code is deleted in the above operation, no entries using that code will be accepted until the code is again opened in the "Programming" operation already described.

ex.) To delete Salesperson Code 3 (name "Mehl") that has once been programmed:

Mode Lock to SET, 20 [@/FOR]

[ITEM CORR] 3 [ST]

TEC STORE

1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

11-20-90 #0

P20

03 Mehl

0035 11:14TM

# PLU STOCK QUANTITY PROGRAMMING OR CHANGING (Submode 24)

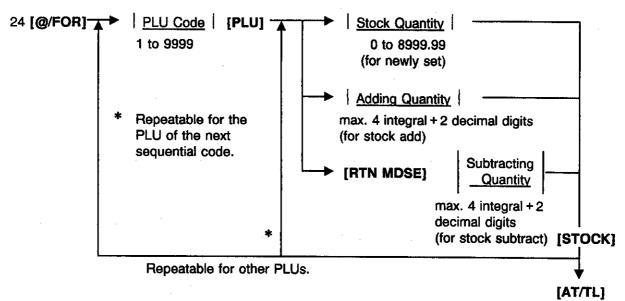
This programming is available for only PLUs for which the stock function active has been selected by "PLU TABLE PROGRAMMING OR CHANGING (Submode 4)

CONDITION

Any time outside a sale

(OPERATION)

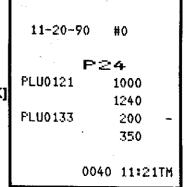
Mode Lock: SET



**NOTES:** 

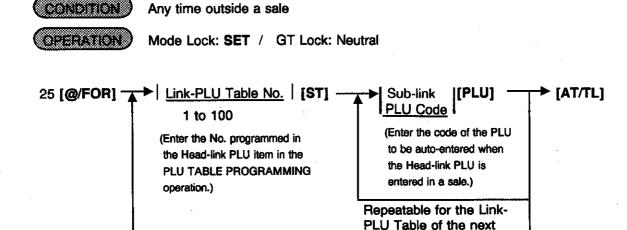
- 1. On the " | PLU Code | [PLU]" entry, the current stock quantity is displayed.
- The total stock quantity of a PLU after addition or subtraction must not exceed the value range from 8999.99 through -1000.
- 3. The PLU code here must exist in the PLU Table and must be set PLU stock-process status.
- ex.) To change the stock quantities of the following PLUs: (Presumed that PLU 121 is stocked of 240 and PLU 133 is stocked of 550.)

PLU Code	Stock Change	Mode Lock to SET
121	Add 1000	24 [@/FOR]
133	Subtract 200	121 [PLU] 1000 [STOCK]
		133 [PLU] [RTN MDSE]
		200 [STOCK]
		[AT/TL] to end.



# LINK-PLU TABLE PROGRAMMING (Submode 25)

This operation will program Link-PLU Tables and their respective Sub-link PLUs. When a PLU is programmed with a Link-PLU Table No. (PLU TABLE PROGRAMMING, Submode 4), an entry of the PLU will automatically enter the Sub-link PLU that is programmed in the Link-PLU Table No.



sequential No.

Repeatable for other Link-PLU Tables.

ex.) To set the following Link-PLU Table and its Sub-link PLU:

Link-PLU Table No. Sub-link PLU Code

170

Mode Lock to **SET**, 25 [@/FOR].

1 [ST] 170 [PLU] [AT/TL]

1

NOTE: In this example, Link-PLU Table No.1 has already been set in PLU 157 (Coke Small-B) and PLU 163 (7-up Small-B) as Head-link items in the PLU PROGRAMMING operation. The Sub-link PLU 170 here has been programmed as a bottle-deposit PLU (Small-Btl Depo) in the same operation.

TEC STORE
1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

11-20-90 #0
P25
#001 0170

0042 11:25TM

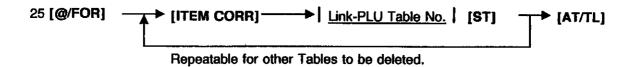
### ■ Deletion of Link-PLU Tables

CONDITION)

Any time outside a sale

(OPERATION)

Mode Lock: SET / GT Lock: Neutral



ex.) To delete Link-PLU Table No.10:

Mode Lock to SET, 25 [@/FOR].

[ITEM CORR] 10 [ST] [AT/TL]

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437

Thank you

Call again

11-20-90 #0

#010 0000

0043 11:25TM

# **TARE TABLE SETTING (Submode 26)**

This operation will program the tare table No. to automatically subtract the tare weight from the scaled weight.

CONDITION Any time outside a sale OPERATION Mode Lock: SET / GT Lock: Neutral 26 [@/FOR] 1 Tare Table No. 1 [ST] Tare Weight [#] ► [AT/TL] 1 to 9 1 to 999 :or 0 to reset \*\*(unit :1/100LB or g) Repeatable for other Tare Tables (Repeatable from here if the Table No. is sequential from ex.) Enter 13 for 0.13LB. the previous one.) Enter 25 for 25 a. (The unit selection, LB or g, is determined by a programming option.)

ex.) To set the followings:

Tare Table No.1 with tare weight 0.13LB,

Tare Table No.2 with tare weight 0.20LB.

Mode Lock to SET, 26 [@/FOR]

1 (ST) 13 [#] (2 [ST]) 20 [#] [AT/TL]

TEC STORE

1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

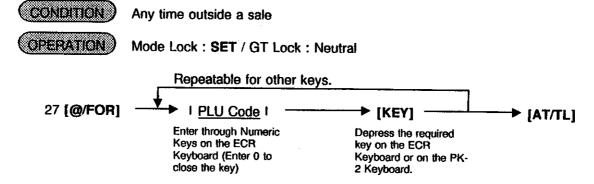
11-20-90 #0

F-26
#1 0.13
#2 0.20

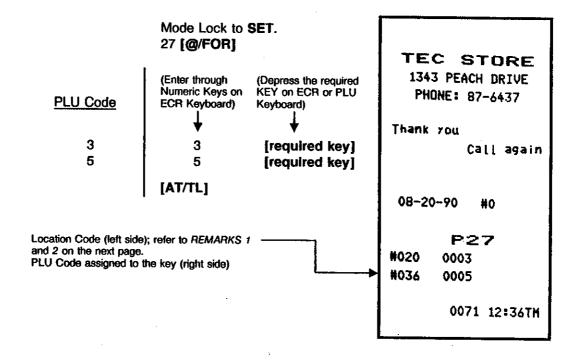
0044 11:26TM

# PLU PRESET-CODE KEY SETTING (Submode 27)

When there are any keys programmed as PLU Preset-code Keys on the ECR Keyboard, and/or when the PLU Keyboard PK-2 (hardware option) is connected to the ECR, a PLU code may be preset to each of those keys in this operation.



- NOTES: 1. If the PLU Code entry is skipped and a [KEY] is simply depressed in the above sequence, the preprogrammed PLU Code of the KEY will be displayed.
  - A non-opened PLU Code (i.e. PLU non-existent in the PLU table file) can be set on a KEY; however, pressing the KEY in sale entries will result in an error unless the code is opened in the PLU TABLE PROGRAMMING operation, Submode 4.
  - 3. If "0" is entered as PLU Code in the above sequence, the KEY will be closed. Pressing the closed KEY in sale entry will not be processed.
- ex) To set the following PLU Codes to the following KEYs on the ECR keyboard and/or on the PLU Keyboard respectively:



### **PK-2 KEYBOARD**

*													
	1	11	21	31	41	51	61	71	81	91	101	111	121
	2	12	22	32	42	52	62	72	82	92	102	112	122
	3	13	23	33	43	53	63	73	83	93	103	113	123
	4	14	24	34	44	54	64	74	84	94	104	114	124
	5	15	25	35	45	55	65	75	85	95	105	115	125
***	6	16	26	36	46	56	66	76	86	96	106	116	126
	7	17	27	37	47	57	67	77	87	97	107	117	127
	8	18	28	38	48	58	68	78	88	98	108	118	128
	9	19	29	39	49	59	69	79	89	99	109	119	129
	10	20	30	40	50	60	70	80	90	100	110	120	130
	10	20	1 00	70	00	00	, ,						.00

REMARKS 1. The Nos 1 through 130 marked on the PK-2 Keyboard are the KEY Nos to be printed on the left side of the program receipt issued in the operation on the preceding page. If each KEY is not set with a PLU Code, the auto-preset PLU Code identical to the initial KEY No. in the above figure will be active as its preset PLU Code

ex.) KEY No.1 ... PLU Code 1 KEY No.130... PLU Code 130

2. When a PLU code is assigned to a PLU Preset-code Key on the ECR Keyboard in the operation on the preceding page, the Hardware Key Code which indicates the absolute location of the key will be printed to the left of the assigned PLU Code. Since it is hard to explain which location code corresponds to each key (due to an irregular numbering), it is suggested to verify the positioning by simply depressing the KEY and reading the code in the display (described in NOTE 1 on the preceding page). This reading operation is applied to the PK-2 Keyboard as well.

# MINIMUM OF PLU STOCK PROGRAMMING (Submode 30)

The buzzer beeps when the stock quantity programmed on "PLU STOCK QUANTITY PROGRAMMING" (Submode 24) reaches the minimum.

CONDITION Any time outside a sale

OPERATION Mode Lock : SET / GT Lock : Neutral

30 [@/FOR] | PLU Code | [PLU] | Stock Minimum | [STOCK] | [AT/TL] | 0 to 8999.99

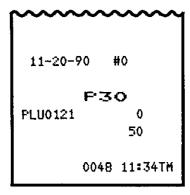
Repeatable for other PLUs.

\* Repeatable for the PLU of the next sequential code.

NOTE: After depressed [PLU] in the above sequence, the current programmed minimum of its PLU is displayed.

ex) To program the stock minimum of 50 for PLU 121:

Mode Lock to SET, enter 30, depress [@/FOR] 121 [PLU] 50 [STOCK] [AT/TL].



# **CASH-IN-DRAWER LIMIT AMOUNT SETTING (Submode 33)**

The buzzer beeps when cash total in the drawer reaches the programmed limit amount during cash total or tendering operations.

CONDITION After the daily Financial Resets

OPERATION Mode Lock : SET / GT Lock : Neutral

33 [@/FOR] 

Limit Amount in drawer | [AT/TL]

1 to 89999999

(result: \$0.01 to \$899999.99)

0 to Reset

ex.) To set the Limit Amount of \$2000.00:

Mode Lock to SET, enter 33, depress [@/FOR] 200000 [AT/TL].

11-20-90 #0 F-3-3 \$2000.00 0052 11:39TM

# DEPARTMENT PRESET PRICE SETTING OR CHANGING

(CONDITION)

Any time outside a sale

(OPERATION)

Mode Lock: SET / GT Lock: Neutral

max. 6 digits
(0 to 999999; for the shifted resulting in \$0.00 to \$9999.99)

[AT/TL]

| Preset Unit Price | ([SHIFT]) [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | Preset Unit Price | (ISHIFT]) | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT] | [DEPT]

Repeatable for other departments.

**NOTE:** 

When the "Preset Unit Price" is skipped and only the ([SHIFT]) [DEPT] key(s) is(are) depressed in the above operation sequence, the department will be an open-price department (i.e. amount entry is always required before the ([SHIFT]) [DEPT] key(s).)

ex.) To set Preset Unit Price \$2.50 to Dept. 2, and \$1.40 to Dept. 3:

Mode Lock to SET, Enter 250, depress [DEPT 2]. Enter 140, depress [DEPT 3]. [AT/TL] to end. TEC STORE
1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

1-20-70 #0

02 FRUIT 03 MEAT

2.50 1.40

0059 11:39TM

ex.). To reset the Preset Unit Price (\$1.40) of Dept. 3 that was once set (i.e. to change it into an open-price department):

Mode Lock to **SET**, Simply depress [**DEPT 3**].

[AT/TL] to end.

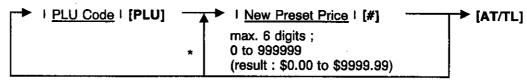
11-20-90 #0
P
03 MEAT
0060 11:39TM

# PLU PRESET PRICE CHANGING, WHOLE PACKAGE QUANTITY CHANGING

# **■** Changing Preset Price

CONDITION Any time outside a sale

OPERATION Mode Lock : SET / GT Lock : Neutral



Repeatable for other PLUs.

(\* Repeatable from here if the PLU Code is sequential.)

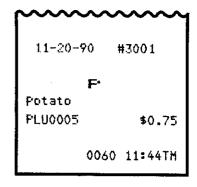
NOTES: 1. Entering 0 (zero) as New Preset Price will preset the price of \$0.00.

- 2. In this operation, changes of the linked department or programming additional PLUs etc. are not possible.
- ex.) To change the preset price of PLU No. 5 (previously programmed with \$0.80 as the preset price) to the new price of \$0.75:

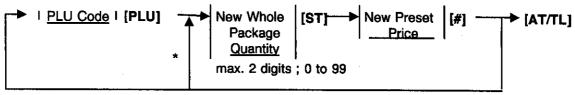
Mode Lock to SET,

Enter 5, depress [PLU]. Enter 75, depress [#].

Depress [AT/TL] to end this program.



■ Changing the Whole Package Quantity (and the Price accordingly)
(applicable to PLUs of Split Package Pricing type)



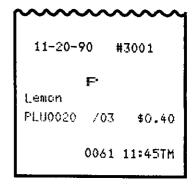
Repeatable for other PLUs.

- \* (Repeatable from here if the PLU Code is sequential from the previous one.)
- ex.) To change PLU No. 20 (previously programmed four-pack with \$1.00) to three-pack with \$0.40 :

Mode Lock to SET,

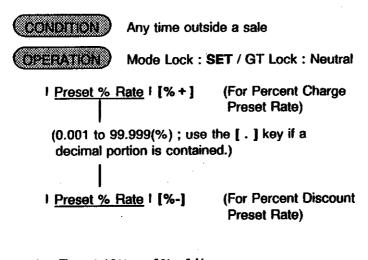
20 [PLU] 3 [ST] 40 [#]

[AT/TL] to end this programming.



# % + AND %- PRESET RATE SETTING

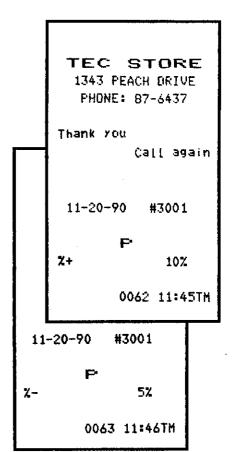
A preset rate may be set on each of the [%+] and [%-] key, one independent rate for each key. Once a rate is preset, the % key only will be depressed without a prior rate entry to activate the preset rate. If a rate is entered prior to the depression of the key, the entered rate (manual rate) will be activated instead.



- ex.) To set 10% on [%+] Key:

  Mode Lock to SET, enter 10, depress [%+].
- ex.) To set 5% on [%-] Key:

  Mode Lock to SET, enter 5, depress [%-].



### To reset the rate once set:

Mode Lock: SET,

Enter 0, depress the required % key.

(Then the % key will always require a manual rate entry in sales entries.)

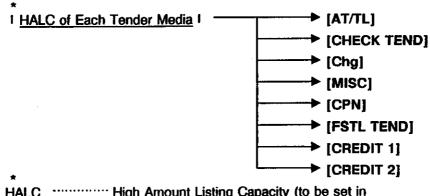
NOTE: When two [% +] Keys or [%-] keys are installed on keyboard, two different % rates (one for each) may be preset, in the same manner as described above.

### LISTING CAPACITY SETTING FOR TENDER MEDIAS

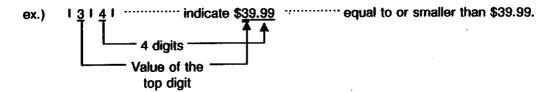
CONDITION After Fin

After Financial Daily Reset

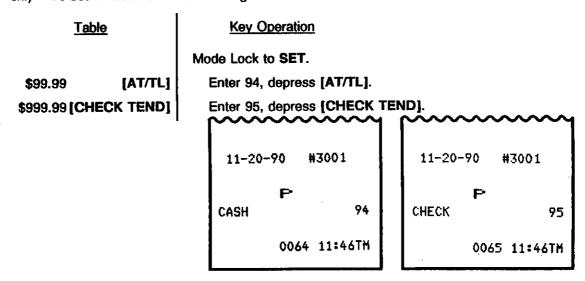
OPERATION Mode Lock : SET / GT Lock : Neutral



HALC ..... High Amount Listing Capacity (to be set in a 2-digit code)



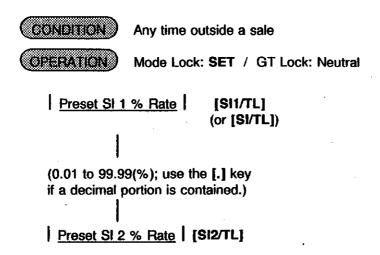
- NOTES: 1. To reset an individual media listing capacity, enter 0 before media key depression in the above operation.
  - 2. The HALC of each tender media is effective only when the media key is used for tendering but not when it is used as Total key.
  - 3. The listing capacity is cleared in "MGR" mode. It can also be cleared by the [LC OPEN] (or [OPEN]) key.
- ex.) To set HALCs as in the following:



# PRESET RATE SETTING FOR SELECTIVE ITEMIZERS (SI1 and SI2)

If any of [SI1/TL] (or [SI/TL]) and [SI2/TL] keys are installed on the keyboard, a preset rate may be programmed on each key.

As to the functions and applications of the Selective Itemizers, refer to the description on the next page.



(On a Single-SI machine, only one Selective Itemizer Total Key is installed and labeled as "[SI/TL]". On a dual-SI machine, two keys, labeled as "[SI1/TL]"and "[SI2/TL]", are installed.)

- NOTES: 1. Whether the calculated amount by the preset SI % rate affects (i.e. add to or subtract from) the sale total is determined by a system option status selection.
  - To reset the rate once set, enter 0 as the rate. (Then the rate is regarded as 100% if the option "Non-affect" is selected. With the option "SI Affects Sale Total", some rate other than "0" should be programmed.)
- ex.) To set 7% as SI1 preset % rate:

  Mode Lock to SET,

  7 [SI1/TL].

TEC STORE
1343 PEACH DRIVE
PHONE: 87-6437

Thank you
Call again

11-20-90 #3001

F
SI1 TL 7%
0069 11:48TM

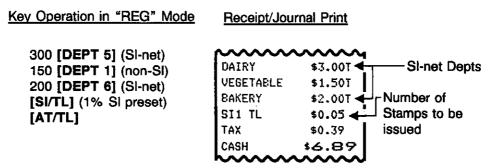
### Selective Itemizer Functions and Applications

The "Selective Itemizer" is a temporary total memory for each sale and is activated separately from the Main Itemizer (i.e. sale total memory). If certain Department or PLU items are programmed with the SI (selective itemizer) "net" status, the Selective Itemizer will function to add up amounts of the SI-net-status items in registering the items, while the Main Itemizer will function to add up all the items in the sale. Thus, near the sale finalization, the operator may read the SI content by depressing the [SI/TL] key.

A preset % rate may be programmed for each of SI1 and SI2 (on the previous page), and whether the calculated amount will add to, subtract from, or non-affect the sale total is a selective option. Whether the amount resulted by depressing the [SI/TL] key will print or non-print is another selective option.

The applications of this function may vary from store to store. Some stores may use it for counting the service stamps to be issued to the customers according to the sale amount of service-stampable items. In this case, the option "SI Total Non-affects Sale Total" should be selected, and a preset % rate, 1% for example, may be set to issue one service stamp for every \$1.00. Thus the number of stamps to be issued to the customer is displayed (and printed if so programmed) as a result of calculation with the preset % rate, but the resulted value (the number of stamps in this case) will not affect the sale total.

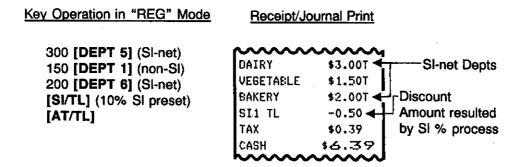
Example 1) With option "SI Total Non-affects Sale Total":



Dept.5 and Dept.6 are programmed with SI-net-status. On depressing [SI/TL], "0.05" (which is 1% of total amount of Dept.5 "3.00" + Dept.6 "2.00") is displayed and printed, and 5 stamps are to be issued to the customer in this case. The sale total "6.89" is not affected by the SI calculation.

Other stores may use it for calculating the discount amount for certain sales items during a special discount sales period by presetting the discount % rate on the SI and programming SI-net-status to certain Departments and PLUs which are subject to the special discount.

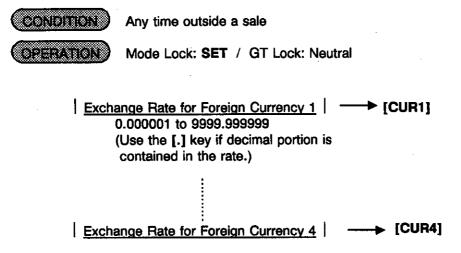
Example 2) With option "SI Special Discount":



On depressing [SI/TL], "-0.50" (which is 10% discount from the total amount of Dept.5 + Dept.6 items) is displayed and printed, and that amount is subtracted from the sale total. (6.89 - 0.50 = 6.39)

### FOREIGN CURRENCY EXCHANGE RATE SETTING

In this program, the rate of each foreign currencies (corresponding to the [CUR1] to [CUR4] keys) will be set. By setting a rate on each Foreign Currency Key, reading the sale total and tendering in the foreign currency value will be possible for sale finalization.



As for how to calculate the Exchange Rate, see the description below.

# **■** Foreign Currency Exchange Rate Calculation

- 1. The rate must be calculated in the subsidiary currency unit values for both the domestic and the foreign currencies. (In case of calculating the rate from the domestic to a foreign currency with the same zero-suppress form, such as from US \$ to French Franc, it will be no problem even if it is calculated in the main currency of \$ and Franc. However, in case of exchanging from a domestic currency such as \$ or Franc to Japanese yen or Italian Lira, or vice versa, this rule must be obeyed; otherwise a wrong rate will result.)
- Calculate the required foreign currency value equivalent to the domestic currency value "1". Then the obtained value is the Exchange Rate value to be entered in the setting operation stated above.

If the domestic currency is US \$:

```
1¢ = xxxx.xxxxx pfennigs (French Franc)
= xxxx.xxxxx pfennigs (Deutsche Mark)
= xxxx.xxxxx yen (Japanese yen)

Enter this value as the foreign currency rate.
```

#### ex). To set three foreign currency rates:

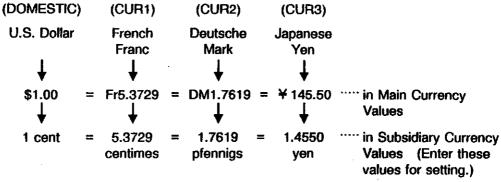
Domestic Currency . . . . US \$

Assigning [CUR 1] ... French Franc

[CUR 2] ... Deutsche Mark [CUR 3] ... Japanese yen

# Conditions given for Domestic Currency and Foreign Currencies

(The rates here are merely examples, and may be different from the actual rates currently in effect.)



#### Key Operation for setting the rates above

Mode Lock to SET.

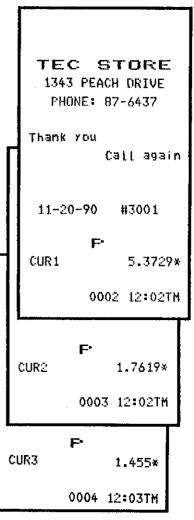
5 [.] 3729 [CUR1] (for French Franc)

1 [.] 7619 [CUR2] (for Deutsche Mark)

1 [.] 4550 [CUR3] (for Japanese yen)

# Resetting a Foreign Currency Rate Once Set :

Enter "0" in place of the Exchange Rate for the Foreign Currency in the setting operation. Then the rate for that foreign currency will be reset. The Foreign Currency Key of the rate thus reset cannot be used in sales entries.



# VENDOR COUPON LIMIT AMOUNT SETTING

CONDITION )

Any time outside a sale

OPERATION )

Mode Lock: SET / GT Lock: Neutral

Vendor Coupon Limit Amount

► [VND CPN]

max. 4 digits; 1 to 9999 (result: \$ 0.01 to \$99.99)

**NOTE:** 

To reset the programmed limit amount,

enter 0 before the [VND CPN] key.

To set the Limit Amount of \$30.00: ex.)

> Mode Lock to SET, enter 3000, depress [VND CPN].

TEC STORE 1343 PEACH DRIVE

PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

V.CPN

\$30.00

0005 12:04TH

# DOLLAR DISCOUNT LIMIT AMOUNT SETTING

CONDITION )

Any time outside a sale

OPERATION )

Mode Lock: SET / GT Lock: Neutral

Dollar Discount Limit Amount

max. 4 digits: 1 to 9999

(result: \$ 0.01 to \$99.99)

▶ [DOLL DISC]

NOTE:

To reset the programmed limit amount,

enter 0 before the [DOLL DISC] key.

ex.) . To set the Limit Amount of \$5.00:

Mode Lock to SET, enter 500, depress

[DOLL DISC].

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437

Thank you

Call again

11-20-90

#3001

P

DISC

\$5.00

0006 12:04TH

# **BOTTLE RETURN LIMIT AMOUNT SETTING**

( CONDITION )

Any time outside a sale

OPERATION .

Mode Lock: SET / GT Lock: Neutral

Bottle Return Limit Amount

max. 4 digits: 1 to 9999 (result: \$ 0.01 to \$99.99) ▶ [BTL RTN]

NOTE:

To reset the programmed limit amount,

enter 0 before the [BTL RTN] key.

ex.) To set the Limit Amount of \$20.00:

> Mode Lock to SET, enter 2000, depress [BTL RTN].

TEC STORE 1343 PEACH DRIVE PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

r::× BTR

\$20.00

0007 12:04TM

# STORE COUPON LIMIT AMOUNT SETTING

(CONDITION)

Any time outside a sale

OPERATION

Mode Lock: SET / GT Lock: Neutral

Store Coupon Limit Amount

→ [STR CPN]

max. 4 digits: 1 to 9999 (result: \$ 0.01 to \$99.99)

NOTE:

To reset the programmed limit amount,

enter 0 before the [STR CPN] key.

ex.) To set the Limit Amount of \$25.00:

Mode Lock to SET, enter 2500, depress

[STR CPN].

TEC STORE 1343 PEACH DRIVE

PHONE: 87-6437

Thank you

Call again

11-20-90 #3001

S.CFN

\$25.00

0008 12:04TM

# 6. VERIFICATION OF PROGRAMMED DATA

The programmed data entered in the previous "SET" mode operations may be read for the verification purpose.

CONDITION

Any time outside a sale



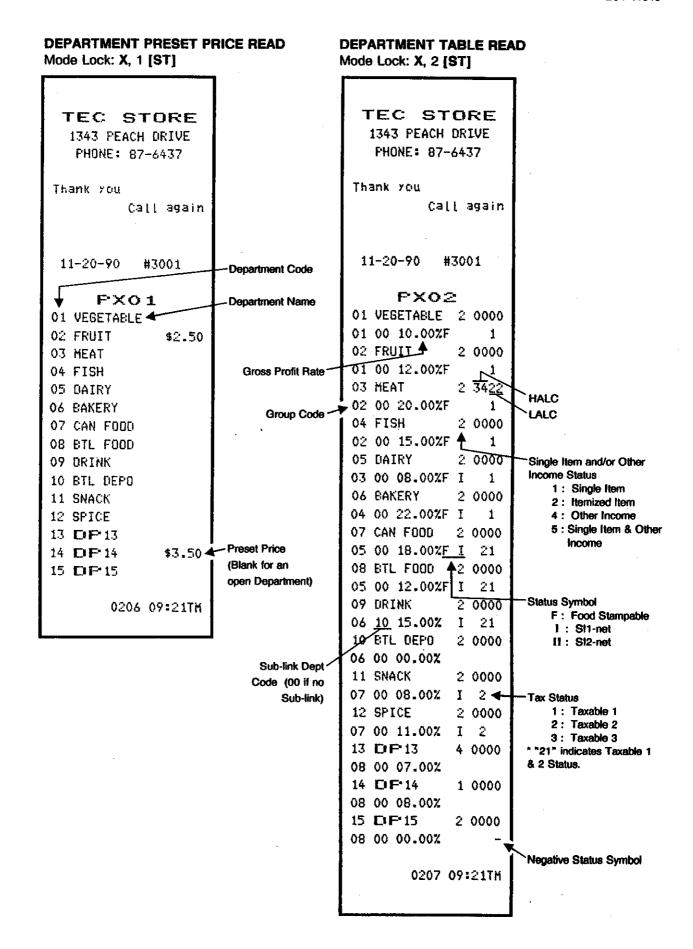
Mode Lock: X / GT Lock: Neutral

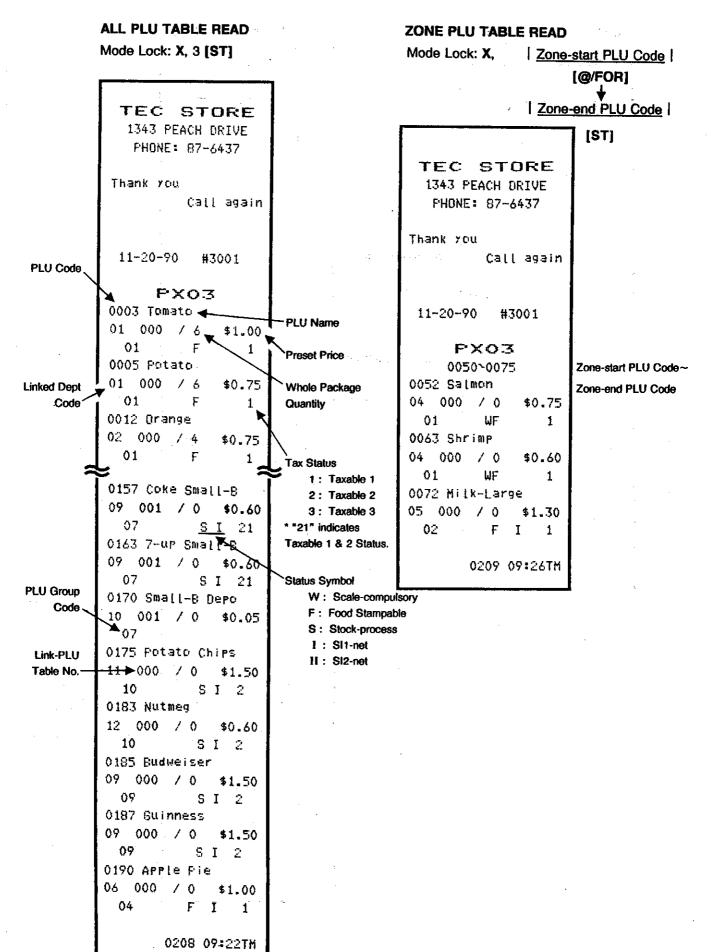
Cashier Keys or Signing Status: **Signed-OFF** condition required (See NOTE below.) Follow the operation for each reading below:

(READ CONTENTS)	(KEY OPERATION)	(SAMPLE PAGE)
DEPARTMENT PRESET PRICE	READ 1 [ST]	
DEPARTMENT TABLE READ	2 [ST]	
ALL PLU TABLE READ	3 [ST]	
ZONE PLU TABLE READ	Zone-start PLU Code	<u>9</u>
	Zone-end PLU Code	[ST] 82
OTHER PROGRAM DATA REAL	D 4 [ST]	
USER SYSTEM OPTION READ	5 [ST]	
LINK-PLU TABLE READ	6 [ST]	
TARE TABLE READ	7 [ST]	84
CASHIER AND SALESPERSON	l	
NAME READ	8 [ST]	
PLU KEYBOARD (PK-2)		
PRESET-CODE READ	10 [ST]	
TAX CALCULATION TEST	<u>Amount</u>   [TXBL TL]	86

NOTE: In CASHIER SIGNING Method, the ECR must be in a Signed-OFF condition.

In CASHIER KEY Method, a Cashier Key may or may not be set to ON status. If a Cashier Key is set to ON status, the Cashier Name is printed on the reading receipt.





System Option selections for your store, if necessary.

#### OTHER PROGRAM DATA READ

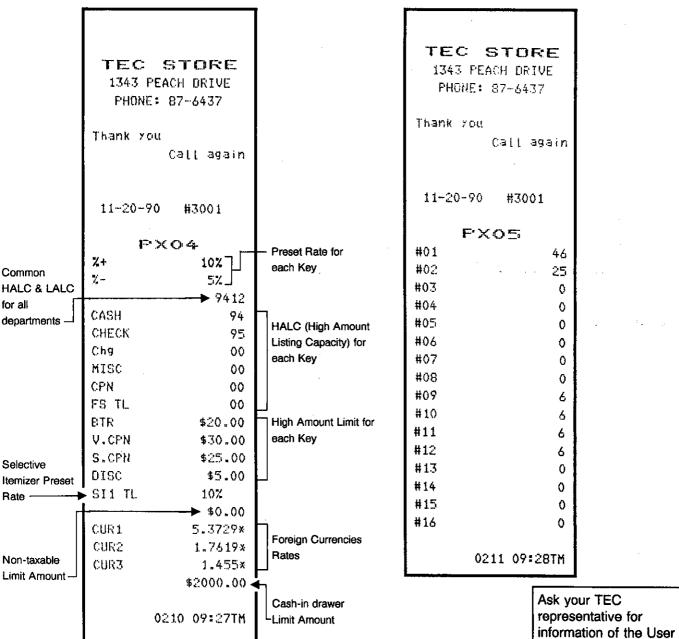
(Various Amount Limits, LCs, Preset

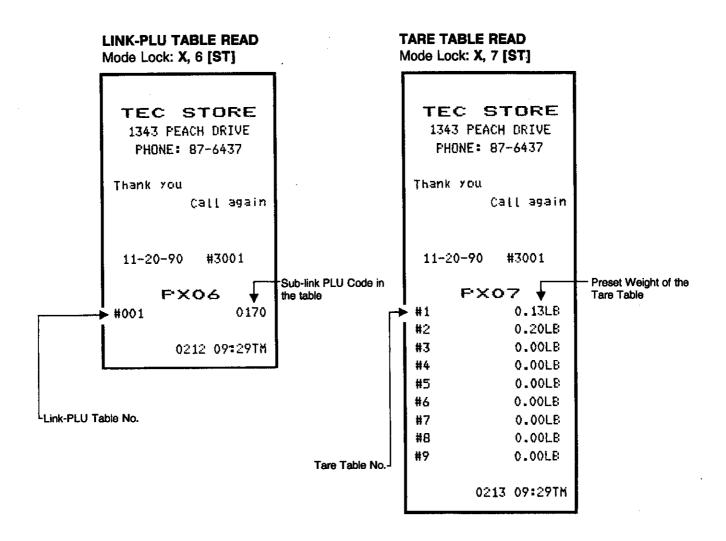
Rates Read)

Mode Lock: X, 4 [ST]

### **USER SYSTEM OPTION READ**

Mode Lock: X, 5 [ST]





#### CASHIER AND SALESPERSON NAME READ PLU KEYBOARD (PK-2) PRESET-**CODE READ** Mode Lock: X,8[ST] Mode Lock: X,10 [ST] TEC STORE TEC STORE 1343 PEACH DRIVE 1343 PEACH DRIVE PHONE: 87-6437 PHONE: 87-6437 Thank you Thank you Call again Call again Cashier Code 11-20-90 PLU Code #3001 Code on PK-2 -11-20-90 #3001\_\_ FX08 **PX10** 01 JONES -- PLU Name 0003 Tomato ← Cashier's Name 02 SMITH #001 1.00 0005 Potato Salesperson's Code. 01 White Preset Price #002 0.75 02 Stacy Salesperson's Name 0012 Orange 03 Mehl #003 0.75 0024 APPLE 0214 09:30TM 0.40 #004 0033 Beef #005 2.50 0045 Mutton 0125 👢 #126 0.45 0141 Kiwi Jam #127 1.90 0150 Pickles #128 1.20 0175 Potato Chips #129 1.50 0183 Nutmeg #130 0.60 0108 13:11TM

#### TAX CALCULATION TEST

(Mode Lock: X)

Enter any amount. Depress [TXBL TL]

The entered amount is displayed.

The tax amount (Tax 1 + Tax 2 + Tax 3) is displayed, issuing a receipt with the entered amount and the tax amount printed.

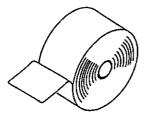
When your keyboard has a [TXBL TL] key but not an [ST] key (i.e. the [TXBL TL] key is programmed as [ST] with [TXBL TL] function), this TAX CALCULATION TEST will not function.

# Accessories of the MA-1700A Series

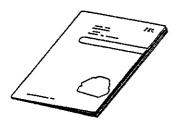
This product contains the following accessories.



Stamp Ink (1pc.)

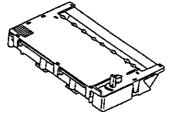


Roll Paper (2pcs.) 45mmxø50mm



Owner's Manual (1pc.) Satellite (2pcs.) Master

Clerk Key Clerk 1-4 Key (2pcs. respectively) for Barrel Lock Type



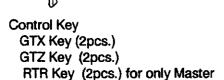
Ribbon Cassette (1pc.)



Journal Take-up Reel (1pc.)



Mode Key
MA Key (2pcs.)
REG Key (2pcs.)
MGR Key (2pcs.)
S Key (2pcs.)





Drawer Key (2pcs.)



Receipt Cover Key (Cash Drawer Cover Key) (2pcs.)



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